



User Manual for

HE-QX351 / HEQX351C103



PREFACE

This manual explains how to use the QX351 OCS Modules.

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To obtain warranty service, return the product to your distributor with a description of the problem, proof of purchase, post paid, insured and in a suitable package.

ABOUT PROGRAMMING EXAMPLES

Any example programs and program segments in this manual or provided on accompanying diskettes are included solely for illustrative purposes. Due to the many variables and requirements associated with any particular installation, Horner APG cannot assume responsibility or liability for actual use based on the examples and diagrams. It is the sole responsibility of the system designer utilizing the QX351 OCS module to appropriately design the end system, to appropriately integrate the QX351 OCS module and to make safety provisions for the end equipment as is usual and customary in industrial applications as defined in any codes or standards which apply.

Note: The programming examples shown in this manual are for illustrative purpose only. Proper machine operation is the sole responsibility of the system integrator.

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VISUAL MAP OF MAJOR TASKS AND THE KEY CHAPTERS TO ASSIST YOU

The following map is provided to show you the major types of tasks needed to be performed and the key chapters in this manual you need to refer to for information and help.

Directions: Major tasks are listed at the top of the map with the key chapters listed beneath that you need to consult in order to perform the tasks.

FIRST STEP of ANY TASK: DATASHEET			
Each QX351 unit is sent with a datasheet in the box. The datasheet is the <u>first</u> document you need to refer to for model-specific information related to QX351 models such as pin-outs, jumper settings, and other key installation information. Visit our website (http://www.heapg.com/) to obtain updates to datasheets, manuals and user documentation.			
QUICK START	INSTALLATION	PROGRAMMING	TROUBLESHOOTING
Safety / Compliance page 9	Safety / Compliance page 9	Safety / Compliance page 9	Safety / Compliance page 9
Introduction page 11	Introduction page 11	Introduction page 11	Introduction page 11
	Mechanical Installation page 17	Serial Communication Page 25	Maintenance page 99
	Electrical Installation page 23	CAN Communications page 29	Troubleshooting page 103
		Ethernet Communication Page 31	
		Removable Media page 35	
		System Settings page 43	
		User Interface page 59	
		Registers page 69	
		Cscape Configuration page 75	
		Fail- Safe System Page 87	
		Clone Unit Page 95	

CHAPTER 1: SAFETY / COMPLIANCE

1.1 Safety Warnings and Guidelines

When found on the product, the following symbols specify:



Warning: Consult user documentation.



Warning: Electrical Shock Hazard.

WARNING – EXPLOSION HAZARD: Do not disconnect equipment unless power has been switched off or the area is known to be non-hazardous

WARNING: To avoid the risk of electric shock or burns, always connect the safety (or earth) ground before making any other connections.

WARNING: To reduce the risk of fire, electrical shock, or physical injury it is strongly recommended to fuse the voltage measurement inputs. Be sure to locate fuses as close to the source as possible.

WARNING: Replace fuse with the same type and rating to provide protection against risk of fire and shock hazards.

WARNING: In the event of repeated failure, do not replace the fuse again as a repeated failure indicates a defective condition that will not clear by replacing the fuse.

WARNING – EXPLOSION HAZARD: Substitution of components may impair suitability for Class I, Division 2

WARNING: The USB parts are for operational maintenance only. Do not leave permanently connected unless area is known to be non-hazardous

WARNING – EXPLOSION HAZARD: BATTERIES MUST ONLY BE CHANGED IN AN AREA KNOWN TO BE NON-HAZARDOUS

WARNING: Battery May Explode If Mistreated. Do Not Recharge, Disassemble or Dispose Of In Fire

WARNING: Only qualified electrical personnel familiar with the construction and operation of this equipment and the hazards involved should install, adjust, operate, or service this equipment. Read and understand this manual and other applicable manuals in their entirety before proceeding. Failure to observe this precaution could result in severe bodily injury or loss of life.

- All applicable codes and standards need to be followed in the installation of this product.
- For I/O wiring (discrete), use the following wire type or equivalent: Belden 9918, 18 AWG or larger.

Adhere to the following safety precautions whenever any type of connection is made to the module.

- Connect the green safety (earth) ground first before making any other connections.
- When connecting to electric circuits or pulse-initiating equipment, open their related breakers. Do not make connections to live power lines.
- Make connections to the module first; then connect to the circuit to be monitored.
- Route power wires in a safe manner in accordance with good practice and local codes.
- Wear proper personal protective equipment including safety glasses and insulated gloves when making connections to power circuits.
- Ensure hands, shoes, and floors are dry before making any connection to a power line.

- Make sure the unit is turned OFF before making connection to terminals. Make sure all circuits are de-energized before making connections.
- Before each use, inspect all cables for breaks or cracks in the insulation. Replace immediately if defective.

1.2 Grounding

Grounding is covered in various chapters within this manual.

- For grounding specifications and testing for a good ground, refer to [section 4.2](#)
- For Panel grounding, refer to [section 4.3](#)

1.3 CE Compliance

To check for compliance and updates, visit our website at:

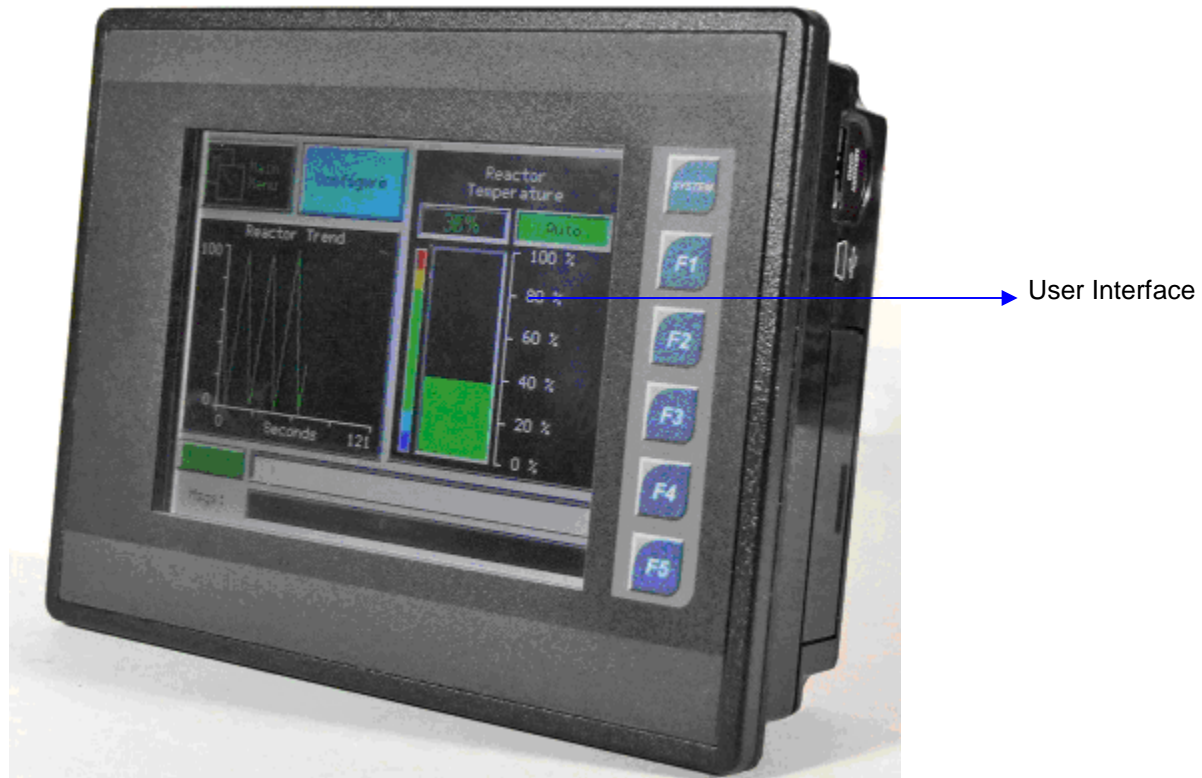
<http://www.heapg.com/Pages/TechSupport/ProductCert.html>

CHAPTER 2: INTRODUCTION

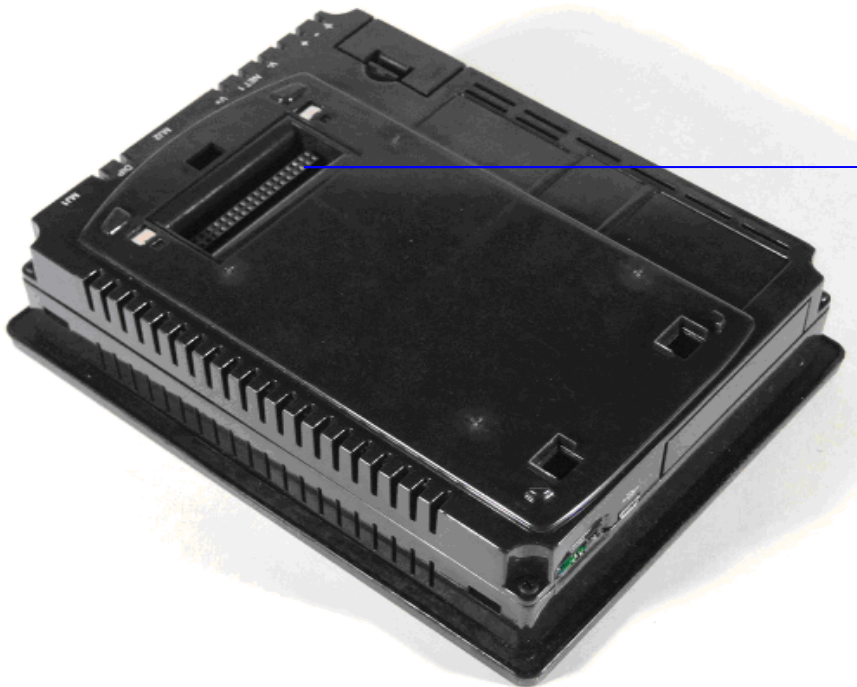
2.1 Visual Overview

The QX351 OCS provides flexible options allowing you to choose the functionality you need. A QX Base unit can be used alone.

Visual Overview of QX351



Front View



Smart Stack Connector
(upto 2 smartstack
modules supported)

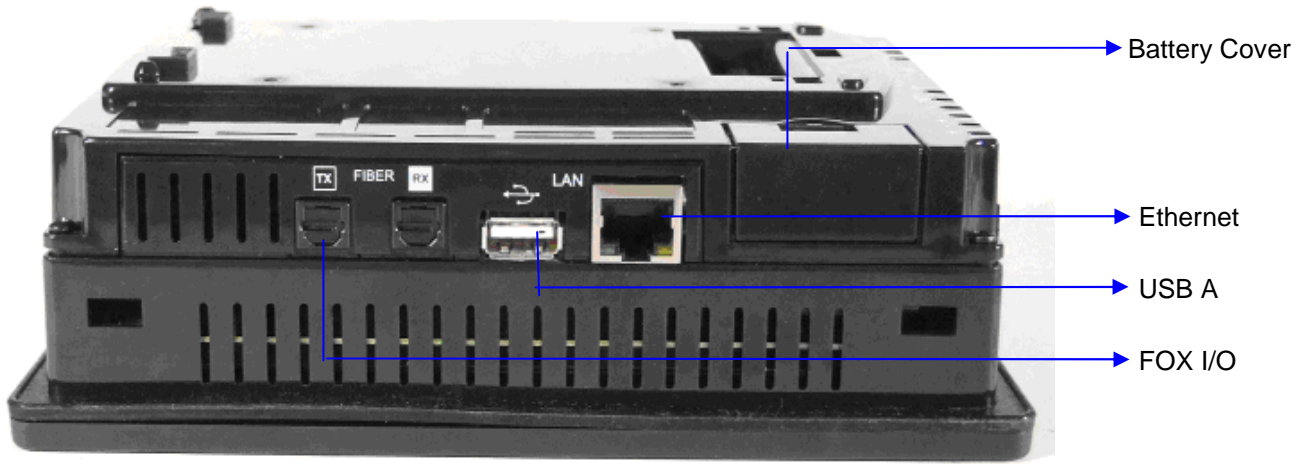
Back View



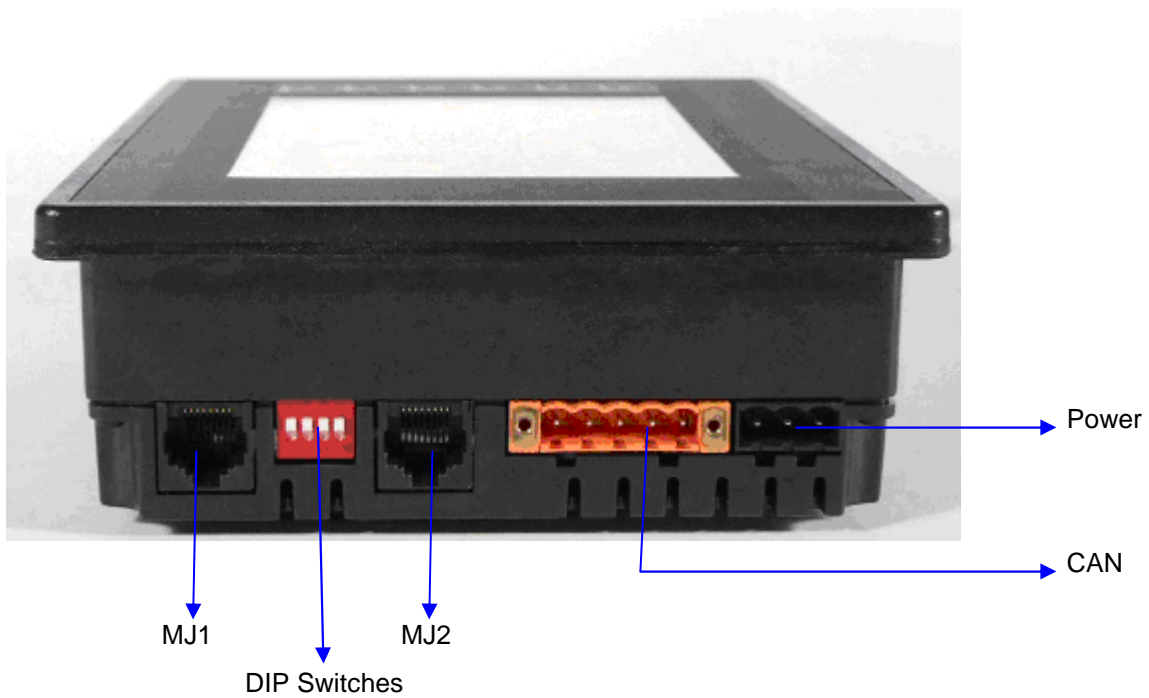
Removable Media

USB B

Right Side



Bottom Side



Left Side

Figure 2.1: Visual Overview of QX351

QX Base Model	Network	Screen Type	Standard QX Features
QX351	On-Board Ethernet 100BaseT	5.7"QVGA TFT LCD with LED backlight	Micro SD 2 Serial Ports Ethernet

Plastic SmartStack Modules	Provide a wide variety of I/O options for the QX. Require little space and are easy to install. QX351 supports upto 2 smartstack modules.
Fiber Optic Extension System (FOX)	Extends a high-speed QX backplane enabling SmartStack I/O Modules to be mounted several meters from the QX. The FOX, also, significantly increases the number of SmartStack I/O modules supported by one QX.
SmartStix Modules	It is a family of remote I/O products for the QX.

2.1.1 Where to Find Information about the QX

- a. Datasheets** - The **datasheets are the first documents you need to refer to for key information** related to specific models. (A datasheet is provided in the box with your unit.)

The QX351 model has a datasheet (MAN0893), available on our website.

- b. User Manual** - This manual provides general information of QX351 models. Visit our website (<http://www.heapg.com/>) to obtain user documentation and updates.

Four main types of information are covered in the manual.

- Safety and Installation guidelines / instructions (Mechanical and Electrical)
- Descriptions of features
- Configuration and Use
- Maintenance and Support

2.2 Connectivity to the QX351

The QX351 has tremendous capabilities for connecting to a variety of devices. The diagram below shows some examples of devices that can be used with the QX351.

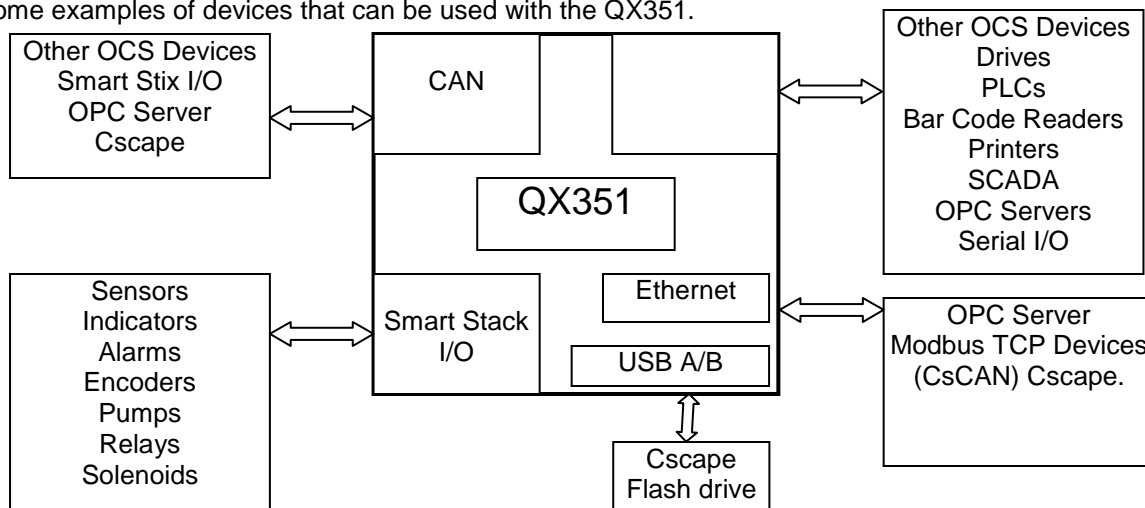


Figure 2.2: Visual Overview of Types of Devices that can be connected to QX351

2.3 Detailed Product Descriptions

a. Features

The QX351 combines several desirable functions in one compact package. Each unit is a highly integrated operator interface and controller with expandable I/O and networking capabilities have standard features consisting of the following:

- Bright, 32000 Color graphical Touch sensing LCD display
- Display of complex graphical objects including trends, gauges, meters and animations.
- CsCAN Networking port
- RS-232 / RS-485 Serial Ports
- Configurable serial protocols for communication to drives, PLC's, or other serial peripherals.
- Advanced control capabilities including floating point, multiple auto tuning PID loops and string handling capabilities.
- Removable Media for up to two gigabytes of storage of programs, data logging or screen captures.
- System Key and Configurable Function Keys
- USB networking port for communication with PC's and programming of controller.
- Ethernet (10/100 MHz)
- Smart Stack I/O Expansion and Smart Stix remote I/O.
- Cscape programming software allowing all aspects of QX351 to be programmed and configured from one integrated application.

b. CsCAN Network

The QX351 has the CsCAN networking port for communication with remote I/O, other controllers or PC's. (CsCAN is pronounced "see-scan"). CAN-based network hardware is used in the controllers because of CAN's automatic error detection, ease of configuration, low-cost of design and implementation and ability to operate in harsh environments. Networking abilities are built-in to the QX351 and require no external or additional modules.

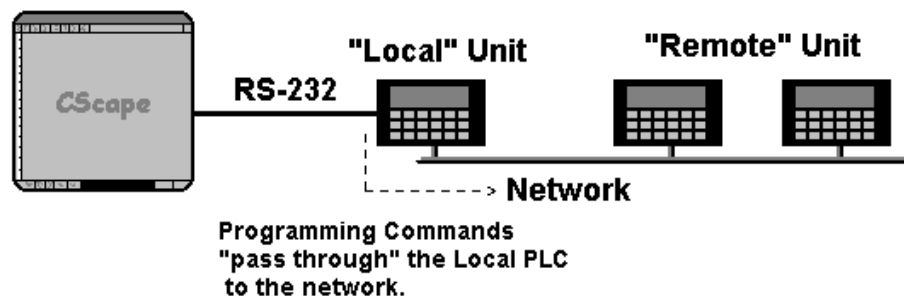


Figure 2.3: Pass through Function (Available in CsCAN Networks Only)

The QX351 features the ability to pass through programming commands. When attached to a QX351 serial port, a programming package (i.e., Cscape) can access other QX units or any other OCS unit connected to a CsCAN network by passing the programming command through the serial port to the network port. One Cscape package (connected to one QX unit) can program all QX or other OCS units on the CsCAN network. When several QX models are networked together to achieve a specific purpose, the system acts like a large parallel-processing controller.

c. Cscape Software

QX351 hardware is programmed with a Windows-based PC application called Cscape (HE5000SW232). Cscape (pronounced "see-scape") stands for **C**ontrol **S**tation **C**entral **A**pplication **P**rogramming **E**nvironment. Provided there is **one serial connection** to one node on the network (i.e., CsCAN Network), the operator has control over the entire system. The operator can upload, download, monitor and debug to any node on the network.

This application can be used to program, configure, monitor and debug all aspects of the QX351 unit. It is used for programming QX351 OCS ladder logic, programming user displays for the QX351 OCS, configuring the network for global digital and analog data, setting system-wide security and monitoring controllers in the system.

2.4 Product Specifications

Product Specifications are covered in the datasheet sent with the product in the box.

2.5 Required and Suggested Accessories

The following table contains a list of required and suggested QX351 accessories. Visit our website (<http://www.heapg.com/>) to view updates on new products and accessories.

Note: The QX351 is not shipped with a programming cable in the box. To obtain a programming cable, order HE500CBL300.

Table 2.1 – QX351 Accessories	
Part Number	Description
HE500OSW232	Cscape Software Package. Includes Cscape CD, 9-pin OCS Programming Cable, RJ-45 Programming Cable, Documentation
HE500CBL300	OCS Programming Cable, 9-pin female (PC) to RJ-45 (OCS) - 6 feet.
HEUSB600	USB programming kit. Includes USB to RS-232 adapter, and 6-foot RS-232 cable with D-sub connections. Requires HE500CBL300 to program the QX351
HE-MC1	Removable Media card - compatible with QX351.
HE-MR1	Media Card Reader for HE-MC1. Portable device allows HE-MC1 to be plugged into the USB port of personal computers as a portable hard drive
HE-X24-AS	Power supply 100-240VAC or 140-340VDC Switching supply that outputs 1.5 A / 3 A (HE-X24-AS/AL) at 24 VDC. Mounts on Standard DIN rail.
HE-X24-AL	Power supply 100-240 VAC or 140-340 VDC Switching supply that outputs 1.5 A / 3 A (HE-X24-AS/AL) at 24VDC. Mounts on Standard DIN rail.

2.6 Useful Documents and References

The following information serves as a general listing of Horner controller products and other references of interest with their corresponding manuals numbers. Visit our website (<http://www.heapg.com/>) to obtain user documentation and updates.

Table 2.2 – Additional References	
Note: This list is <u>not</u> intended for users to determine which products are appropriate for their application; controller products differ in the features that they support. If assistance is required, see the Technical Support section in this document.	
Controller	Manual Number
XLE/t Series (e.g., HE-XExxx)	MAN0878
QX Series (e.g., HE-QXxxx)	MAN0798
NX Series (e.g., HE-NXxxx)	MAN0781
LX Series (e.g., LX-xxx; also covers RCS116)	MAN0755
Color Touch OCS (e.g., OCSxxx)	MAN0465
OCS (Operator Control Station) (e.g., OCS1xx / 2xx; Graphic OCS250)	MAN0227
Remote Control Station (e.g., RCS2x0)	
MiniOCS (e.g., HE500OCSxxx, HE500RCSxxx)	MAN0305
Other Useful References	
CAN Networks	MAN0799
Cscape Programming and Reference	MAN0313
Wiring Accessories and Spare Parts Manual	MAN0347

CHAPTER 3: MECHANICAL INSTALLATION

Note: Each QX351 OCS unit is sent with a datasheet in the box. **The datasheet is the first document you need to refer to for model-specific information related to pin-outs, jumper settings, and other key installation information.** Visit our website to obtain datasheets, user documentation, and updates.

3.1 Overview

The mechanical installation greatly affects the operation, safety and appearance of the system. Information is provided to mechanically install the unit such as cut-out sizes, mounting procedures and other recommendations for the proper mechanical installation of the unit.

3.2 Mounting Requirements

3.2.1 Mounting Procedures (Installed in a Panel Door)

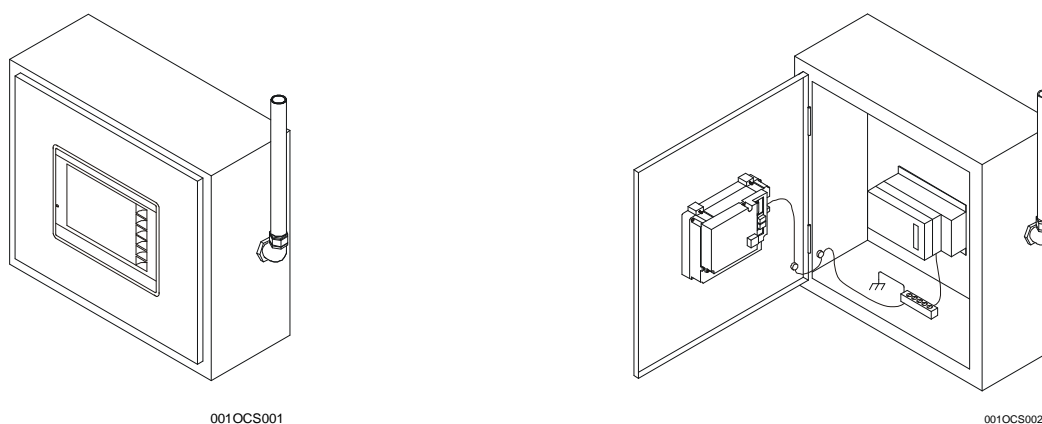


Figure 3.1: Panel Mounting of QX351 OCS

Once the panel design has been completed using the criteria and suggestions in the following sections, use the following steps to panel mount the QX351 OCS.

1. Remove all connectors from the QX351 OCS unit.
2. Make sure the gasket is installed on the QX351 OCS and is free from dust and debris. Check that the corners of the gasket are secure.
3. Pass the unit through the panel.
4. Insert each of the four (4) mounting clips into the slots in the QX351 OCS case. One clip should be installed on each corner. Lightly tighten each screw so the clip is held in place.
5. Tighten the screws on the clips such that the gasket is compressed against the panel.

3.3. Mounting Orientation

3.3.1 QX351 Mounting Clip

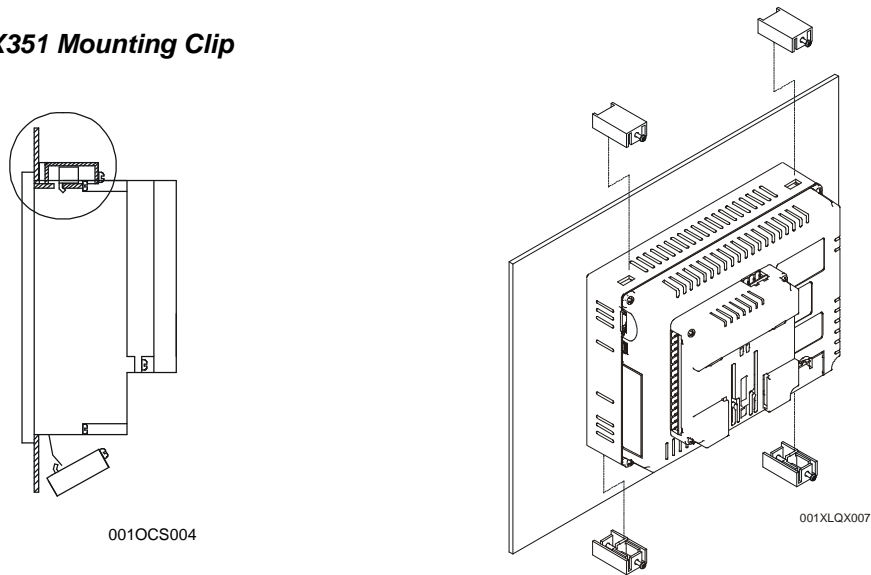
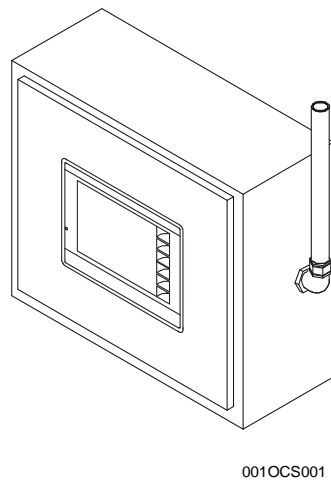


Figure 3.2: QX351 Mounting Clips

3.3.2 QX351 Mounting Orientation



NOTE: There are NO orientation restrictions on the QX. However, the above orientation provides for optimum readability of the screen and ease of use of the keypad.

Figure 3.3: QX351 Mounting orientation

3.4 Panel Cut-Out

For installations requiring NEMA4X liquid and dust protection the panel cutout should be cut with a tolerance of $\pm 0.005"$ (0.1 mm).

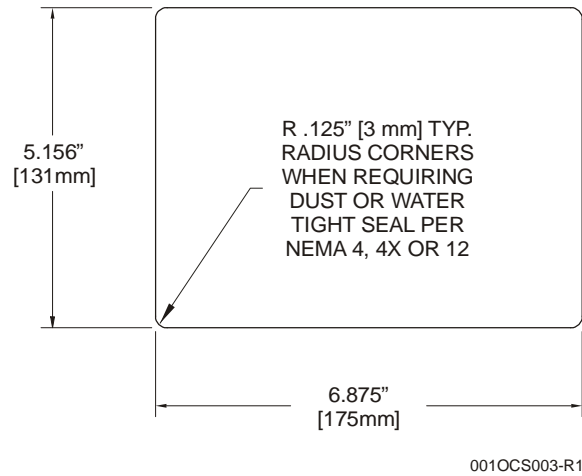


Figure 3.4: Panel Cutout Tolerances

3.5 QX351 Dimensions

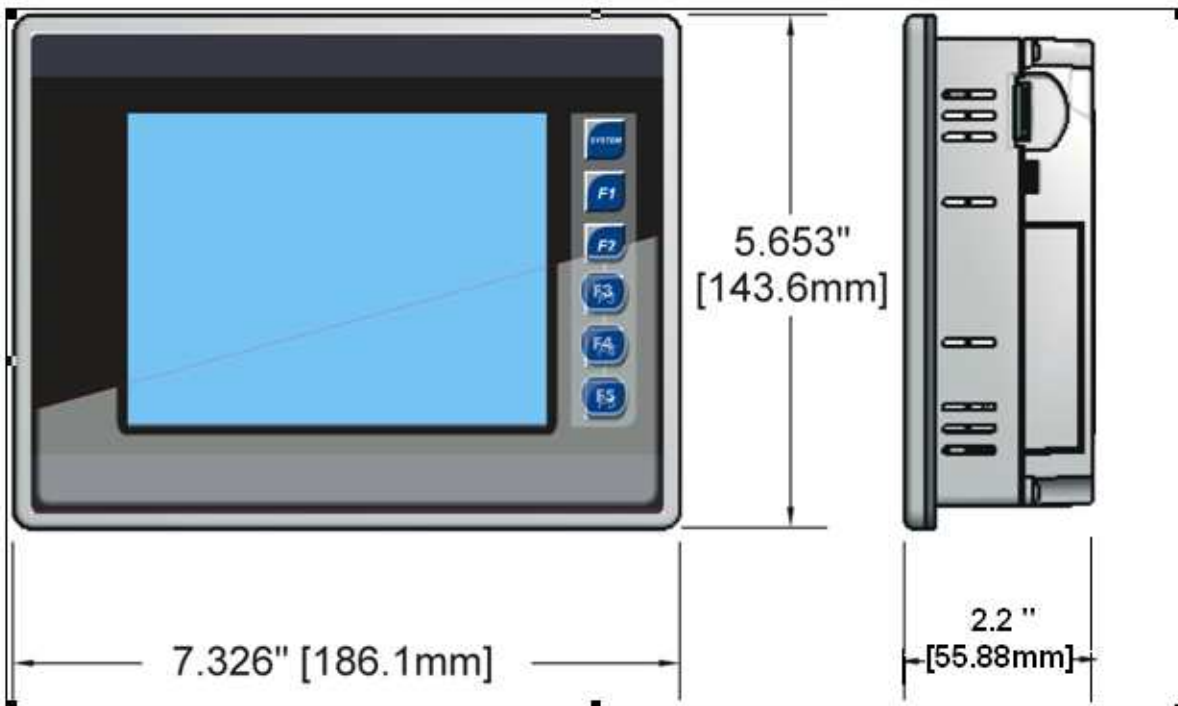


Figure 3.5: QX351 Dimensions

3.6 Factors Affecting Panel Layout Design and Clearances

Warning: It is important to follow the requirements of the panel manufacturer and to follow applicable electrical codes and standards.

The designer of a panel layout needs to assess the requirements of a particular system and to consider the following design factors.

3.6.1 Clearance / Adequate Space

Install devices to allow sufficient clearance to open and close the panel door.

Minimum Distance between base of device and sides of cabinet	2 inches (50.80mm)
Minimum Distance between base of device and wiring ducts	1.5 inches (38.10mm)
<u>If more than one device installed in panel box (or on door):</u> Minimum Distance between bases of each device	4 inches between bases of each device (101.60mm)
<u>When door is closed:</u> Minimum distance between device and closed door (Be sure to allow enough depth for QX351 OCS)	2 inches (50.80mm)

3.6.2 Grounding

Warning: Be sure to meet the ground requirements of the panel manufacturer and also meet applicable electrical codes and standards.

Panel box: The panel box needs to be properly connected to earth ground to provide a good common ground reference.

Panel door: Tie a low impedance ground strap between the panel box and the panel door to ensure that they have the same ground reference.

3.6.3 Temperature / Ventilation

Ensure that the panel layout design allows for adequate ventilation and maintains the specified ambient temperature range. Consider the impact on the design of the panel layout if operating at the extreme ends of the ambient temperature range. For example, if it is determined that a cooling device is required, allow adequate space and clearances for the device in the panel box or on the panel door.

3.6.4 Orientation

When panel-mounted, there are no orientation restrictions on the QX351 OCS.

3.6.5 Noise

Consider the impact on the panel layout design and clearance requirements if noise suppression devices are needed. Be sure to maintain an adequate distance between the QX351 OCS and noisy devices such as relays, motor starters, etc.

3.6.6 Shock and Vibration

The QX351 OCS has been designed to operate in typical industrial environments that can inflict some shock and vibration on the unit. For applications that can inflict excessive shock and vibration, use proper dampening techniques or relocate the QX351 OCS to a location that minimizes shock and / or vibration.

3.7 Panel Layout Design and Clearance Checklist

The following list provides highlights of panel layout design factors.

- Meets the electrical code and applicable standards for proper grounding, etc.?
- Meets the panel manufacturer's requirements for grounding, etc.?
- Is the panel box properly connected to earth ground? Is the panel door properly grounded? Has the appropriate procedure been followed to properly ground the devices in the panel box and on the panel door?
- Are minimum clearance requirements met? Can the panel door be easily opened and closed? Is there adequate space between device bases as well as the sides of the panel and wiring ducts?
- Is the panel box deep enough to accommodate the QX351?
- Is there adequate ventilation? Is the ambient temperature range maintained? Are cooling or heating devices required?
- Are noise suppression devices or isolation transformers required? Is there adequate distance between the base of the QX351 OCS and noisy devices such as relays or motor starters? Ensure that power and signal wires are not routed in the same conduit.
- Are there other requirements that impact the particular system, which need to be considered?

NOTES

CHAPTER 4: ELECTRICAL INSTALLATION

4.1 Initial Electrical Installation

Initially, it is important to refer to the data sheet sent with the product in the box.

The datasheet covers:

- a. Ports and Connectors
- b. Wiring and Pin-outs

Visit our website (<http://www.heapg.com/>) to obtain updates to datasheets and user documentation.

4.2 Grounding Definition

Ground: The term **Ground** is defined as a conductive connection between a circuit or piece of equipment and the earth. Grounds are fundamentally used to protect an application from harmful interference causing either physical damage such as by lightning or voltage transients or from circuit disruption often caused by radio frequency (RF) interference.

4.3 Ground Specifications

Ideally, a ground resistance measurement from equipment to earth ground is 0 ohms. In reality it typically is higher. The U.S. National Electrical Code (NEC) states the resistance to ground shall not exceed 25 ohms. Horner APG recommends less than 15 ohms resistance from our equipment to ground. Resistance greater than 25 ohms can cause undesirable or harmful interference to the device.

4.4 How to Test for Good Ground

In order to test ground resistance, a Ground Resistance Tester must be used. A typical Ground Resistance Meter Kit contains a meter, two or three wire leads, and two ground rods. Instructions are supplied for either a two-point or three-point ground test. **Figure 4.1** shows a two-point ground connection test.

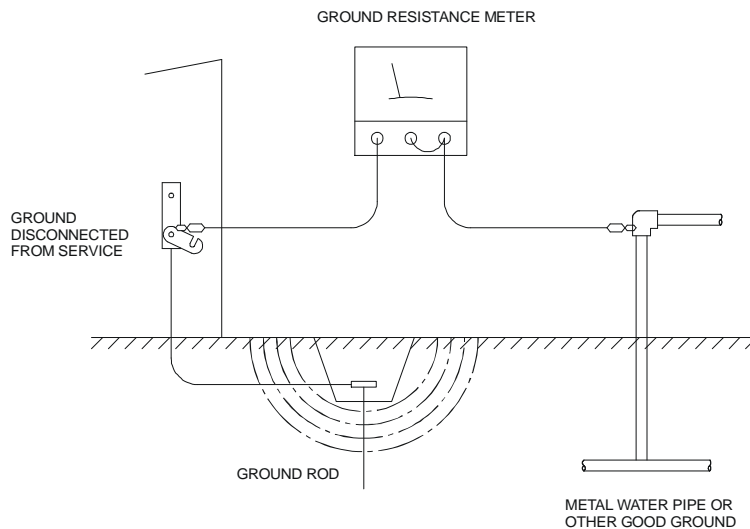



Figure 4.1: Two-Point Ground Connection Test

4.5 QX351 Primary Power Port

Table 4.1 – Primary Power Port Pins		
Pin	Signal	Description
1		Frame Ground
2	0V	Input power supply ground
3	+24V	Input power supply positive voltage

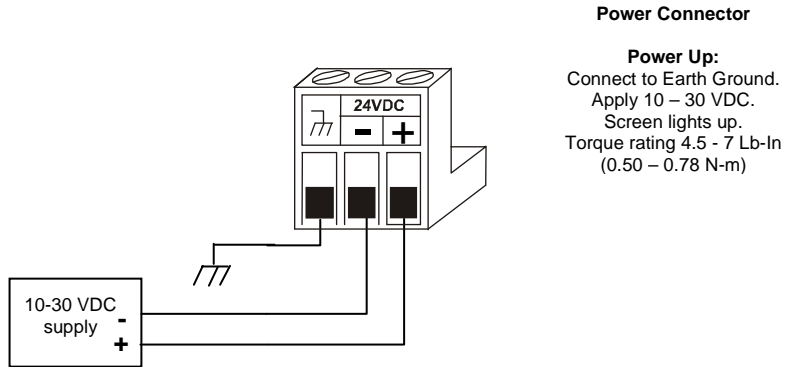


Figure 4.2: Power Connector (Primary Power Port)

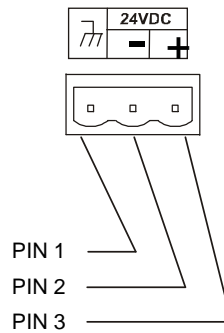


Figure 4.3: Primary Power Port as Viewed looking at QX351

CHAPTER 5: SERIAL COMMUNICATIONS

5.1 Overview

All QX351 OCS models provide two serial ports, which are implemented with 8-pin modular RJ45 connectors, and are labeled **MJ1** and **MJ2**. Either MJ1/MJ2 serial port can be used for QX351 OCS programming by connecting it to the COM port of a PC running Cscope. In addition, both MJ1 and MJ2 can be used for application-specific communication, using a variety of standard data exchange protocols.

5.2 Port Descriptions

The MJ1 serial port contains both a half-duplex RS-485 interface and an RS-232 interface with RTS/CTS handshaking.

The MJ2 serial port contains both a full-duplex RS-485 interface and an RS-232 interface with no handshaking. Both the MJ1 and MJ2 RS-485 interfaces provide switchable termination and bias resistors internally.

5.3 Wiring

Figure 5.1 along with Table 5.1 and Table 5.2 show how the MJ1 and MJ2 serial port pins are assigned.

Note: MJ1 and MJ2 look the same but have different pin assignments and functions.

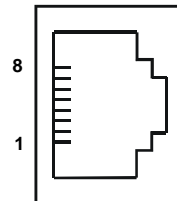
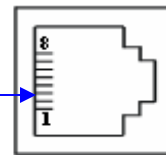


Figure 5.1: MJ Serial Port Connector

Table 5.1 – MJ1 Serial Port Pin Assignments			
Pin	Signal	Signal Description	Direction
1	RX/TX+	RS-485 Receive/Transmit Positive	In/Out
2	RX/TX-	RS-485 Receive/Transmit Negative	In/Out
3	CTS ¹	RS-232 Clear to Send	Out
4	RTS ¹	RS-232 Request to Send	In
5	+5*	+5 VDC 60mA max	Out
6	0V	Ground	-
7	TD ¹	RS-232 Transmit Data	In
8	RD ¹	RS-232 Receive Data	Out

- * +5 on QX351 Rev E and later
- * +5 on all revisions XLt, XL6 and QX351

Signals are labeled for connection to a DTE device



Pin	MJ1 Pins	
	Signal	Direction
8	TXD	OUT
7	RXD	IN
6	0 V	Ground
5*	+5 60mA	OUT
4	RTS	OUT
3	CTS	IN
2	RX- / TX-	IN / OUT
1	RX+ / TX+	IN / OUT

Table 5.2 – MJ2 Serial Port Pin Assignments

Pin	Signal	Signal Description	Direction
1	RX+	RS-485 Receive Positive	In
2	RX-	RS-485 Receive Negative	In
3	TX+	RS-485 Transmit Positive	Out
4	TX-	RS-485 Transmit Negative	Out
5	+5*	+5 VDC 60mA max	Out
6	0V	Ground	-
7	TD ¹	RS-232 Transmit Data	In
8	RD ¹	RS-232 Receive Data	Out

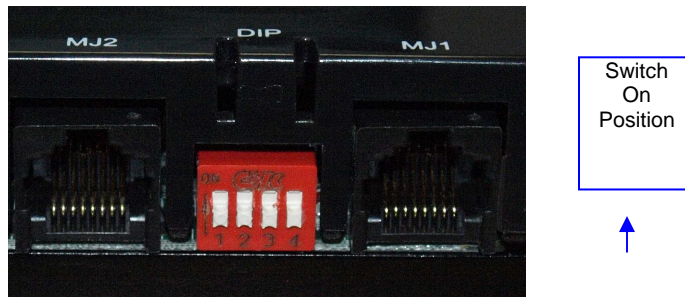
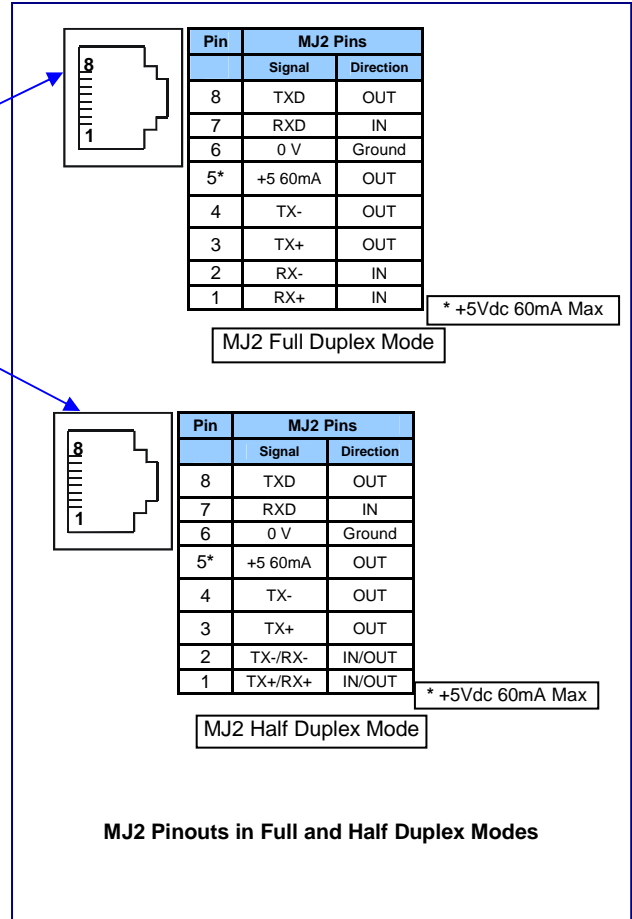
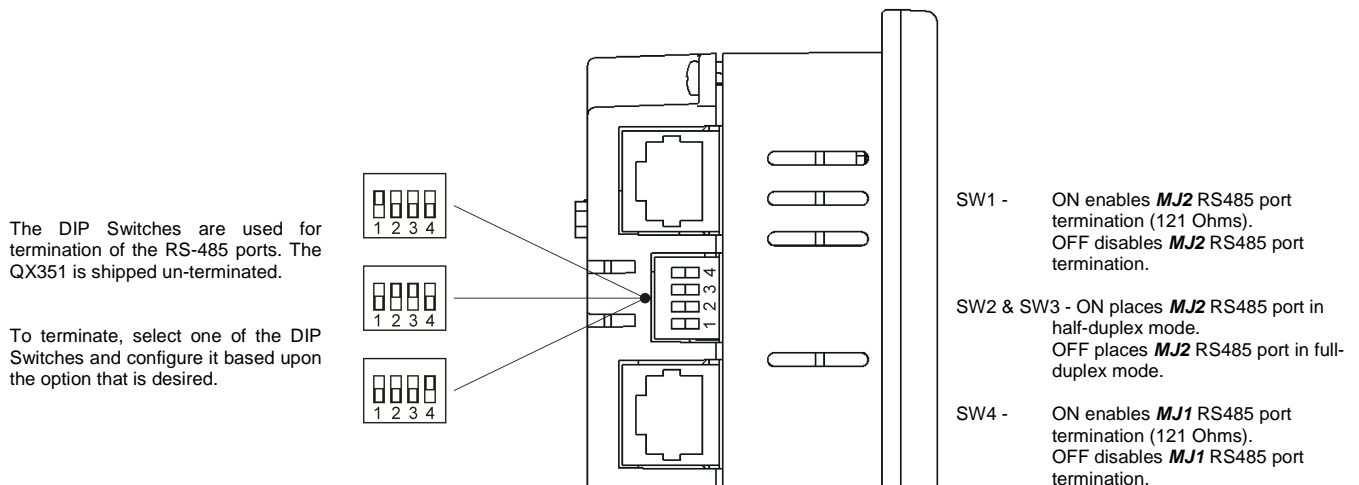


Figure 5.2: MJ Serial Port Connectors and DIP Switches for RS-485 Port Termination



5.4 RS-485 Termination

Proper RS-485 termination minimizes reflections and improves reliability.

Both serial ports allow an internal RS-485 termination resistor to be placed across pins 1 and 2 by DIP Switch Setting.

Only the two devices physically located at the endpoints of the RS-485 network should be terminated.

5.5 RS-485 Biasing

RS-485 biasing passively asserts a line-idle state when no device is actively transmitting, which is useful for multi-drop RS-485 networking.

Both serial ports allow internal RS-485 bias resistors to be switched in, pulling pin 1 up to 3.3V and pulling pin 2 down to ground. The Set Serial Ports item in the System Menu can be used to enable RS-485 biasing. Also, an application graphics screen that writes to %SR164 can do the same thing. Setting %SR164.1 enables MJ1 biasing and setting %SR164.2 enables MJ2 biasing.

If biasing is used, it should be enabled in only one of the devices attached to the RS-485 network. It is recommended to have single BIAS otherwise network may be more susceptible to electrical noise.

5.6 Cscape Programming via Serial Port

The QX351 OCS MJ1 and MJ2 serial ports support CsCAN Programming Protocol. If a PC COM port is connected to the QX351 OCS MJ1/MJ2 serial port, Cscape can access the QX351 OCS for programming and monitoring.

5.7 Ladder-Controlled Serial Communication

Using Serial Communication function blocks, both MJ1 and MJ2 support Generic, Modbus Master and Modbus Slave Protocols. In addition, external modems can be connected and accessed using Init, Dial and Answer Modem function blocks.

5.8 Downloadable Serial Communication Protocols

Both MJ1 and MJ2 also support downloadable protocols, such as Allen Bradley DF1, CsCAN Master, GE Fanuc SNP and Modbus Master.

Note: Refer download section of website for the list of latest supported protocols (<http://www.heapg.com/Pages/TechSupport/Downloads.html>)

CHAPTER 6: CAN COMMUNICATIONS

Note: For additional CAN information, refer to the CAN Networks manual (MAN0799) on our website.

6.1 Overview

All QX351 OCS models provide a CAN networking port, which is implemented with a 5-pin connector. The connector is labeled **NET1**.

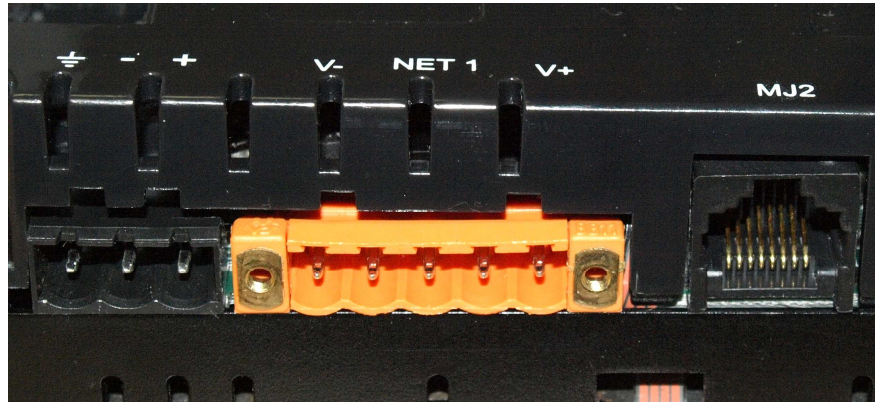


Figure 6.1: NET 1 Connector

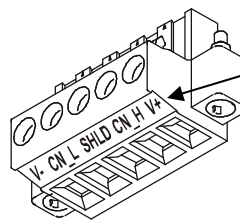
Like the MJ1 serial port, the NET1 port can be used for QX351 OCS programming by connecting it to the CAN port of a PC running Cscope. The NET1 port also allows the QX351 OCS to exchange global data with other OCS/RCS controllers and to access remote Network I/O devices (SmartStix Modules).

6.2 Port Description

The QX351 OCS NET1 port implements the ISO 11898-2 physical layer and the CAN 2.0A data link layer standards. Also, since the NET1 port is powered by an internal isolated power supply, external CAN power is not required.

6.3 CAN (NET1) Port Wiring

This section shows how the CsCAN port pins are assigned.



Note: The V+ connection is not required on the QX351 OCS. The QX351 OCS network port is self-powered. Supporting devices can require this connection, and this pin can be used to land the extra wire required for those devices.

Figure 6.2: CsCAN Port Connector

Pin	Signal	Signal Description	Direction
1	V-	CAN Ground	–
2	CN_L	CAN Data Low	In/Out
3	SHLD	Shield Ground	–
4	CN_H	CAN Data High	In/Out
5	NC	No Connect	–

6.4 Cscape Programming via CAN

The NET1 port supports CsCAN Programming Protocol. If a PC has a CAN interface installed (via PCI card or USB), and the PC CAN port is connected to the QX351 OCS NET1 port, Cscape can access the QX351 OCS for programming and monitoring.

In addition, the QX351 OCS supports single-point-programming of all OCS devices that are connected to a CAN network. If the PC COM port is connected to the QX351 MJ1 serial port, it can act as a pass-through gateway allowing Cscape to access all OCS devices that are attached to the CAN network.

6.5 Ladder-Controlled CAN Communication

Using Put and Get Network Words function blocks, the NET1 port can exchange digital and analog global data with other OCS devices (nodes) attached to the CAN network.

In addition, Put and Get Network Heartbeat function blocks allow nodes on the CAN network to regularly announce their presence and to detect the presence (or absence) of other nodes on the network.

6.6 Using CAN for I/O Expansion (Network I/O)

Connecting Network I/O devices (SmartStix Modules) to the NET1 port allows the QX351 OCS I/O to be economically expanded and distributed. A variety of SmartStix Modules are available for this purpose.

CHAPTER 7: ETHERNET COMMUNICATION

7.1 Ethernet Module Protocols and Features

The following table describes the Ethernet Module Protocols and features supported by QX351.

Protocol / Feature	Protocol / Feature Description
ICMP Ping	Internet Control Message Protocol
EGD (Peer)	GE Fanuc Ethernet Global Data
SRTP Server	GE Fanuc Service Request Transfer Protocol
CsCAN TCP Server	Horner APG CsCAN over Ethernet
Modbus TCP Slave	Modbus over Ethernet
Ethernet / IP Server	ODVA CIP over Ethernet
FTP Server	File Transfer Protocol
HTTP Server	HyperText Transfer Protocol (Web Server)

7.2 Ethernet System Requirements

Full Ethernet functionality requires:

1. PC running Cscape Programming Software Version 8.7 with upgrade or later (for configuration).
2. QX351 controller with onboard Ethernet port.
3. FTP & HTTP protocols.

7.3 Ethernet Module Specifications

Speeds	10 BaseT Ethernet (10-Mbps) 100 BaseTx Fast Ethernet (100-Mbps)
Modes	Half or Full Duplex
Auto-Negotiation	Both 10/100-Mbps and Half/Full Duplex
Connector Type	Shielded RJ-45
Cable Type (Recommended)	CAT5 (or better) UTP
Port	Auto MDI/MDI-X

7.4 Ethernet Module Configuration

Note: The following configuration is required for all applications regardless of the protocols used. Additional configuration procedures must be performed for each protocol used.

To configure the Ethernet Module, use Cscape Programming Software to perform the following steps

1. On the main Cscape screen, select the **Controller** menu and its **I/O Configure** sub-menu to open the I/O Configuration dialog (Figure 7.1)
2. If configuring a different OCS Model than the one shown in the I/O Configuration dialog, click on the topmost **Config** button, select the desired OCS Model, and then click **OK**

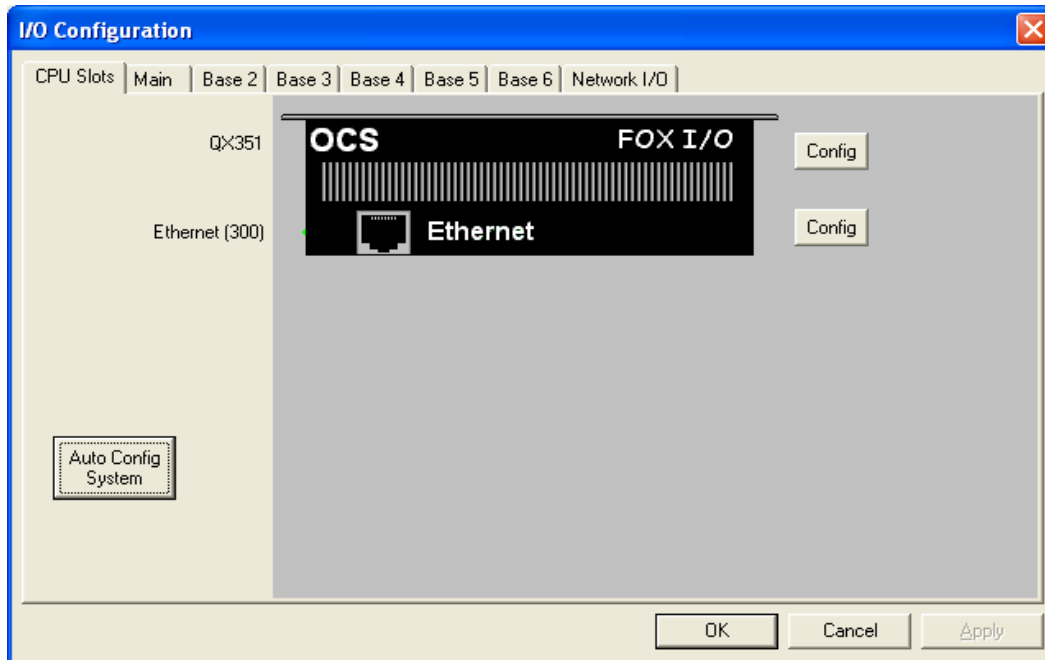


Figure 7.1: I/O Configuration Dialog

3. Click the **Config** button to the right of the Ethernet Module, and then select the Module Setup tab, revealing the Ethernet Module Configuration dialog as shown in figure 7.2

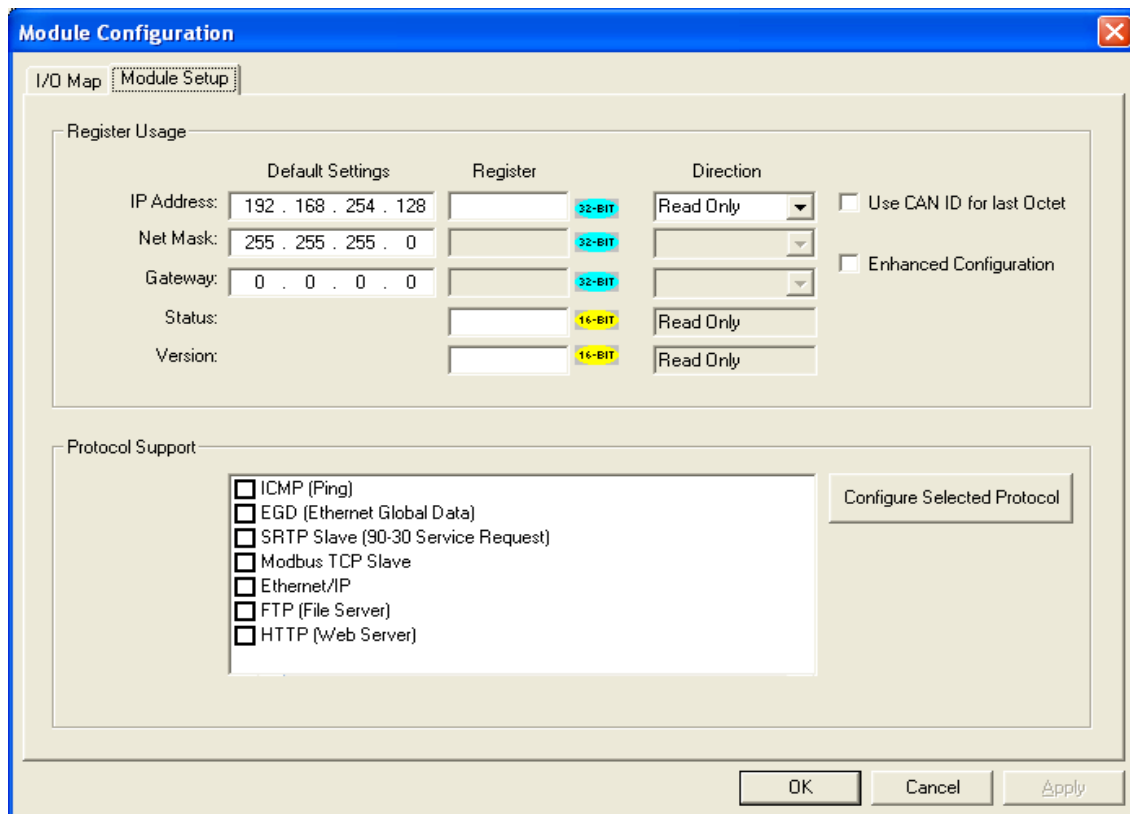


Figure 7.2: Ethernet Module Configuration

4. Configure the Ethernet Module parameters as follows:

IP Address: Enter the static IP Address for the Ethernet Module being configured.

Note: IP Addresses are entered as four numbers, each ranging from 0 to 255. These four numbers are called octets and they are always separated by decimal points.

Net Mask: Enter the Net Mask (sometimes called Subnet Mask) being used by all nodes on the local network. Typical local networks use Class C IP Addresses, in which case the low octet (rightmost number) is used to uniquely identify each node on the local network. In this case, the default Net Mask value of 255.255.255.0 should be used.

Gateway: Enter the IP Address of a Gateway Server on the local network that allows for communication outside of the local network. To prevent the Ethernet Module from communicating outside the local network, set the Default Gateway IP Address to 0.0.0.0 (the default setting).

Status Register: Enter an OCS Register reference (such as %R100) to indicate which 16-bit OCS register will have the Ethernet Status word written to it. Table 7.1 shows how this register value is formatted and explains the meaning of each bit in the Status Word.

Table 7.1 - Ethernet Status Word Register Format															
High Byte								Low Byte							
Bit 16	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
0	0	Dup	Spd	0	Rx	Tx	Link	TCP Connections							
Status Bit(s)		Status Indication						Status Values							
								Minimum	Maximum						
0		Reserved						Always 0							
Dup		Link Duplex (Auto-Negotiated)						0 = Half Duplex	1 = Full Duplex						
Spd		Link Speed (Auto-Negotiated)						0 = 10 MHz	1 = 100 MHz						
Rx		Receive State						0 = Inactive	1 = Active						
Tx		Transmit State						0 = Inactive	1 = Active						
Link		Link State						0 = Down	1 = Up						
TCP Connections		Total Number of Active TCP Connections (CsCAN, SRTP, Modbus, EIP, FTP, HTTP)						0	40						

Version Register: Enter an OCS Register reference (such as %R101) to indicate which 16-bit OCS register will have the Ethernet Firmware Version written to it. The value stored in the Version Register is: (Ethernet Firmware Version * 100). For example, for Ethernet Firmware Version 4.30, the Version register will contain 430.

Ethernet Module Register Usage - Standard Configuration

To perform Standard Configuration, simply leave the Enhanced Configuration checkbox unchecked. In this case, Net Mask and Gateway cannot be assigned to OCS registers, while IP Address, Status and Version must be assigned to OCS registers.

Note that the assigned IP Address register's Direction can set to **Read** only or Read / Write.

If the register is Read only, the Default IP Address becomes the unit's IP Address and is loaded into the assigned register, where it can be read by the application. (Note: In this case, the low octet of the IP Address can be replaced with the unit's CAN Network ID, by checking the Use CAN ID for last Octet checkbox.)

If the register is Read / Write, the application should write an IP Address to the assigned register, and this value will then be the unit's IP Address. (In this case, the Default IP Address is used only if communication is lost during an I/O configuration download; otherwise the Default IP Address is ignored.)

Ethernet Module Register Usage - Enhanced Configuration

To perform Enhanced Configuration, first check the Enhanced Configuration checkbox. In this case, IP Address, Net Mask, Gateway, Status and Version can all be optionally assigned to OCS registers. By default, the register edit boxes are empty indicating that no registers are assigned.

As with the IP Address register (described in the Standard Configuration section above), Net Mask and Gateway register Directions can be set to **Read** Only or Read / Write.

Ethernet Module Register Usage – General

For the Status and Version registers (if configured), the Direction settings are always Read Only.

The Use CAN ID for last Octet checkbox does not affect Net Mask, Gateway, Status or Version configuration.

Ethernet Module Protocol Configuration

The **Protocol Support** area contains a list of all the protocols supported by the platform being configured. To activate a protocol, check its checkbox.

For protocols that require additional configuration, click on a listed protocol to select it and then click the **Configure Selected Protocol** button. This will open a new dialog with configuration options for the selected protocol.

For detailed information on individual protocol configuration refer latest version of ETN 300 Manual **SUP0740**.

CHAPTER 8: REMOVABLE MEDIA

8.1 Micro SD Overview

All QX351 OCS models provide a slot for a Micro SD memory card. The Removable Media manager is a graphic object that allows viewing the filenames, size and dates of files and directories on a Micro SD card. The operator can optionally change directories, delete files and format a new SD card. This object also supplies status information such as color change on card OK, card full and card missing status. The file view includes total card capacity and remaining free space.

8.1.1 Accessing Files with an QX351 OCS

- a. Insert a Micro SD card into the QX351 OCS Micro SD slot.
- b. If not formatted, use the Removable Media Manager object to format the card.
- c. The QX351 OCS ladder application program can **read** and **write** to the Micro SD card. The file is saved as a .csv file, which is compatible with several PC applications such as Excel.

8.1.2 Accessing Files with a PC

- a. Insert or connect the Micro SD memory card to the PC according to the manufacturer's instructions.
- b. The PC typically sees the Micro SD card as a removable storage device like a small solid-state hard drive. Files can be read from and written to the Micro SD card in the same way they are read/written to a standard hard disk. The only file format that can be read or written by an OCS application is a .csv (comma separated value) file.

8.2 Removable Media (RM) Function Blocks in Cscape

Note: For detailed information regarding RM function blocks and parameters, refer to the help file in Cscape Software. Refer 'USB Flash Media support for RM Functions' for USB flash drive access details.

The following RM functional blocks are available in Cscape Software. These function blocks will reference

- Micro SD when filename is prefixed with 'A:' or nothing OR
- USB A Flash Drive when filename is prefixed with 'B:'.

The following RM functional blocks are available in Cscape Software.

- a. **Read RM csv:** This function allows reading of a comma-separated value file from the Micro SD interface into the controller register space.
- b. **Write RM csv:** This function allows writing of a comma-separated value file to the Micro SD interface from the controller register space.
- c. **Rename RM csv:** This function allows renaming a file on the RM card. The data in the file is not changed.
- d. **Delete RM csv:** This function allows deleting a file on the RM card.
- e. **Copy RM csv:** This function allows copying a file on the RM card. The data in the file is not changed.

8.3 Configuring Removable Media Manager graphic object in Cscape

The Removable Media Manager is a graphic object that allows viewing filenames, size and dates of files, and directories on a RM card. The operator can optionally change directories, delete files, and format new RM cards. This object also supplies status information such as **Color change on card OK**, **Card full**, and **Card missing** status. For additional information, refer **Cscape Help File|Graphics|Removable Media**.

8.4 Filenames used with the Removable Media (RM) Function Blocks

The RM function blocks support the flash with a DOS/Windows standard FAT-16 file system. All names must be limited to the "8.3" format where the filename contains eight characters a period then a three-character extension.

The entire filename including any path must be less than or equal to 147 characters. When creating filenames and directories it is sometimes desirable to include parts of the current date or time. There are six special symbols that can be entered into a filename that are replaced by the OCS with current time and date information.

Table 8.1 – Filename Special Symbols		
Symbol	Description	Example
\$Y	Substitutes the current 2 digit year	2004 = 04
\$M	Substitutes the current month with a 2 digit code	March = 03
\$D	Substitutes the current day	22 nd = 22
\$h	Substitutes the current hour in 24 hour format	4 pm = 16
\$m	Substitutes the current minute	45 = 45
\$s	Substitutes the current second	34 = 34

Note that all the symbols start with the dollar sign (\$) character. Date symbols are in upper case, time symbols are in lower case. The following are examples of the substituted time/date filenames:

Current date and time: March 1, 2004 3:45:34 PM

Filename: Data\$M\$D.csv = Data0301.csv

Filename: Year\$Y\Month\$M\aa\$D_\$h.csv = Year04\Month03\aa01_15.csv

Filename: Month_\$M\Day_\$D\\$h_\$m_\$s.csv = Month_03\Day_01\15_45_34.csv

8.5 System Registers used with RM

%SR175 Status – This shows the current status of the RM interface.

%SR176 Free Space – This 32-bit register shows the free space on the RM card in bytes.

%SR178 Card Capacity – This 32-bit register shows the total card capacity in bytes.

Possible status values are shown in the table:

Table 8.2 – RM Status Values	
0	RM interface OK
1	Card present but unknown format
2	No card in slot
3	Card present, but not supported
4	Card swapped before operation was complete
5	Unknown error

CHAPTER 9: SMARTSTACK I/O

Note: Because the configuration parameters are different for each SmartStack Module, refer to the data sheet that is sent with the product and is specific to the selected module.

9.1 Configuration Procedures

Note: SmartStack Modules use Cscope Software for configuration. QX351 supports upto 2 smartstack Modules.

- From the Main Menu, select **Controller | I/O Configure**.
Note: The look of the screen varies depending upon the type of controller that appears.
- First, ensure that the desired controller is selected.**
In this case, a different controller than the one shown on the screen might be desired. It is necessary to select the desired controller, which is the QX351. In this example configuration. Continue with Step 2.

However, if you are satisfied with the controller selection, press a **Base #** tab. Go to Step 3

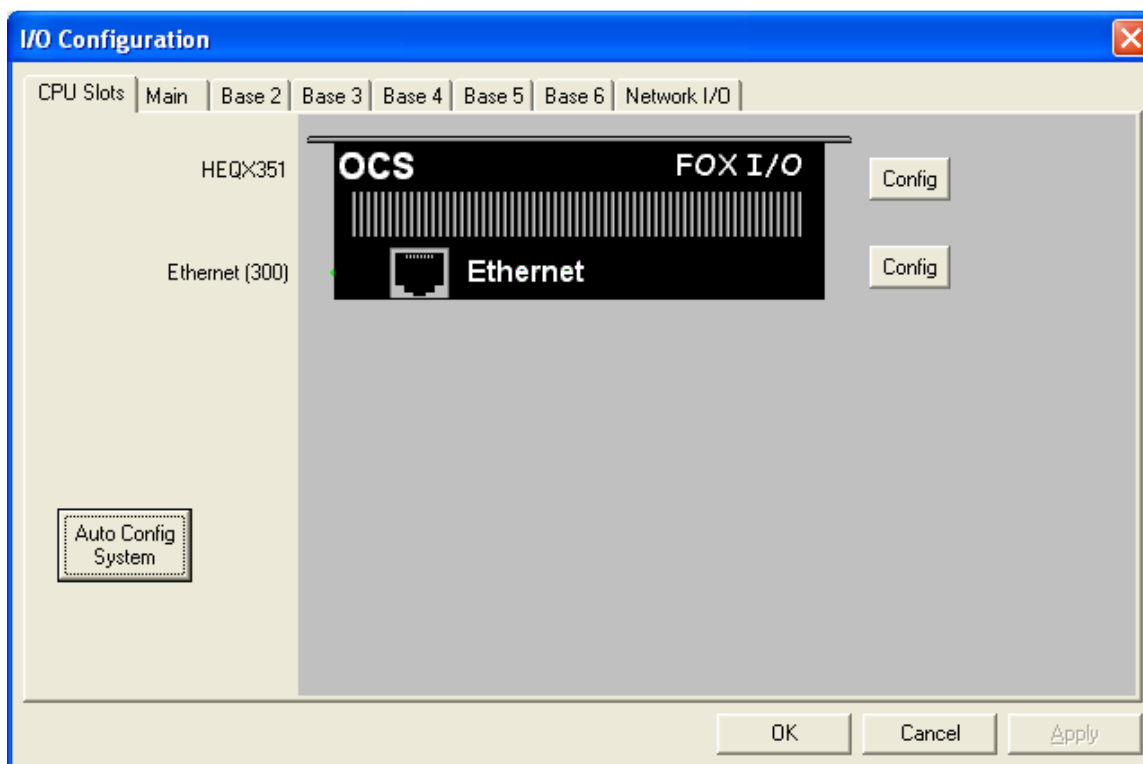


Figure 9.1: Main Configuration I/O Screen

Note: The **Auto Config System** button can be pressed *prior* to selecting the desired controller *and* I/O. By pressing the button, the current configuration from the local ID is uploaded and any current settings are overwritten. A dialog box appears and indicates that settings will be deleted from currently configured models. If OK, press **Yes**. Then press **OK**.

Selecting a Different Controller

To select a different controller, ensure that the **CPU Slots** tab is pressed. Then, click on the slot or the **Config** button. The Configure Controller screen appears.

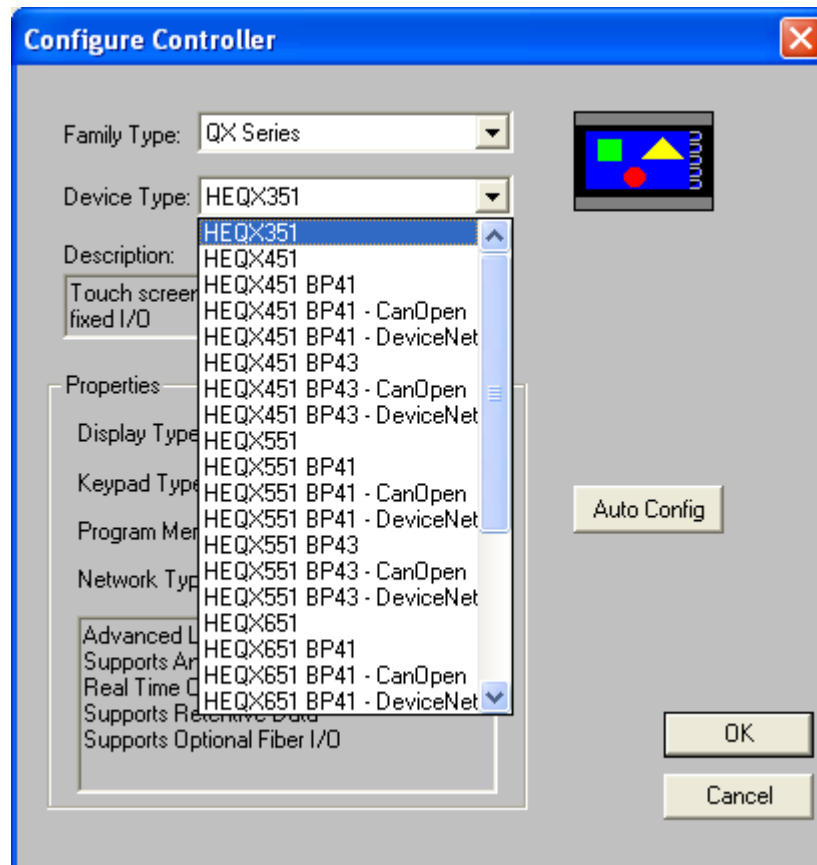


Figure 9.2: Selecting a Controller

To select a different controller, click on the **Family Type** list box and select the controller series. Then click on select **Device Type** list box and scroll down to select the desired controller. Then press OK. If satisfied with the controller now selected, press **Base #** tab at the top of the screen. Then, go to Step 3.

Note: The **Auto Config** button can be pressed *prior* to selecting the desired controller. By pressing the button, the settings are deleted from any controller that is physically connected to the PC.

- The following screen appears. In this configuration example, I/O modules are going to be selected and configured for Base 2.

Any Base can be selected. It is not necessary to select bases in a specific order. The **Main** base contains the slots directly located on the back of the QX351.

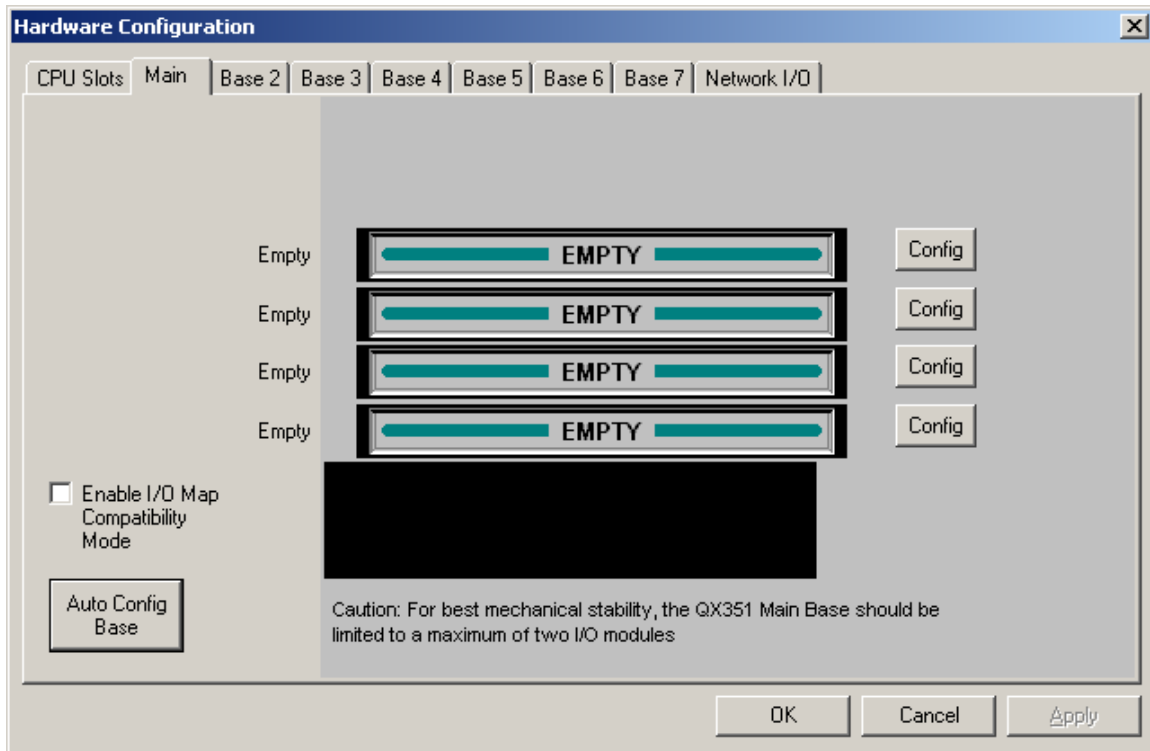


Figure 9.3: Main Base Screen appears with QX351

Pressing the **Auto Config Base** button deletes any current settings from the configuration within Cscape, and the I/O that is fitted to the target controller displayed. A Warning box appears and indicates that the settings will be deleted from the configuration within Cscape. If OK, press **Yes**. Then press **OK**.

Upon pressing the Base 2 tab, the following screen appears.

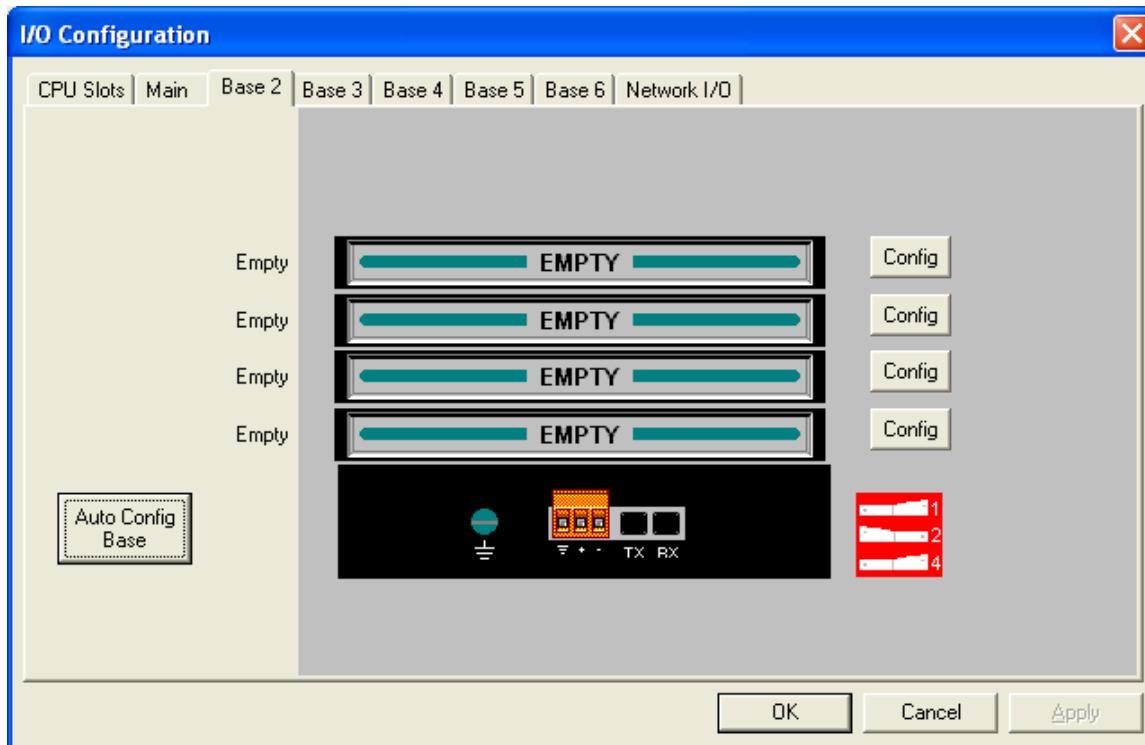


Figure 9.4: Base 2 Selected

Double-click on a slot or press the **Config** button located next to the slot. The following screen appears. Select a tab at the top of the screen, and then select an I/O module. (For this example, the **DIQ611** is going to be selected.) Press **OK**.

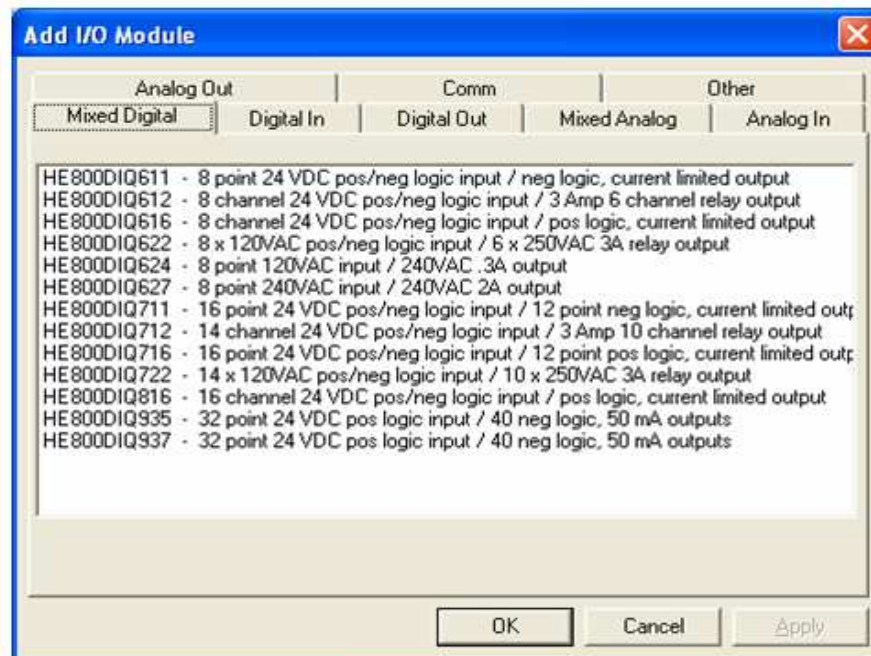


Figure 9.5: Selecting an I/O Module

- The following screen appears.

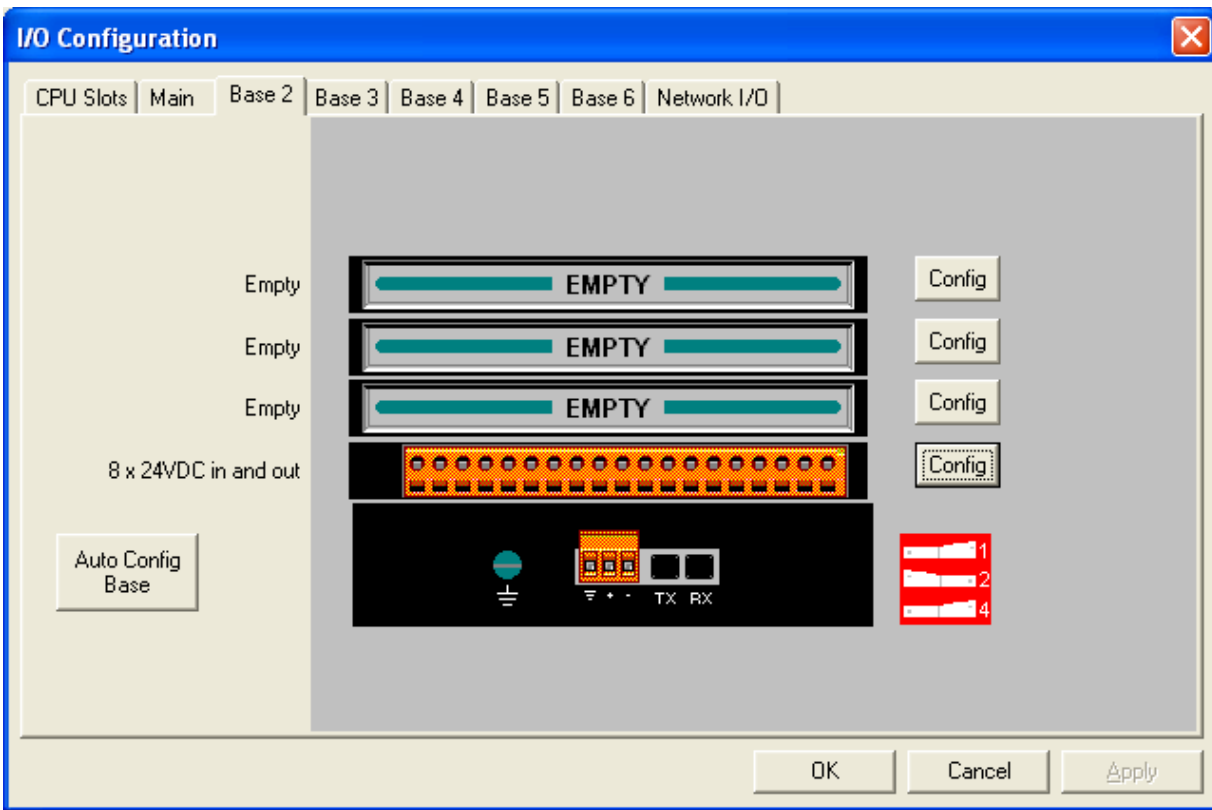


Figure 9.6: Base 2 with an I/O Module Selected

The description and properties of the I/O module are provided. If satisfied with the selections, press **OK**.

Note: If a module already occupies a slot and a different module is desired, right-click on the slot and press **Replace**. To leave a slot empty, right-click on the slot and press **Delete**. By right-clicking on a slot, its configuration can be **copied** into another slot on the same base (or a different base) and **pasted** into a new slot.

- Click on the Config button of the I/O module that is placed in the slot, the Module Configuration Screen appears. Two tabs are available for selection:

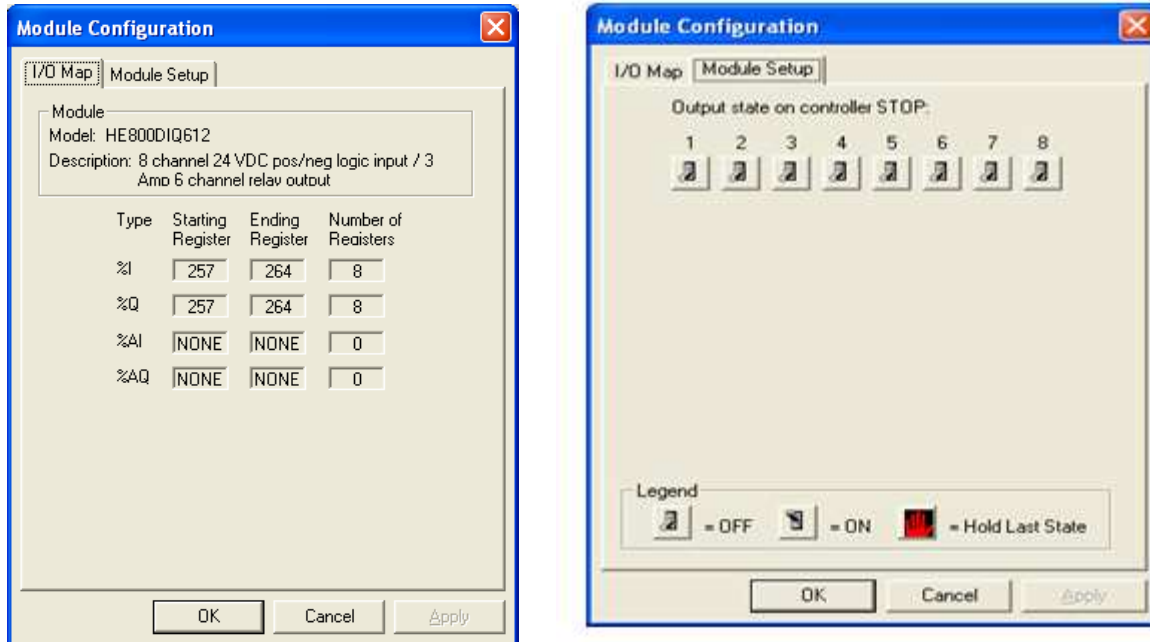


Figure 9.7: I/O Map & Module Setup Tabs

a. I/O Map Tab

The **I/O Map** describes the I/O registers assigned to a specific I/O module. Although there are no user-defined parameters, the I/O Map can be viewed after the SmartStack module is configured to review the registers.

- Model number provides the part number.
- Description Describes the number of input and output channels and other key Characteristics of the module.
- Type: Displays the register types assigned to the module.
- Starting Location: Denotes the starting location of the register type.
- Ending Location: Denotes the ending location of the register type.
- Number: Indicates the number of a particular register type.

Note: Do not confuse the described number of input and output channels with the numbers found in the Type column (i.e., %I and %Q). The numbers do not necessarily match.

b. Module Setup

Module Setup for the I/O Selected in the above example (**DIQ611**) shows the output state on the controller.

CHAPTER 10: SYSTEM SETTINGS AND ADJUSTMENTS

10.1 System Menu - Overview

The QX351 controller has a built-in System Menu, which lets the user view system settings and make adjustments. To start the System Menu, press the SYSTEM key (or set %SR3 to 1), which will display the Main Menu with options as shown in **Figure 10.1**. Then use the **▲** and **▼** keys to select a **Main Menu** item and press **▶** to display the item's Sub-Menu.

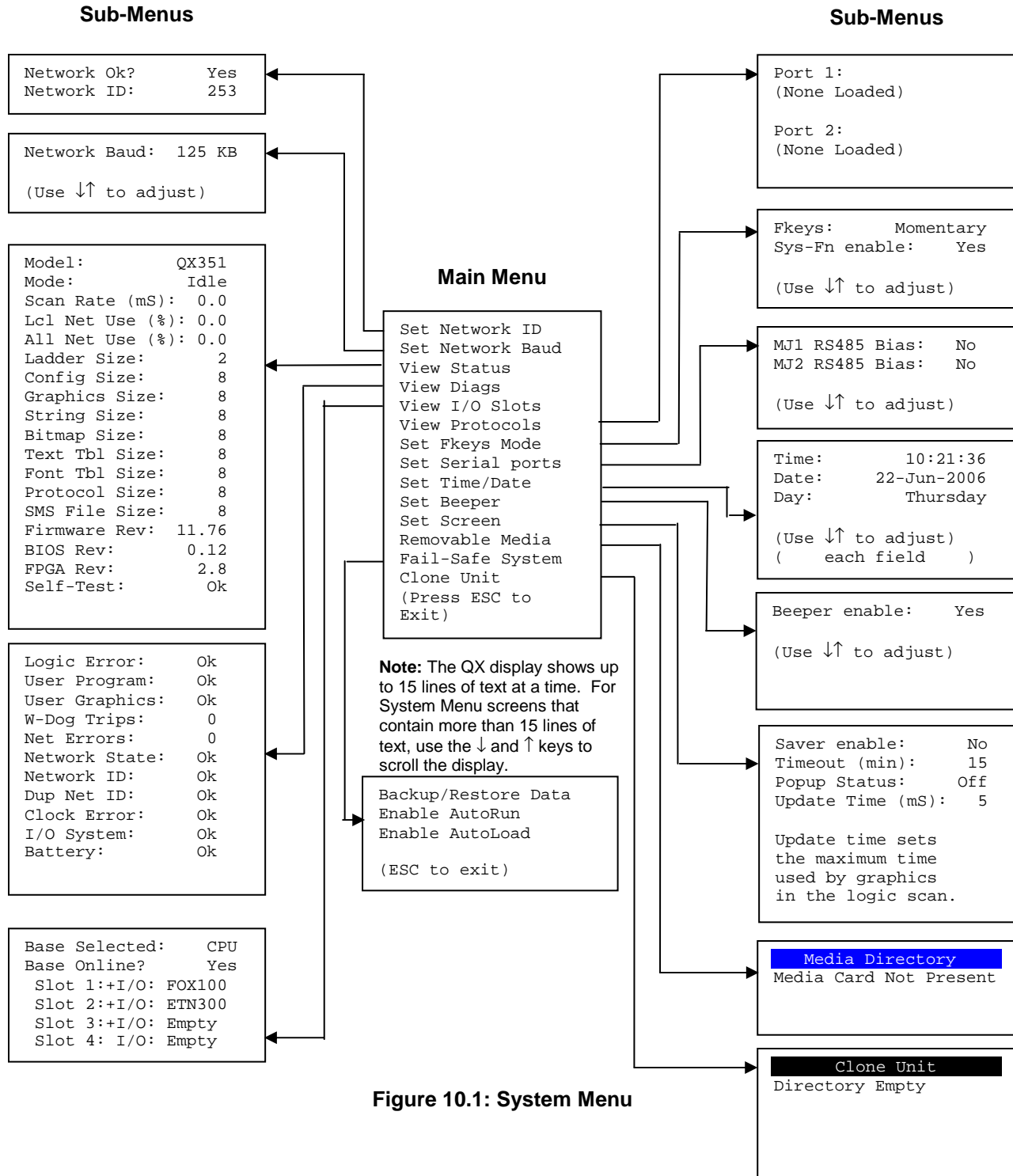










Figure 10.1: System Menu

10.2 System Menu – Navigation and Editing





As mentioned above, pressing the front panel SYSTEM key starts the System Menu. Then user can use the following keys as per needs:

-  → To scroll up
-  → To scroll down
-  → To exit from the System Menu.
-  → Enter to display the item's Sub-Menu.

A Sub-Menu generally shows a list of System Settings and their values. After opening a Sub-Menu, if any of its System Settings are editable, the first System Setting that can be edited is highlighted. If desired, the  and  keys can be used to select a different System Setting to be edited.

At this point, either press **ESC** to exit the Sub-Menu (returning to the Main Menu) or press  to edit the highlighted System Setting. If  is pressed, the System Setting's value will be highlighted, indicating that it is ready to be modified.

The arrow keys are used to edit System Settings that have just a few possible values. Each time the arrow key is pressed, a new possible value is displayed. When the desired value appears, press the **Enter** key to save it; otherwise, press the **ESC** key to cancel the edit.

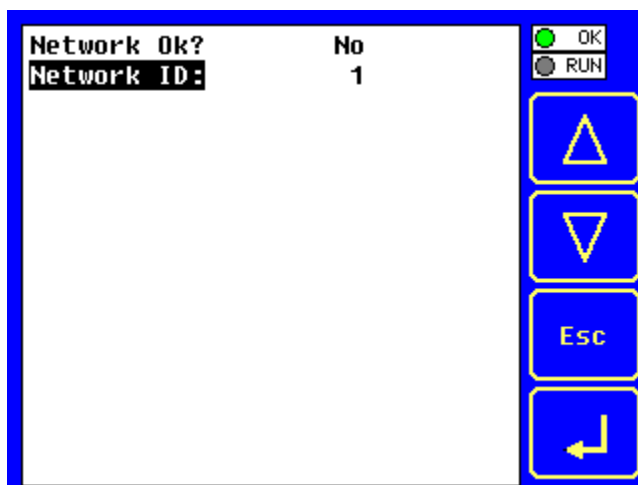
The numeric keys are normally used to enter numeric System Settings. In addition, to edit a single numeric digit, use the  or  key to select the digit and then either press a numeric key or use  or  to modify the digit. In any case, after entering the new desired value, press the **Enter** key to save it; otherwise, press the **ESC** key to cancel the edit.

10.3 System Menu – Details

The following sections describe each of the Sub-Menus in detail.

Set Network ID

This Sub-Menu displays two System Settings of which only **Network ID** is editable.

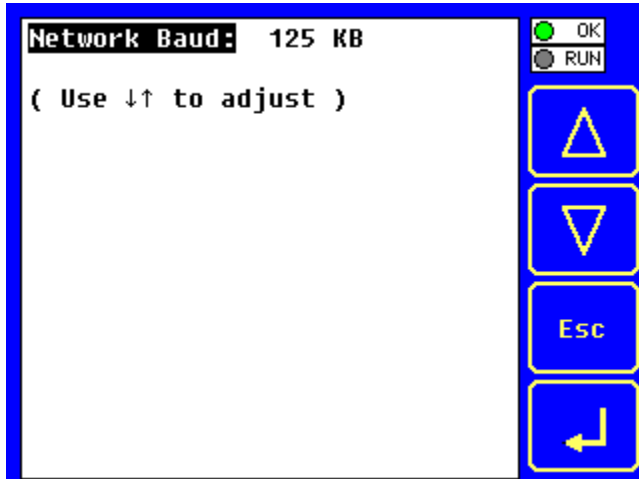


Network Ok?	Yes	= CsCAN connected to a CAN network and functioning Properly
	No	= Not ready to communicate on CAN network

Network ID: 1 to 253 = This node's CsCAN Network ID; must be unique on network

Set Network Baud

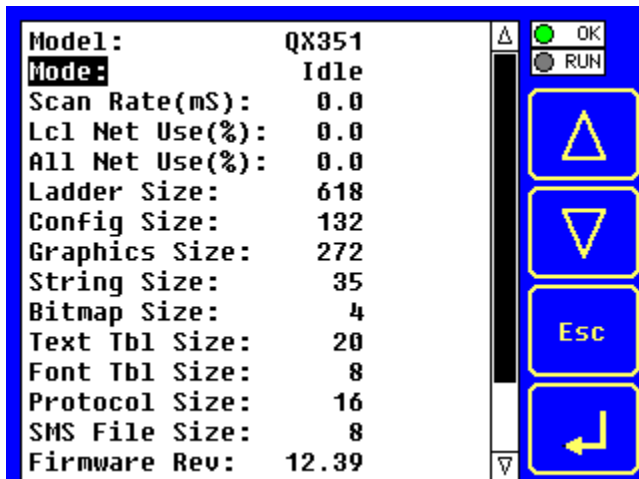
This Sub-Menu displays just one System Setting and it is editable.



Network Baud: 125 KB = 125 KBaud CAN network
 250 KB = 250 KBaud CAN network
 500 KB = 500 KBaud CAN network
 1 MB = 1 MBaud CAN network

View OCS Status

The View OCS Status Sub-Menu displays up to 17 System Settings. Only the **Mode** System Setting is editable.



Model: QXx51 x - indicates the size of the display
 x - 3 = 5.7"; 4 = 8"; 5 = 10"; 6 = 12"

Mode: Idle = QX is in Idle mode
 Dolo = QX is in Do I/O mode

	Run	= QX is in Run mode
Scan Rate(mS):	0.0	= QX is not in Run mode
	0.1 to 999.9	= Average number of mS for each ladder scan
Lcl Net Use (%):	0.0 to 100.0	= CAN network bandwidth % used by this QX node
All Net Use (%):	0.0 to 100.0	= CAN network bandwidth % used by all nodes
Ladder Size:	x	= Number of bytes in application ladder program
Config Size:	x	= Number of bytes in application I/O configuration
Graphics Size:	x	= Number of bytes in application graphic screens
String Size:	x	= Number of bytes in application string table
Bitmap Size:	x	= Number of bytes in application bitmaps
Text Tbl Size:	x	= Number of bytes in application text tables
Font Tbl Size:	x	= Number of bytes in application font tables
Protocol Size:	x	= Number of bytes in application downloaded protocols
SMS Size:	x	= Number of bytes in application SMS configuration
Firmware Rev:	xx.yy	= Current firmware version
BIOS Rev:	x.y	= Current BIOS (Basic Input/Output System) version
FPGA Rev:	x.y	= Current FPGA (Field Programmable Gate Array) version
Self-Test:	Ok	= All power-on self-tests passed
	Fault	= One or more power-on self-tests failed

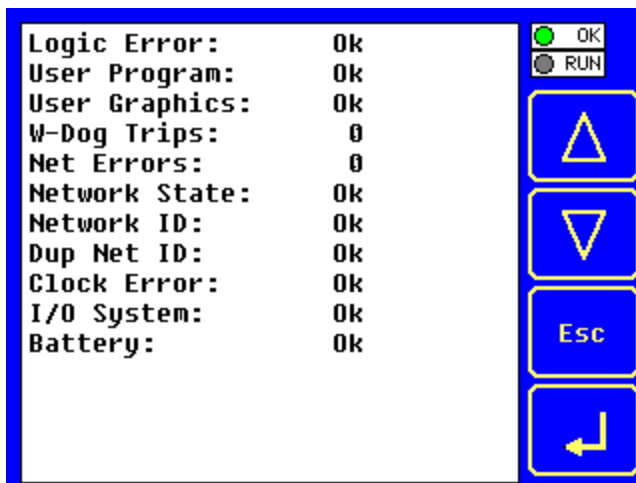
View OCS Diags

The View OCS Diags Sub-Menu displays 11 System Diagnostics, none of which are editable. The first two System Diagnostics are critical. If any of them indicate a Fault condition, the QX will not enter or remain in Run mode, and the problem must be investigated and corrected.

Logic Error:	Ok	= All executed ladder instructions are legal for loaded Firmware
	Fault	= A ladder instruction <u>not</u> supported by firmware was Found
User Program:	Ok	= Ladder program and I/O configuration loaded Successfully
	Fault	= Ladder program or I/O configuration not loaded or load Failed

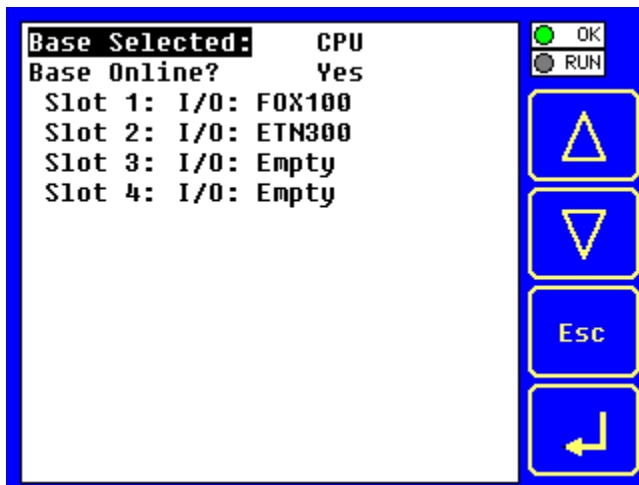
Following System Diagnostics are informational. If any of them indicate a Warning condition, the QX can still enter and remain in Run mode, but the problem should be investigated and corrected.

User Graphics:	Ok	= Application graphics objects loaded successfully
	Warn	= Application graphics objects not loaded or load failed
W-Dog Trips:	0	= Watchdog timer has not tripped since the last power-up
	x	= Number of times watchdog timer has tripped
Net Errors:	0	= No CAN network bus-off errors have occurred
	x	= Number of CAN network bus-off errors that have occurred
Network State:	Ok	= At least one other node was found on the CAN network
	Warn	= No other nodes were found on the CAN network
Network ID:	Ok	= This node's CAN Network ID was in the range 1 to 253
	Warn	= This node's CAN Network ID was out of range at power-up
Dup Net ID:	Ok	= This node's Network ID is unique on the CAN network
	Warn	= This node's Network ID is duplicated in another node
Clock Error:	Ok	= Time and date have been set
	Warn	= Time and date need to be set
I/O System:	Ok	= I/O configuration matches the installed I/O and COM modules
	Warn	= I/O configuration needs updating to match installed Modules
Battery:	Ok	= Battery voltage level at an acceptable level
	Warn	= Battery voltage level below an acceptable level



View I/O Slots

The View I/O Slots sub menu displays 6 System Settings, only one of which is editable.

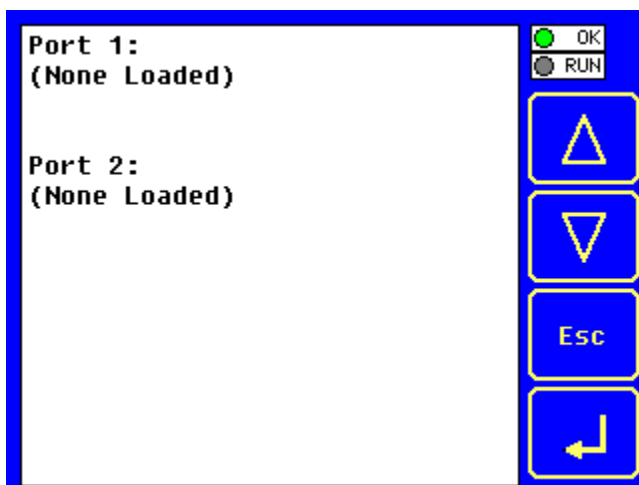


Slot 1: I/O: FOX100	= FOX100 has been configured through Cscope
Slot 2: I/O: ETN300	= ETN300 has been configured through Cscope
Slot 3: I/O: Empty	= N/A
Slot 4: I/O: Empty	= N/A

Base Selected: CPU	= I/O on the CPU Base
Main	= I/O on the Main Base (Smart Stack)
2-7	= I/O on the remote base (FOX hub / base)

Base Online? Yes	= Indicates no problems with fiber cables
No	= Indicates a problem with fiber cables

View Protocols



The View Protocols Sub-Menu displays two System Settings, none of which are editable.

As mentioned earlier, MJ1 (Port 1) and MJ2 (Port 2) serial ports support downloadable protocols. To assign a downloadable protocol to a QX351 serial port, select the **Protocol Config** item in Cscape's Program menu and then setup a protocol for Port 1 or Port 2 (or both of them).

In the View Protocols Sub-Menu, the currently downloaded protocol, if any, and its version number are displayed for the respective port.

Port 1:

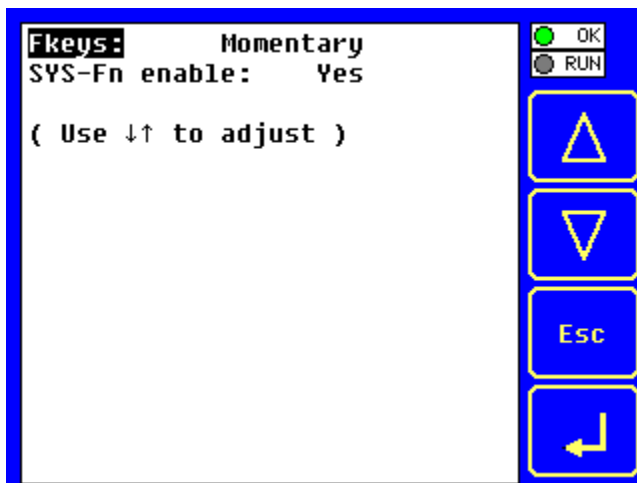
Protocol name = **(None Loaded)** or name of the protocol assigned to MJ1
 Protocol version = Blank or version of the protocol assigned to MJ1

Port 2:

Protocol name = **(None Loaded)** or name of the protocol assigned to MJ2
 Protocol version = Blank or version of the protocol assigned to MJ2

Set Fkeys

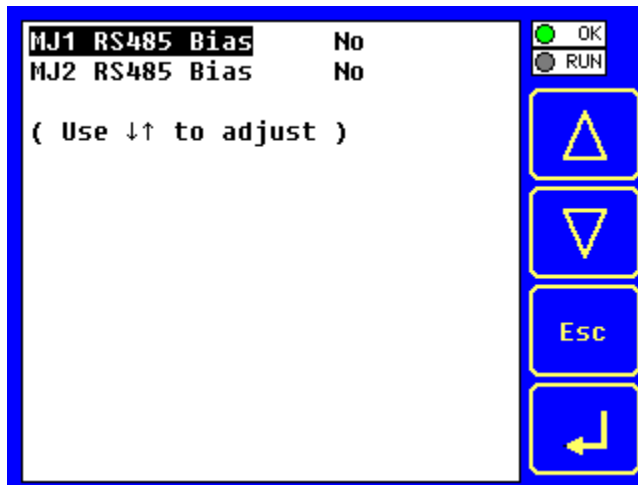
The Set Fkeys Sub-Menu displays two System Settings, both of which are editable.



Fkeys: Momentary (*default*) = %K1-5 bits go On/Off as F1-F5 are pressed / released
 Toggle = %K1-5 bits toggle each time F1-F5 are pressed

SYS_Fn enable: Yes (*default*) = Reset and all clear, system functions enabled
 No = Reset and all clear, system functions disabled

Set Serial Ports



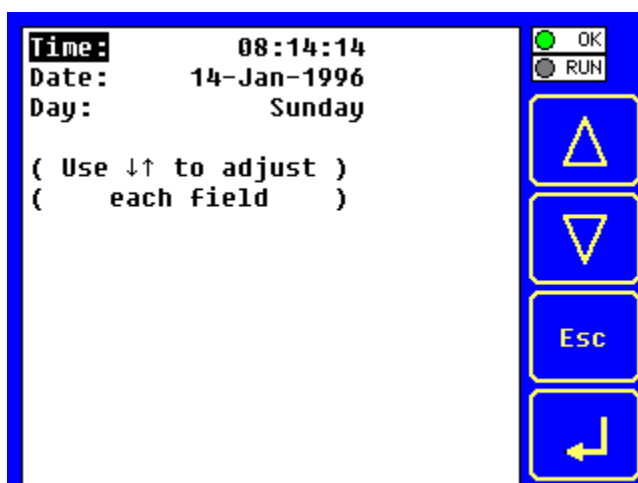
The Set Serial Ports Sub-Menu displays two System Settings, all of which are editable.

MJ1 RS485 Bias: No = MJ1 RS485 bias resistors are not switched in
 Yes = MJ1 RS485 bias resistors are switched in

MJ2 RS485 Bias: No = MJ2 RS485 bias resistors are not switched in
 Yes = MJ2 RS485 bias resistors are switched in

Set Time/Date

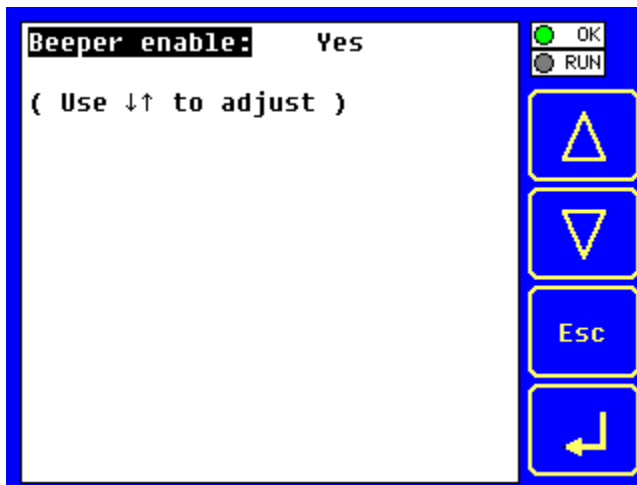
The Set Time/Date Sub-Menu displays three System Settings. **Time** and **Date** are editable, and **Day** is automatically calculated from the **Date** setting. Note that **Time** and **Date** are split into three editable fields each. Use ← or → to select a field and then use ↓ or ↑ to edit the field.



Time: 10:21:36 = Current time (hh:mm:ss in 24-hour format)
Date: 22-Jun-2006 = Current date (dd-md-yyyy)
Day: Thursday = Current day of week calculated from the Date setting

Set Beeper

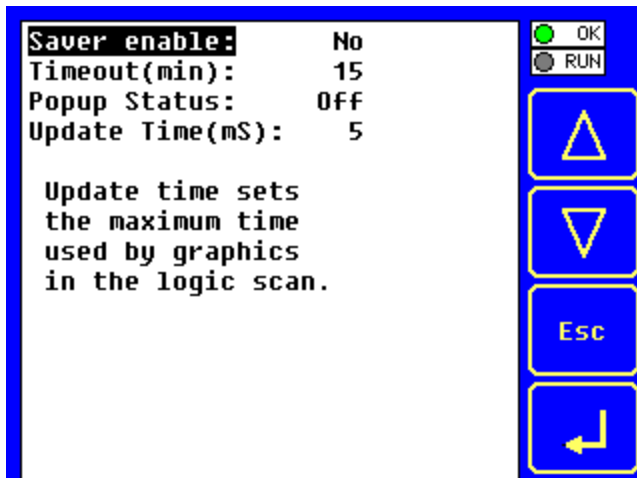
The Set Beeper Sub-Menu displays one System Setting, which is editable



Beeper enable: Yes (*default*)= Enables beeper
 No = Disables beeper (does NOT affect ladder access)

Set Screen

The Set Screen Sub-Menu displays four System Settings, all of which are editable



Saver enable: Yes = Enable screen saver
 No (*default*) = Disable screen saver

Timeout (min): 5 - 1200 = Amount of time in minutes to expire with NO touch activity before activating screen saver (black screen)

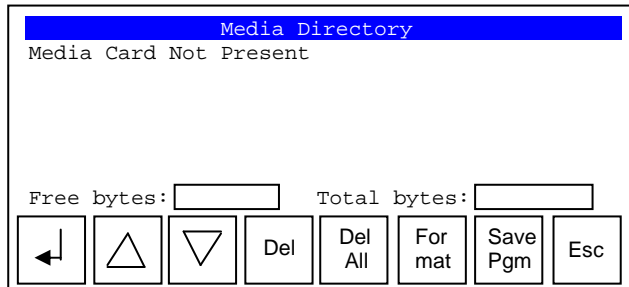
Popup Status: Off (*default*) = Disable popup status
Warning = Display popup status only if controller status changes to NOT Ok or NOT Run mode.

ON = Display popup status on any controller status change.

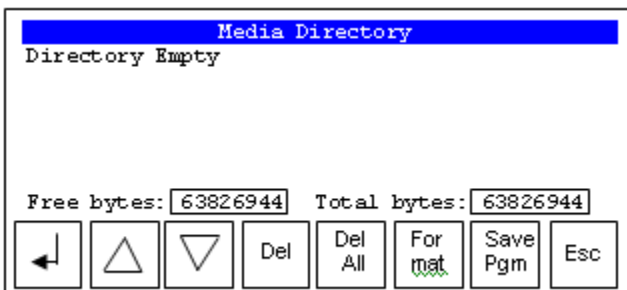
Update Time (mS): 2 - 50 = Maximum amount of time to allow for graphics update per scan

Removable Media

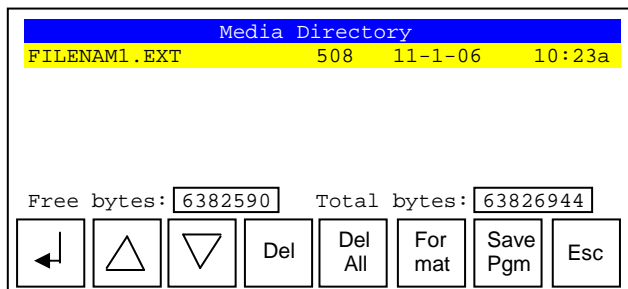
The **Removable Media Sub-Menu** displays the **Removable Media Manager**. After selecting Removable Media from the Main Menu, one of four Sub-Menu screens will appear:



= No RM card has been installed in the Memory slot



= RM card is installed and initialized, but contains no files



= RM card is installed and initialized, and it contains files.

Free bytes indicates the free space on RM card in bytes.

Total bytes indicates the total capacity of the card in bytes.

If the Removable Media Manager displays files or directories, as in the last example above, there are several options available:

Del	= Delete the highlighted file or directory
DelAll	= Delete all files and directories
Format	= Format the RM card
SavPgm	= Save QX351 application to DEFAULT.PGM
Esc	= Cancel current operation (back up one screen)

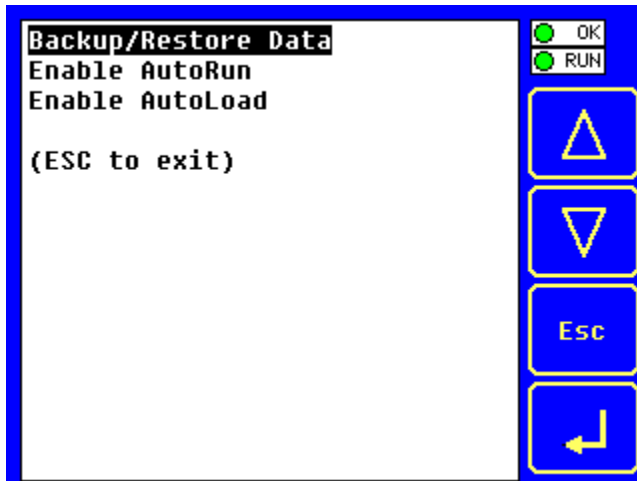
If a directory name is highlighted, pressing **Enter** will switch to that directory showing its files and sub-directories. In a sub-directory, highlighting.. (dot dot) and pressing **Enter** will move up one directory.

Fail – Safe System

The Fail-Safe System is a set of features that allow an application to continue running in the event of certain types of "soft" failures. These "soft" failures include:

- Battery power loss
- Battery-Backed Register RAM or Application Flash corruption due to, for example, an excessive EMI event.

Selecting "Fail-Safe System" menu will open the following menu screen:

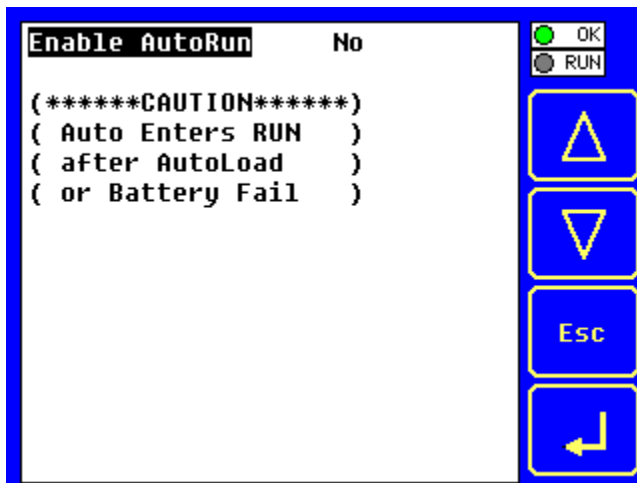


Selecting Backup/Restore Data displays the following screen in:



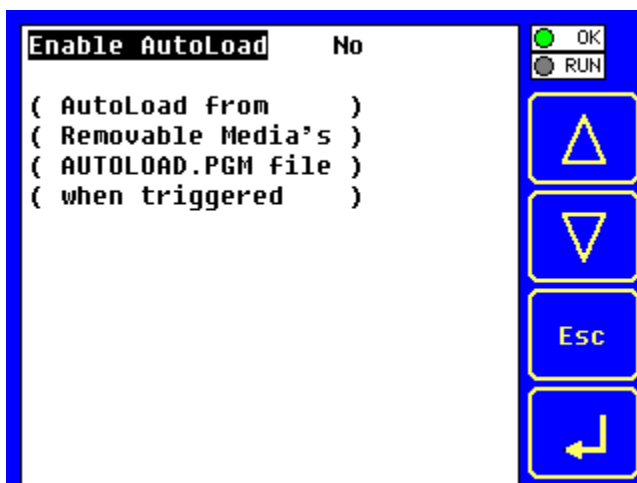
- Backup = Copies Battery Backed RAM contents on to the onboard FLASH memory of the OCS.
 Restore = Copies the backed up data from onboard FLASH to the battery backed RAM.
 Clear Backup = The backup data will be erased from the onboard FLASH.
 Exit = Goes back to previous menu.

“Enable AutoRun” displays the following options which can be selected:



Enable AutoRun No = OCS will be in IDLE mode after AutoLoad or Automatic Restore.
 Yes = OCS will be automatically placed into RUN mode after AutoLoad or Automatic Restore.

“Enable AutoLoad” displays the following options which can be selected:



Enable AutoLoad No = Does not load AUTOLOAD.PGM automatically when application program is absent or corrupted.
 Yes = Loads AUTOLOAD.PGM file automatically from RM when application program is absent or corrupted.

Clone Unit

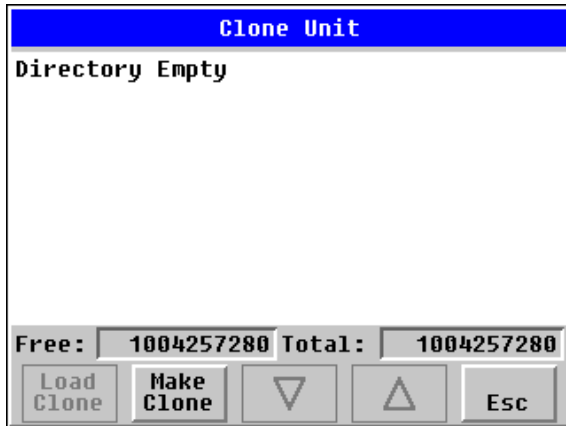
‘Clone Unit’ feature allows the user to “clone” the OCS of the exact same model. This feature “clones” application program and unit settings stored in Battery backed RAM of an OCS into the RM (refer Removable Media [Chapter 8](#) for details on using RM). It can then be used to clone a different OCS (exact same model).

This feature can be used for:

- Replacing an OCS by another unit of the same model.
- Duplicating or “clone” units without a PC.

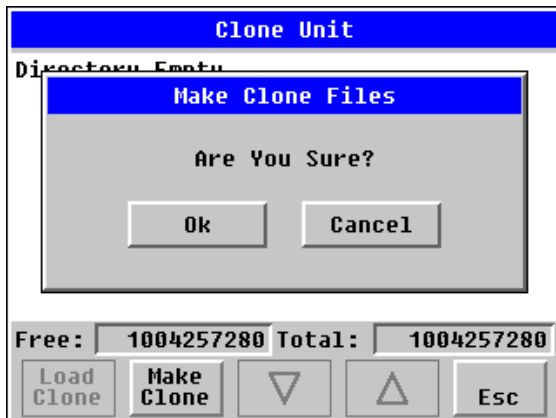
Clone

Selecting “Clone Unit” menu will open the following menu screen:



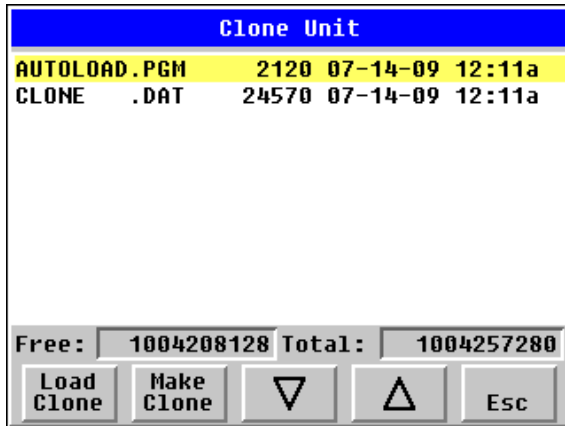
Note: Free/Total – displays number of free and total bytes in Removable Media.

Selecting Make Clone brings up the screen below for the user:



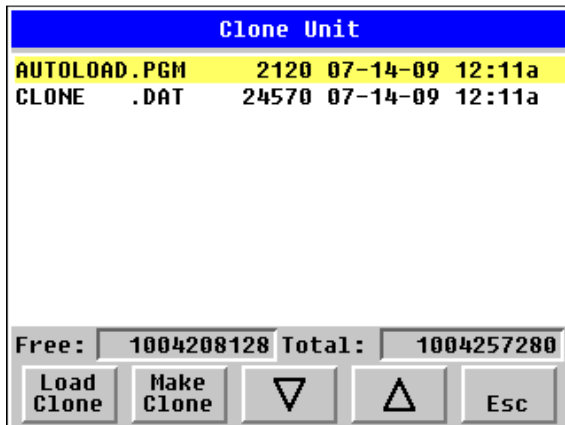
After confirmation, the OCS will create two new files in the root directory of the Removable Media Drive as shown below:

AUTOLOAD.PGM	Application file
CLONE.DAT	File having all unit settings and register values from Battery Backed RAM



Load Clone

Selecting “Clone Unit” menu will open the following menu screen. Select “Load Clone”.



NOTE: For security enabled files, Load clone asks for password validation before loading the application.

10.4 Touch screen calibration

The touch screen is calibrated at the factory and rarely needs modification. However, if actual touch locations do not appear to correspond with responding objects on the display, field adjustment is available. To access the field adjustable touch screen calibration dialog, press and hold both the SYS and F1 key for longer than 2 seconds and a dialog similar to figure 9.2 should appear. Thereafter, use a plastic tip stylus and follow the dialog instructions.

Note that special system keys may be locked out from user access. If the SYS-F1 combination does NOT respond, verify that the system menu's Set Fkeys sub-menu's parameter SYS_Fn is enabled.

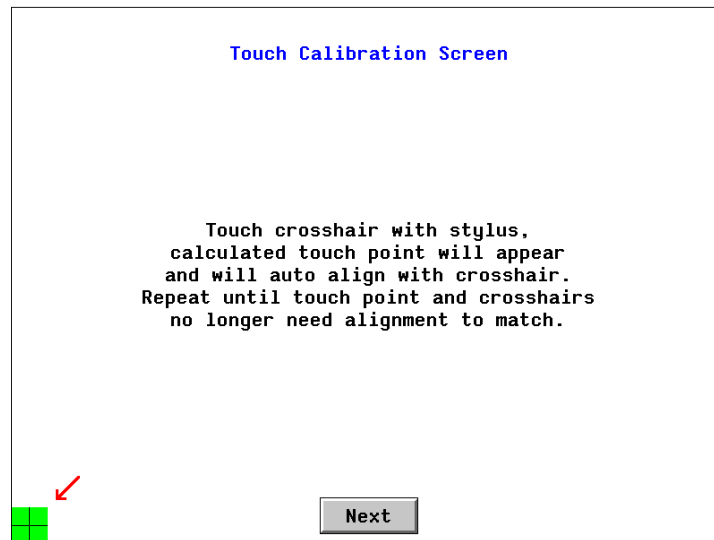


Figure 10.2: Touch Calibration Screen

NOTES

CHAPTER 11: USER INTERFACE

11.1 Overview

This chapter presents the user interface (or operator view) of the QX351 and some of the model specific characteristics of the QX351 as compared to the rest of the OCS line. This chapter does NOT cover building screens or using the CSCAPE graphics editor. For instructions on creating screens and using the graphics editor, refer to the graphics editor help file.

The following aspects are discussed:

- Displaying and entering data
- Alpha-numeric data entry
- Navigating around screens
- Beeper acknowledgement
- Touch (slip) sensitivity
- Alarm log dialog
- RM dialog
- Run and OK status
- Screen Saver
- Dimmer

11.2 Displaying and entering Data

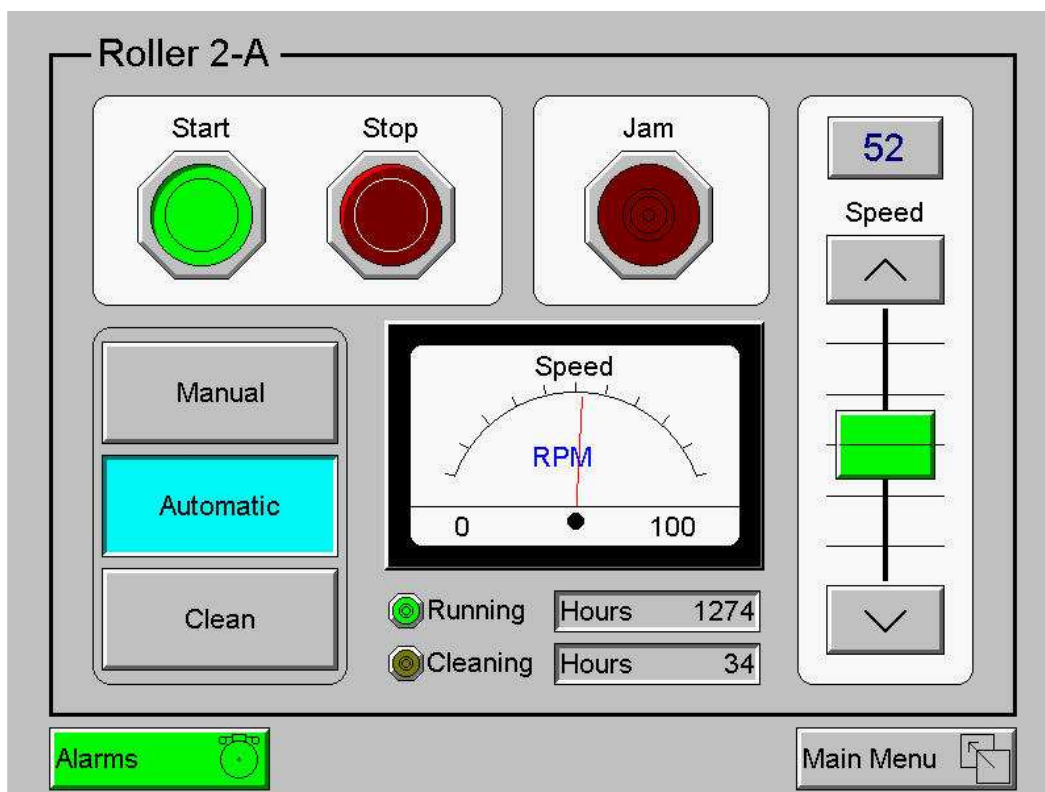


Figure 11.1: Example Screen

Multiple objects are provided for displaying data such as virtual panel lights, push buttons, numeric value displays, bar graphs, meters, graphs and animated bitmaps. On the QX351, these graphical objects (through ladder manipulation of attribute bits) can change color, flash or change visibility to attract operator attention.

On objects that accept user input, the input is provided by touching the object or alternately changing an OCS register (i.e. Function key registers). Objects that allow input generally have a raised 3D appearance. An exception is the binary type objects, such as buttons, which are shown in a depressed 3D appearance when in the ON state. Objects that normally accept touch input may be disabled through program control (through ladder manipulation of an attribute bit). If an object is disabled, the object's representation changes to a 2D appearance.

On objects that represent non-discrete information, more action may be required beyond that of simply touching the object. For example, the slider object requires the operator to touch and *slide* the control in the direction desired. Alternately, alpha-numeric entry objects invoke a pop-up alpha-numeric keypad for additional user input. The alpha-numeric keypad is discussed below.

Note that if the numeric entry object displays >>>>>>, the value is too big to display in the field or is above the maximum for an editable field. Likewise, if the numeric entry object displays <<<<<< in a numeric field, the value is too small to display or is below the minimum for an editable field.

11.3 Alpha-numeric keypad

To allow entry of a specific number or text, several of the input objects invoke a pop-up alpha-numeric keypad when the object is touched. An example of the alpha-numeric keypad invoked from a numeric input object is shown in Figure 10.2. Once invoked, the operator may touch the appropriate keys to enter a specific value. When entering a value, the alpha-numeric keypad is in one of two modes [new-value or edit-value].

New-value mode

Generally, when the alpha-numeric keypad is first invoked, it is placed in new-value mode. Initially, the alpha-numeric keypad displays the current value with all the digits being highlighted. Once the first digit is entered, the current value is erased from the display and the new digit is placed in the first location. Thereafter, no digits are highlighted and new digits are added to the rightmost position while the other digits are shifted left.

Edit-value mode

Edit-value mode may be entered from the initial new-value mode by pressing either the left or right arrow key before any digit key is pressed. The result will be a single character highlighted. The user may then either touch a key to change the digit at the selected position or the up and down arrows may be used to add or subtract (respectively) from the selected digit. The user may then use the left or right arrow keys to select a new position.

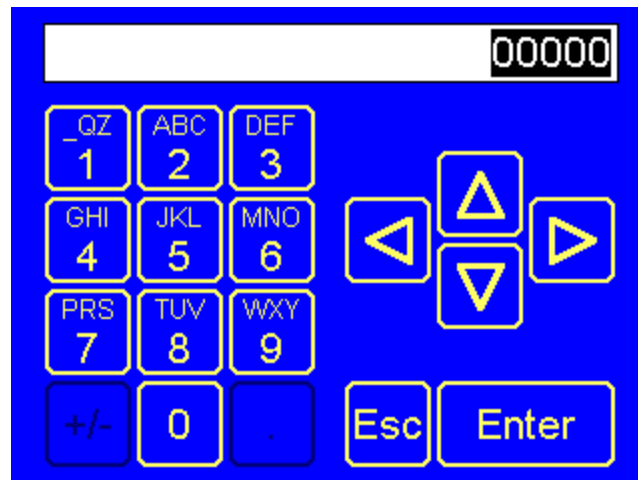


Figure 11.2: Alpha-numeric Keypad

Once the desired value is entered, pressing the *Enter* key moves that value into the object (and the corresponding OCS register) and the alpha-numeric keypad disappears. Alternately, pressing the *ESC* key any time before the *Enter* key cancels the operation, leaves the objects current value unchanged, and the alpha-numeric keypad disappears.

Note: Each numeric entry object has a configured minimum and maximum value. If the operator enters a value outside of the configured range, the new value is ignored when *Enter* is pressed and the current object value is NOT changed.

Since the alpha-numeric keypad services several different graphical objects, certain keys on the alpha-numeric keypad may be disabled (grayed) when the keypad is invoked for certain objects. The following describes the alpha-numeric keypad variation based on object.

Numeric Object

When editing a numeric value, the [+/-] or the [.] key are disabled (grayed) if the object is NOT configured for floating-point value or a signed value.

Password Object

When editing a password value, the arrow keys, [+/-], and the [.] keys are disabled. Additionally, overwrite mode is disabled. When entering digits, the pop-up keypad hides the value by displaying "*" alternately for each digit.

ASCII Object

When editing an ASCII value, each press of the same key generates a different value. For example, the [1 _QZ] key generates the following sequence:

<space>, Q, Z, q, z, 1, <repeat sequence>

The digit keys (except zero) sequence the corresponding 3 alphabetical characters first in upper case followed by the same 3 characters in lower case followed by the corresponding numeric digit. Thereafter, continued presses of the same key repeat the sequence.

The [+/-] key generates the following mathematical character sequence:

+, -, *, /, =, (,), <repeat sequence>

The [.] key generates the following punctuation character sequence:

., ?, :, ;, ,, ' ,", \$, <repeat sequence>

Once the desired alpha-numeric character is obtained, use the left or right arrow to select a new position. Alternately, pressing different key moves to the next position.

Text Table Object

When editing a Text Table Object, all the keys except the Up and Down arrow keys are grayed and disabled. The next text selection is made by pressing either the Up or Down arrow.

Time/Date Object

When editing a Time/Date Table Object, all the keys except the Up, Down, Left and Right arrow keys are grayed and disabled. The specific field (i.e. hour or minutes) is selected using the Left and Right arrows. The value in the selected field is changed by pressing either the Up or Down arrow.

11.4 Screen Navigation

To allow the operator to change screens, a **screen jump object** is generally used. This object may be visually **represented as a 3-D button** (responding to touch) or remain invisible and logically tied to an OCS register. An optional system ICON may be configured for display along with the legend, which aids in identifying the object as one that causes a screen change (shown below in figure 10.3)



Figure 11.3: Screen Jump Object (configured for a specific screen)

The QX351 had the ability to store up to 8 screen jumps and then transverse back through those screens when the desired operation is complete (useful for virtual menus). On OCS models that contain a front panel ESC key, each press of the ESC key transverses back one screen; however, since the QX351 does NOT have an ESC key on the front panel an alternate method is used. Screen jump objects on a QX351 may be configured to simulate an ESC key. Typically, screen jump objects simulating an ESC key are labeled *Back* or *Previous* to indicate to the operator that it is possible to transverse back to a previous screen.



Figure 11.4: Screen Jump Object (configured to return to previous screen)

Note that changing the current displayed screen through use of a display coil in ladder logic clears the screen jump queue.

11.5 Ladder Based Screen Navigation

Ladder logic can use several techniques to control screen navigation. Coils can be tied to %D registers to make them screen coils. These coils have two modes, switch and alarm. If the ladder program energizes an alarm display coil, the screen associated with this coil is displayed and overrides the normal user screens. This is designed to show alarm conditions or to display other ladder-detected events. When the text coil is de-energized, the previous screen that was being viewed before the alarm is returned.

The switch display coil switches to the associated screen when it is energized. Once it is de-energized the screen remains until it is switched by the user or ladder.

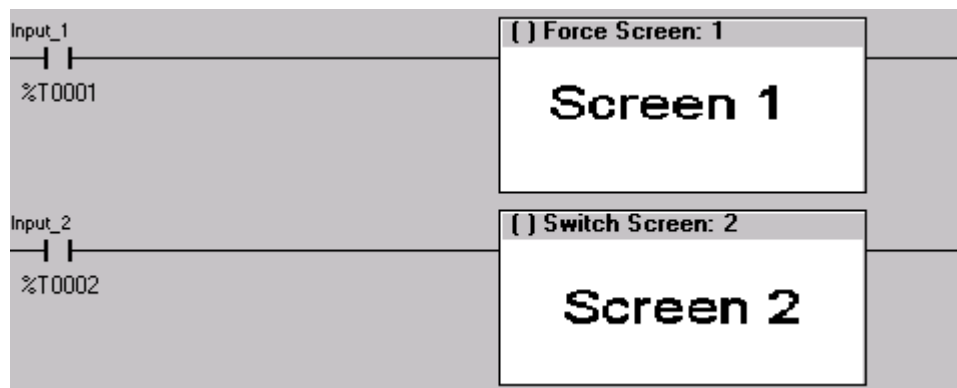


Figure 11.5: Force and Switch Coils in Ladder Programming

There is also a system register that can be used to for control based screen navigation. %SR1 can be read to determine the current screen or written to change the current screen.

Refer to the on-line help in Cscope for more information on control-based screen navigation.

11.6 Beeper Acknowledgement

The QX contains an internal beeper that provides an audible acknowledgment when an operator touches a graphic object that accepts touch input. When the graphic object is enabled, a short 5ms tone is

emitted. When the graphic object is disabled, a longer 100ms tone is emitted to enounce that graphical object is not currently accepting the touch input.

If beep acknowledgement is not desired, the beeper function can be disabled from the system menu.

11.7 Touch (Slip) Sensitivity

Touch *slip* sensitivity is preset to meet most applications; however, adjustment is available to reduce the sensitivity for touch release. That is, once a graphical object (button) is touched and held by a finger, the default touch *slip* sensitivity allows for a slight *slip* of the finger on the graphical object before the QX351 assumes touch been released (equates to approximately a quarter inch of movement with a stylus).

In some applications (such as jog buttons) where the operator is pushing a button for a period of time, the amount of *slip* while holding a button pressed may exceed the default sensitivity. To increase the amount of tolerable *slip* and prevent false releases of the button, the QX351 allows adjustment of the allowable *slide* up to 5x the default value.

To enable the touch (slip) sensitivity, first an OCS data register must be allocated through the Graphics editor Configuration menu for Display Settings. Once a Touch Sensitivity register is assigned, that register may be modified [range = 1(Low) to 5 (High)] to the desired slide amount. If a value outside the valid range is entered in the touch sensitivity register, it is ignored and the last valid value is used.

11.8 Alarms

Alarm presentation to the operator is highly configurable and beyond the scope of this document to describe fully. For more information refer to the graphics editor help file. This section presents a typical configuration thereby providing an introductory description on what the operator should expect.

The alarm object is generally used to enunciate alarms to the operator. While the display characteristics of this object is configurable, it is generally displayed as a button that changes colors to indicate the highest state of the alarm(s) in the alarm group it is monitoring. The following indicates the priority of the alarm states and the default colors associated with these states.

- Highest (Red) - Unacknowledged Alarms Exist
- - (Yellow) - Acknowledged Alarms Exist
- Lowest (Green) - No Alarms Exist



Figure 11.6: Alarm Object

To view, acknowledge and/or clear alarms, the operator must access the alarm viewer. This is accomplished by touching an (enabled) alarm object. When accessed, the alarm viewer is displayed as pop-up alarm viewer dialog similar to that shown in Figure 11.7.

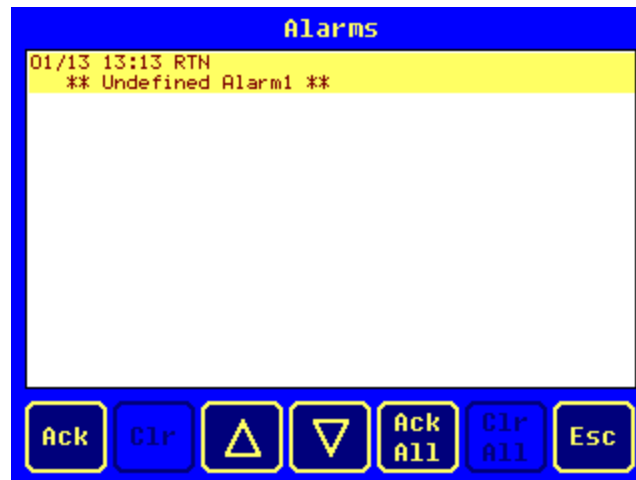


Figure 11.7: Alarm Viewer

The currently selected entry is indicated by a yellow highlight which can be moved up or down by touching the arrow buttons or by directly touching an entry. If more entries exist than can fit on the page, a scroll bar is displayed on the right side that also indicates the current relative position.

The current state of the displayed alarm is indicated by its color and optionally by an abbreviated indicator after the date/time stamp (ALM, ACK, RTN). The operator can acknowledge an alarm by selecting it from the list and touching the ACK button. The operator can also clear an alarm if that function is enabled in the alarm object. If not enabled, the **C**lear buttons are grayed and do not respond to touch. Once view operations are complete, simply touch the *Esc* button to remove the pop-up alarm viewer.

Note that OCS registers %SR181 and %SR182 are available for ladder use, which indicate presence of unacknowledged or acknowledged alarm (respectively). The screen designer may implement these registers to switch screens or activate the beeper to attract the operator's attention.

11.9 Removable Media

The removable media object is generally used to inform the operator on the current state of the removable media device and allow access to its file structure. The removable media object is displayed as a button that changes colors to indicate the current state of the removable media device. The following indicates the device states and the default colors associated with these states.

- Highest (Red) - Device Error
- - (Yellow) - Device Full (threshold adjustable)
- Lowest (Green) - Device OK

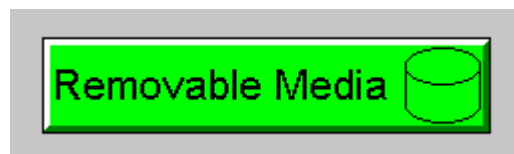


Figure 11.8: Removable Media Object

To view and perform file operations, the operator must access the removable viewer. This is accomplished by either touching an (enabled) removable media object or through the system menu. When accessed, the removable media viewer is displayed as pop-up removable media dialog similar to that shown in Figure 10.8.

Note that the removable media object can be configured to open the removable media viewer at a certain directory complete with restrictions on transversing back up the file path. This may be used to restrict operator access to non-critical files.

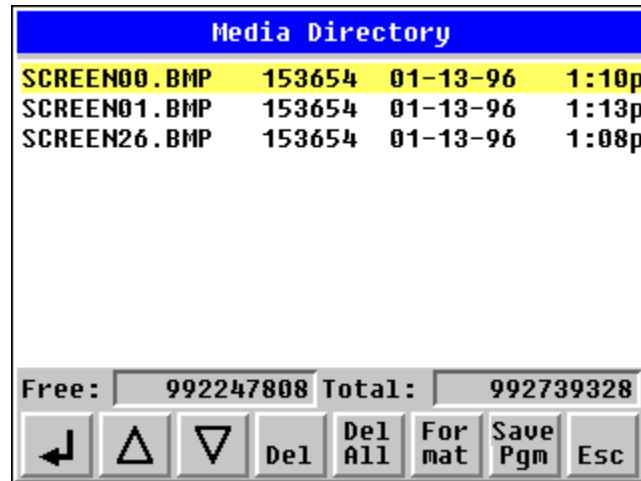


Figure 11.9: Removable media viewer

The currently selected entry is indicated by a yellow highlight which can be moved up or down by touching the arrow buttons or by directly touching an entry. If more entries exist than can fit on the page, a scroll bar is displayed on the right side that also indicates the current relative position.

File operations are accomplished by pressing the appropriate button at the bottom of the removable media viewer. The configuration of the removable media object that invokes the removable media viewer defines what buttons are enabled and available to the user. A button is grayed and does not respond to touch if configured as disabled.

The  (Enter) button (if enabled) performs certain operations based on the selected file's type:

- | | |
|-----------|--|
| .. | - change display to parent directory |
| <DIR> | - change display to child directory |
| bmp, jpeg | - display bitmap (if compatible format) |
| pgm | - load application (if compatible model and version) |

Alternately, the (enter) button can be configured to simply load the ASCII representation of the file path (including the file name) to a group of OCS registers. That pathname can then be used by ladder for opening and manipulating that file.

Once view operations are complete, simply touch the *Esc* button to remove the pop-up removable media viewer.

If the removable media is used in an application, the removable media device requires changing by the operator, and the application is attempting to write to the removable media when it is removed, the screen designer should create objects that allow the operator to temporarily halt access to the removable media. This prevents corruption to the file system if the removable media is removed during a file write sequence. The graphic objects should set OCS register %SR174.1 (when requesting the card be removed) and

provide an indicator based on OCS register %SR174.2 (which indicates that it is safe to remove the removable media).

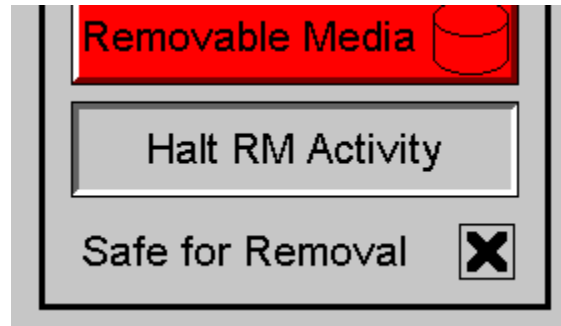


Figure 11.10: Example application segment for safe removal of removable media

11.10 OK and Run Status

Since the QX351 does not provide external LEDs for the Ok and Run status of the configuration and ladder logic engine (respectively), an optional pop-up may be enabled to warn the user that one of these two status indications has changed. When enabled in the system menu, a status change is indicated as shown in figure 10.11.

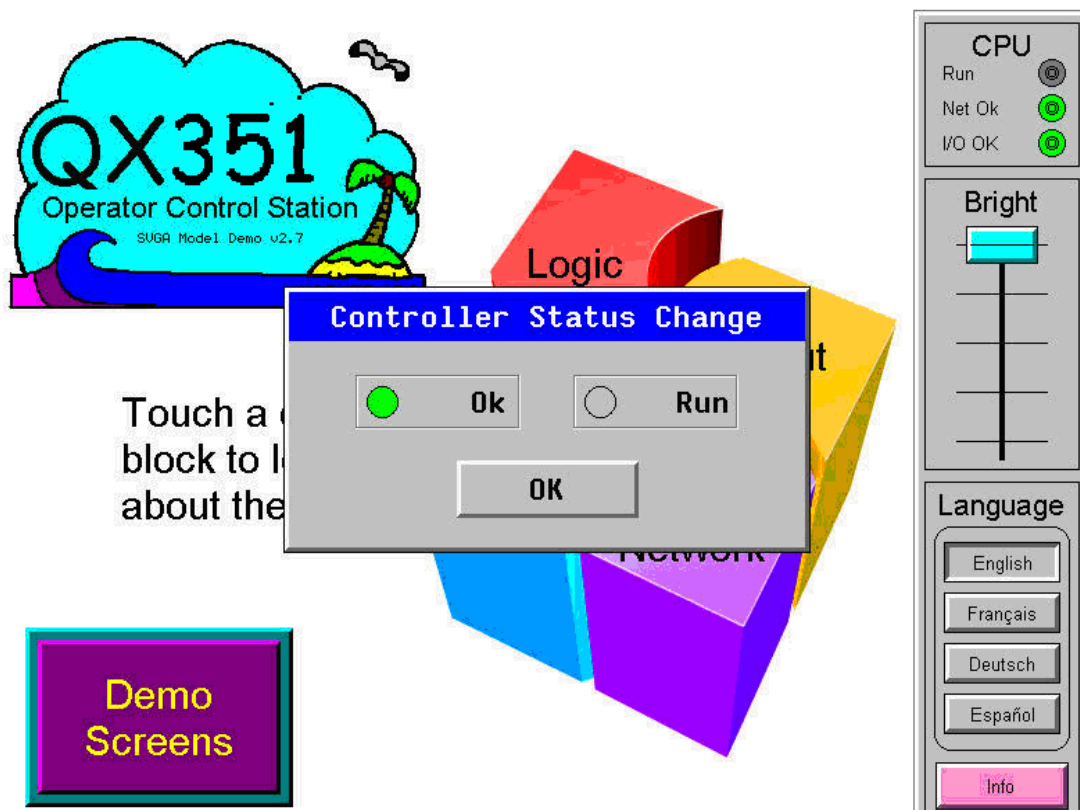


Figure 11.11: OK and RUN Status

To remove the popup, simply touch the OK button. If either the Ok or Run indicator is reset, the operator may consult the system menu diagnostic screen to determine the problem.

11.11 Screen Saver

The QX351 screen backlight life is typically 5 years when in continuous use. If the application does not require interaction with the QX351 for long periods of time, the backlight life can be extended by using the screen saver function. When enabled through the system menu, the backlight is shut off (screen goes black) after a specified time of no touch activity on the screen. When the screen saver shuts off the backlight, any operator touch on the screen or function keys reactivates the backlight.

Note that when the screen saver is active (backlight shut off), any initial touch activity on the screen (or function key) to reactivate the backlight is otherwise ignored by the QX351. Any additional touch activity is also ignored by the QX351 for approximately one second thereafter.

It is possible for the application to temporarily disable the screen saver by generating a positive transition to %SR57.16 (coil only) at a rate faster than the screen saver timeout value. This may be desired while waiting for alarm acknowledgement.

11.12 Screen Brightness

The QX351 provides a feature that allows screen dimming for night operation. To enable this feature, the application must access and control system register %SR57 (Display Backlight Brightness). Screen brightness is continuously variable by driving %SR57 through the range of 100 (full bright) to 0 (full off). It is left to the screen designer on if and how to present a Screen Brightness control to the user.

Note that backlight life may be shorted when screen is dimmed or screen brightness is varied on a repetitive basis.

CHAPTER 12: REGISTERS

12.1 QX351 Resources

12.1.1 Overview

This section defines the resource limits that a programmer needs to know when writing a program using the QX351. The QX351 combines operator interface (display and keypad), local and remote I/O (analog and digital), networking, and controller, into a single product. In addition, the QX351 has graphical capabilities. The controller portion of the QX351 products is programmed in ladder logic via the Windows-based Cscope (Control Station Central Application Programming Environment) package.

12.1.2 Resource Limits

Table 12.1 Resource Limits	
Resource	QX351
%S 1 bit	256
%SR 16 bit	192
%T 1 bit	2048
%M 1 bit	2048
%R 16 bit	9999
%K 1 bit	5
%D 1 bit	1023
%I 1 bit	2048
%Q 1 bit	2048
%AI 16 bit	512
%AQ 16 bit	512
%IG 1 bit	64 (Per ID)
%QG 1 bit	64 (Per ID)
%AIG 16 bit	32 (Per ID)
%AQG 16 bit	32 (Per ID)
Ethernet	CsCAN, Ping, EGD, SRTP, Modbus TCP Master (Downloadable protocol) & Slave, Ethernet IP, FTP, or HTTP @ 10 MBd or 100 MBd
CsCAN	125 kBd, 250 kBd, 500 kBd, or 1 MBd
Serial Ports	2 RS-232 / RS-485 Ports. Software Selectable.
IDs Per CsCAN Network	64 w/o repeat (253 w/ 3 repeaters)
SmartStack Modules	2 (Main Slots) + (6 [Fox Base] x 4 [Smart Stack]) = 26 Main slot will support upto 2 Smart Stack units. Upto 24 Smart Stack units can be connected using 6 Fox bases (Each Fox base supports upto 4 Smart Stack units)
Keypad	5 user-defined Function keys and a System key
Display Type	5.7" QVGA TFT
Display Size	5.7"
Display Screen Dimensions	320 x 240
Screen Memory	2.75 MB
Colors	32,768
User Screens	1023
Objects Per User Screen	50
Ladder Code	256 kB

12.1.3 Resource Definitions

System Registers

System Registers (%S and %SR) are used to store general QX351 status information. This information is used internally, and is also available to the operator via the System Menu, using the QX351 display and keypad. The System Registers are also available for User Screens and can be accessed by Ladder Code.

%S Registers

%S Registers are 1-bit memory locations containing system status information, which are implemented as shown in **Table 12.2**:

Table 12.2- %S Registers		
Register	Name	Description
%S1	FST_SCN	On during the first scan after entering RUN mode
%S2	NET_OK	On if CsCAN Network is functioning properly
%S3	T_10MS	On for 5 mS; Off for 5 mS
%S4	T_100MS	On for 50 mS; Off for 50 mS
%S5	T_SEC	On for 500 mS; Off for 500 mS
%S6	IO_OK	On if SmartStack I/O is configured properly
%S7	ALW_ON	Always On
%S8	ALW_OFF	Always Off
%S9	PAUSING_SCN	On during the last scan before Pause-N-Load
%S10	RESUMED_SCN	On during the first scan before Pause-N-Load
%S11	IO_FORCED	On if one or more I/O points are currently being forced
%S12	IO_FORCING	On if I/O forcing is enabled
%S13	NET_IO_OK	On if Network I/O (SmartStix) is functioning properly
%S16		Ethernet COM module is OK

%SR Registers

%SR Registers are 16-bit memory locations, containing system status information, implemented as shown in **Table 12.3**.

Note: Where 2 %SRs are combined to make a 32-bit value, the lower numbered %SR is the low word, while the higher numbered %SR is the high word.

Table 12.3- %SR Registers				
Register	Name	Description	Min Val	Max Val
%SR1	USER_SCR	Current User Screen Number	1	1023
%SR2	ALRM_SCR	Current Alarm Screen Number (0=none)	0	1023
%SR3	SYS_SCR	Current System Screen Number (0=none)	0	14
%SR4	SELF_TEST	Bit-Mapped Self-Test Result	0	65535
%SR5	CS_MODE	Control Station Mode (0=Idle, 1=Do I/O, 2=Run)	0	2
%SR6	SCAN_RATE	Average Scan Rate (/ 10)	-	1000
%SR7	MIN_RATE	Minimum Scan Rate (/ 10)	-	1000
%SR8	MAX_RATE	Maximum Scan Rate (/ 10)	-	1000
%SR9-10	EDIT_BUF	Data Field Edit Buffer	0	2 ³² -1
%SR11-12	LADDER_SIZE	Ladder Code Size	2	256K
%SR 13-16	Reserved	-	-	-
%SR17-18	IO_SIZE	I/O Configuration Table Size	16	127K
%SR19-20	NET_SIZE	Network Configuration Table Size	34	1K
%SR21-22	SD_SIZE	Security Data Table Size	-	-
%SR23	LADDER_CRC	Ladder Code CRC	0	65535
%SR 24-25	Reserved	-	-	-
%SR26	IO_CRC	I/O Configuration Table CRC	0	65535
%SR27	NET_CRC	Network Configuration Table CRC	0	65535
%SR28	SD_CRC	Security Data Table CRC	0	65535
%SR29	NET_ID	This Station's Primary Network ID (CsCAN)	1	253

Table 12.3- %SR Registers				
Register	Name	Description	Min Val	Max Val
%SR30	NET_BAUD	Network Baud Rate (CsCAN) (0=125KB; 1=250KB; 2=500KB; 3=1MB)	0	3
%SR31	NET_MODE	Network Mode (0=network not required; 1=network required; 2=network optimized; 3=network required and optimized)	0	3
%SR32	LCD_CONT	LCD Display Contrast setting	0	255
%SR33	FKEY_MODE	Function Key Mode (0=Momentary; 1=Toggle)	0	1
%SR34	SERIAL_PROT	RS232 Serial Protocol Mode (0=Firmware Update (RISM); 1=CsCAN; 2=Generic (Ladder- Controlled); 3=Modbus RTU; 4=Modbus ASCII)	0	4
%SR35-36	SERIAL_NUM	This Station's 32-bit Serial Number	0	2 ³² -1
%SR37	MODEL_NUM	This Station's Binary Model Number	0	65535
%SR38	ENG_REV	Firmware Rev Number (/ 100)	0000	9999
%SR39	CPLD_REV	BIOS Rev Number (/ 100)	000	255
%SR40	FPGA_REV	FPGA Image Rev Number (/ 10)	000	255
%SR41	LCD_COLS	Vertical Pixel Count		
%SR42	LCD_ROWS	Horizontal Pixel Count		
%SR43	KEY_TYPE	Keypad Type		
%SR44	RTC_SEC	Real-Time-Clock Second	0	59
%SR45	RTC_MIN	Real-Time-Clock Minute	0	59
%SR46	RTC_HOUR	Real-Time-Clock Hour	0	23
%SR47	RTC_DATE	Real-Time-Clock Date	1	31
%SR48	RTC_MON	Real-Time-Clock Month	1	12
%SR49	RTC_YEAR	Real-Time-Clock Year	1996	2095
%SR50	RTC_DAY	Real-Time-Clock Day (1=Sunday)	1	7
%SR51	NET_CNT	Network Error Count	0	65535
%SR52	WDOG_CNT	Watchdog-Tripped Error Count	0	65535
%SR53-54	BAD_LADDER	Bad Ladder Code Error Index	0	65534
%SR55	F_SELF_TEST	Filtered Bit-Mapped Self-Test Result	0	65535
%SR56	LAST_KEY	Key Code of Last Key Press or Release	0	255
%SR57	BAK_LITE	LCD Backlight Dimmer Register 0 = 0% On; 25=25% On; 100-255 = 100% On	0	255
%SR58	USER_LEDS	User LED Control / Status	0	65535
%SR59-60	Reserved	-	-	-
%SR61	NUM_IDS	This Station's Number of Network IDs	1	253
%SR62	NUM_IDS	This Station's Number of Network IDs	1	253
%SR63	SS_BASE	SmartStack I/O Base Selector	0	7
%SR64	SS_STATUS	SmartStack I/O Base Status	0	2
%SR65-76	SS_INFO_1	SmartStack I/O Module #1 Information Structure	-	-
%SR77-88	SS_INFO_2	SmartStack I/O Module #2 Information Structure	-	-
%SR89-100	SS_INFO_3	SmartStack I/O Module #3 Information Structure	-	-
%SR101-112	SS_INFO_4	SmartStack I/O Module #4 Information Structure	-	-
%SR113-114	GOBJ_SIZE	Graphics Object Table Size	8	256K
%SR115-116	GSTR_SIZE	Graphics String Table Size	8	128K
%SR117-118	GBMP_SIZE	Graphics Bitmap Table Size	4	256K
%SR119-120	GTXT_SIZE	Graphics Text Table Size	8	128K
%SR121-122	GFNT_SIZE	Graphics Font Table Size	8	256K
%SR123-124	PROT_SIZE	Protocol Table Size	16	64K

Table 12.3- %SR Registers				
Register	Name	Description	Min Val	Max Val
%SR125	GOBJ_CRC	Graphics Object Table CRC	0	65535
%SR126	GSTR_CRC	Graphics String Table CRC	0	65535
%SR127	GBMP_CRC	Graphics Bitmap Table CRC	0	65535
%SR128	GTXT_CRC	Graphics Text Table CRC	0	65535
%SR129	GFNT_CRC	Graphics Font Table CRC	0	65535
%SR130	PROT_CRC	Protocol Table CRC	0	65535
%SR131-174	Reserved	-	-	-
%SR164.3		Enable Automatic Restore Operation (Fail Safe)		
%SR164.4		Enable Backup (Fail Safe System)		
%SR164.5		Enable AUTORUN (Fail Safe)		
%SR164.6		Enable AUToload (Fail Safe)		
%SR164.7		Clear Backup trigger bit		
%SR164.8		Create Backup trigger bit		
%SR164.9		MAKE_CLONE trigger bit		
%SR164.10		LOAD_CLONE trigger bit		
%SR164.11		Make Clone Fail (This bit goes high when Make / Create clone fails)		
%SR164.12		Load Clone Fail (This bit goes high when Load clone fails)		
165-174	Reserved			
%SR175	Removable Media	Current Removable Media interface status	0	6
%SR176-177	Removable Media	Indicates free space on the Removable Media card in bytes.	0	2 ³¹
%SR178-179	Removable Media	Indicates the total card capacity in bytes.	0	2 ³¹
%SR180	Reserved	-	-	-
%SR181	ALM_UNACK	Unacknowledged Alarm (high bit indicates what group #)		
%SR182	ALM_ACT	Active Alarm (high bit indicates what group #)		
%SR183	SYS_BEEP	System Beep Enable (0=disabled; 1=enabled)		
%SR184	USER_BEEP	Software configurable (0=OFF; 1=ON)		
%SR185	SCR_SAVER	Screen Saver Enabled (0=disabled; 1=enabled)		
%SR186	SCR_SA_TM	Screen Saver Time in minutes (delay)		
%SR187	NET_USE	Average Net Usage of all units on the CAN network		
%SR188	NET_MIN	Minimum Net Usage of all units on the CAN network		
%SR189	NET_MAX	Maximum Net Usage of all units on the CAN network		
%SR190	NT_TX_AVG	Average Net Usage of this unit		
%SR191	NT_TX_MIN	Minimum Net Usage of this unit		
%SR192	NT_TX_MAX	Maximum Net Usage of this unit		

User Registers

User Registers (%T, %M, and %R) are used to store application-specific QX351 data. This data can be accessed via User Screens and/or by Ladder Code.

%T Register

A %T Register is a **non-retentive** 1-bit memory location used to store application-specific state information.

%M Registers

A %M Register is a **retentive** 1-bit memory location used to store application-specific state information.

%R Registers

A %R Register is a **retentive** 16-bit memory location used to store application-specific values.

HMI Registers

HMI Registers (%K and %D) give the user access to the QX keypad and display.

%K Registers

A %K Register is a **non-retentive** 1-bit memory location (contact), used to store the state of a function key on the QX keypad. If the function keys are set for momentary mode, a function key's associated %K register will be ON as long as the function key is pressed. If the function keys are set for toggle mode, a function key's associated %K register will toggle each time the function key is pressed.

%D Registers

A %D Register is a **non-retentive** 1-bit memory location (coil), which can be turned ON by Ladder Code to cause the corresponding User or Alarm Screen to be displayed.

I/O Registers

%I Registers

A %I Register is a 1-bit memory location, which is normally used to store the state of one of the digital inputs on board or associated with a SmartStack I/O module. When used in this way, %I registers are **non-retentive**. All extra %I registers, which are **not** associated with SmartStack inputs, are **retentive**, and can be used just like %M registers.

%Q Registers

A %Q Register is a **non-retentive** 1-bit memory location, which is normally used to store the state of one of the digital outputs on board or associated with a SmartStack I/O module.

%AI Registers

A %AI Register is a 16-bit memory location, which is normally used to store the value of one of analog inputs on board or associated with a SmartStack I/O module. When used in this way, %AI registers are **non-retentive**. All extra % AI registers, which are **not** associated with inputs, are retentive, and can be, used just like %R registers.

%AQ Registers

A %AQ Register is a **non-retentive** 16-bit memory location, which is normally used to store the value of one of the analog outputs on board or associated with a SmartStack I/O module.

Global Data I/O Registers

Global Data I/O Registers (%IG, %QG, %AIG and %AQG) give the user access to the CsCAN Network Port's Global I/O data. This data can be accessed via User Screens and/or by Ladder Code. The CsCAN Network is based on the Bosch Control Area Network (CAN), and implements the CsCAN Protocol which is designed to take maximum advantage of the global data broadcasting capability of CAN. Using this network protocol, up to 64 nodes can be linked without repeaters, and up to 253 nodes can be linked by using 3 repeaters. For more information regarding CsCAN Protocol, refer to the **CsCAN Protocol Specification** document (**MAN0799**).

%IG Registers

A %IG Register is a **retentive** 1-bit memory location, which is normally used to store a global digital state obtained from another node on the network.

%QG Registers

A %QG Register is a **retentive** 1-bit memory location, which is normally used to store a digital state to be sent as global data to another node on the network.

%AIG Registers

A %AIG Register is a **retentive** 16-bit memory location, which is normally used to store a global analog value obtained from another node on the network.

%AQG Registers

A %AQG Register is a **retentive** 16-bit memory location, which is normally used to store an analog value to be sent as global data to another node on the network.

CHAPTER 13: CSCAPE CONFIGURATION

13.1 Overview

QX351 hardware is programmed with a Windows-based PC application called Cscape (HE500OSW232). Please see the on-line help provided with Cscape for additional details.

13.2 Cscape Status Bar

When the QX351 is connected to a PC using Cscape software a Status Bar appears at the bottom of the screen. The Cscape Status Bar can be used to determine if communications have been established between the QX351 and the Cscape program. Components of the Cscape Status Bar are explained as below.

Message Line -

The contents of these messages are context sensitive. The Message line can be empty.

Equal Indicator – indicates whether the current program in Cscape is equal to the program stored in the Target Controller.

- If **Equal**, the program in Cscape is the same as the program stored in the Target Controller.
- If **Not Equal**, the program in Cscape is not the same as the program stored in the Target Controller.
- If **Unknown**, there may have been a change since the last time the program in Cscape was compared to the Target Controller.

Current User - indicates who is logged (for security purposes).

File Modified Indicator - indicates that the file in the selected window has been modified but has not been saved.



Controller Model - (Model Confirmation)

- **Controller Model** indicates the controller model for which the program in Cscape is configured.
- **(Model Confirmation)** provides the following indications:
 - **(Model=)** - The actual Target Controller matches the configured Controller Model and Network.
 - **(Model Not=)** – The actual Target Controller does not match the configured Controller Model and Network.
 - **(Model?)** – there may have been a change since the last time the Target Controller was compared to the configured Controller Model and Network.

Communications Status - indicates the current status of the "pass through" Connector.

- **Local: xx** – indicates the Network ID of the QX to which the Cscape program is physically connected through its serial port. It can serve as a pass through device to other nodes on the network.
- **Target: yy(R)** – indicates the Network ID of the device with which the Cscape program is exchanging data.
Note: The **Local** unit and **Target** unit can be the same unit or they can be separate units.

The following are status indicators:

- (R) – Running
- (D) - Do I/O
- (I) – Idle
- (?) – Cscape is not communicating with the remote unit.
- [no forces] – indicates no I/O has been forced.

13.3 Establishing Communications

The preferred method of communicating between Cscope and a QX351 is via USB port. The QX351 OCS can communicate with Cscope using USB to USB, USB to serial adapters, serial port communications via MJ1/MJ2 Port, onboard Ethernet Port, CAN (CsCAN) or modems. For communications other than USB or the MJ1/MJ2 port please refer to the manual which ships with the communications adapter hardware being used for programming.

13.3.1 To connect QX351 with USB port: (Preferred method)

Connect a PC's (Personal Computer running a Windows Microsoft operating system) USB port via USB cable to the USB mini B port on the QX351 OCS.

The PC will detect a new device has been plugged into the USB port.

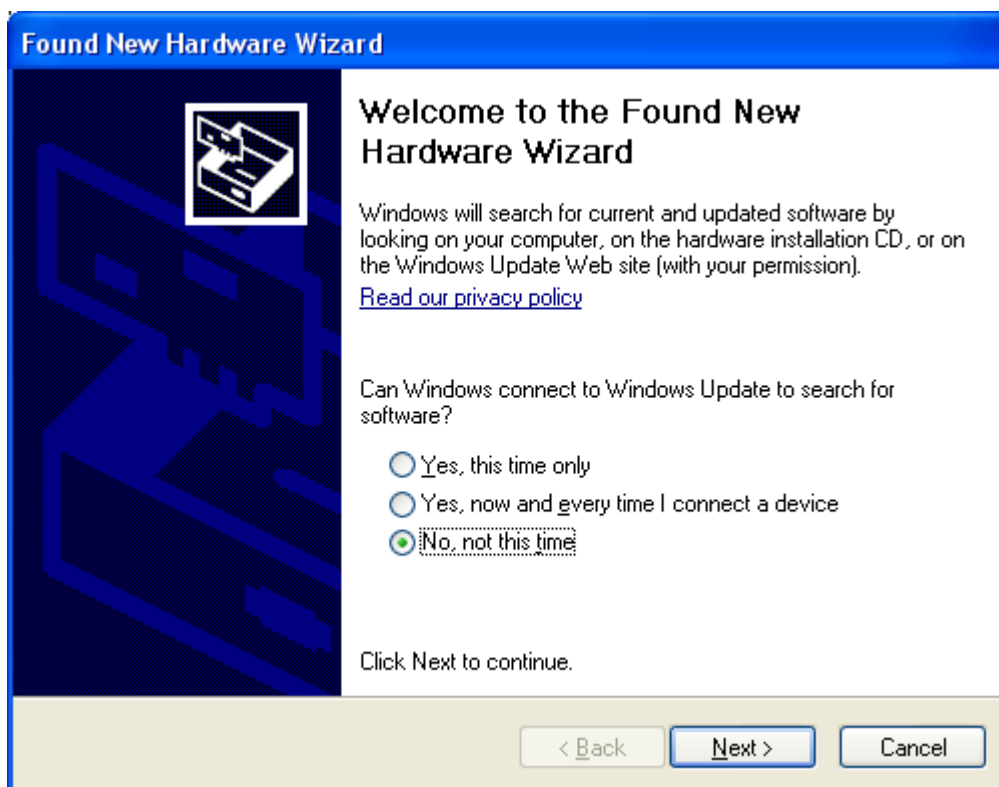
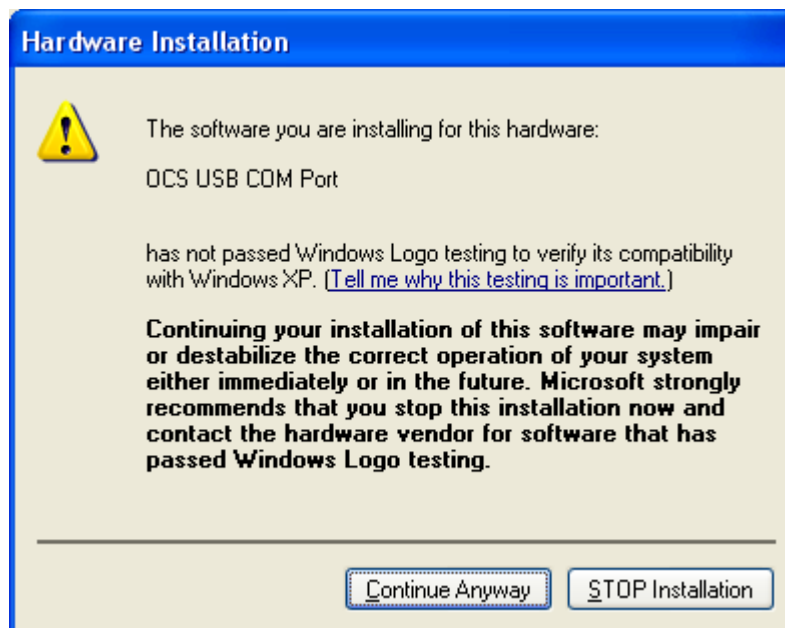
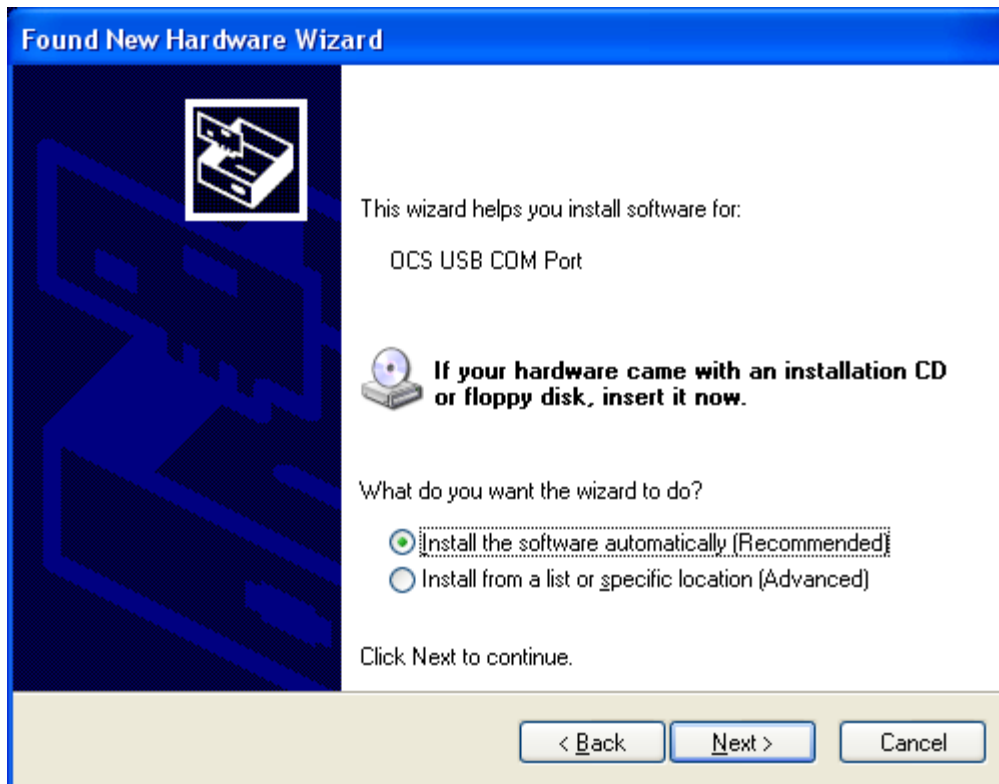
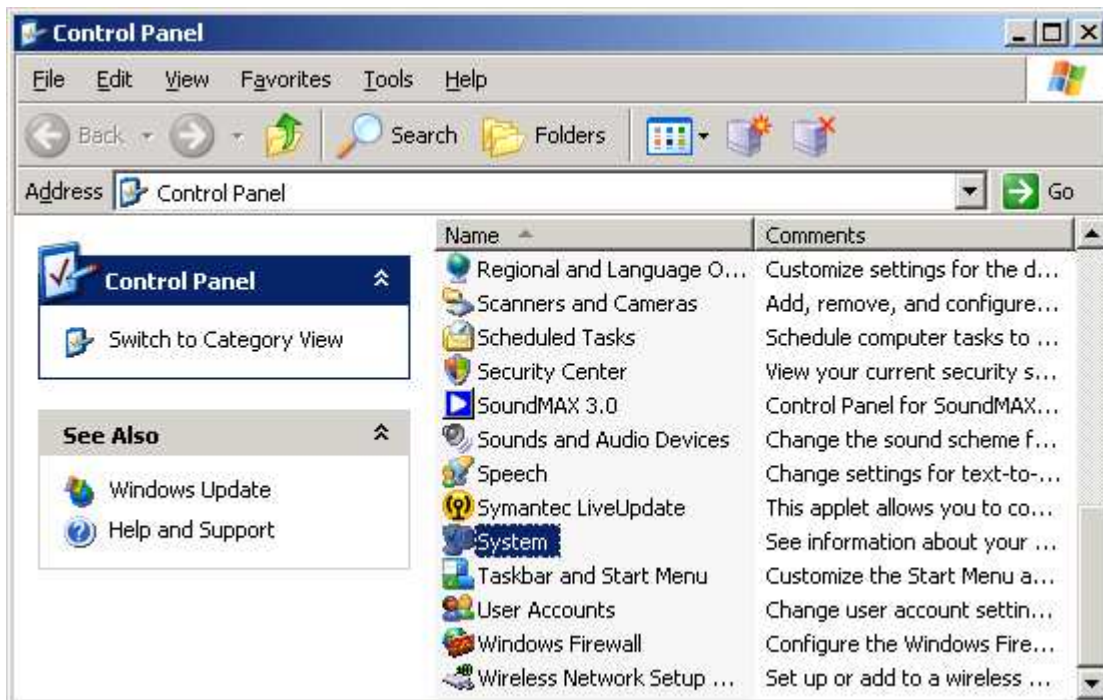
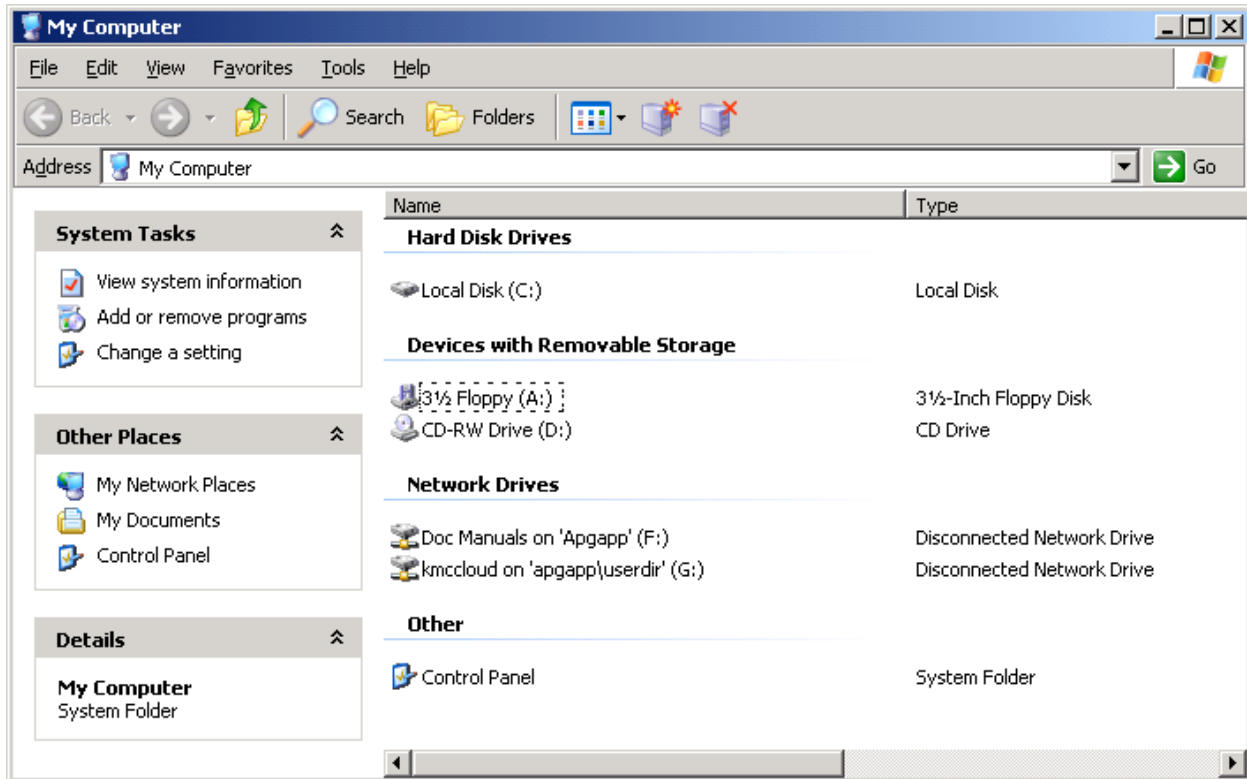


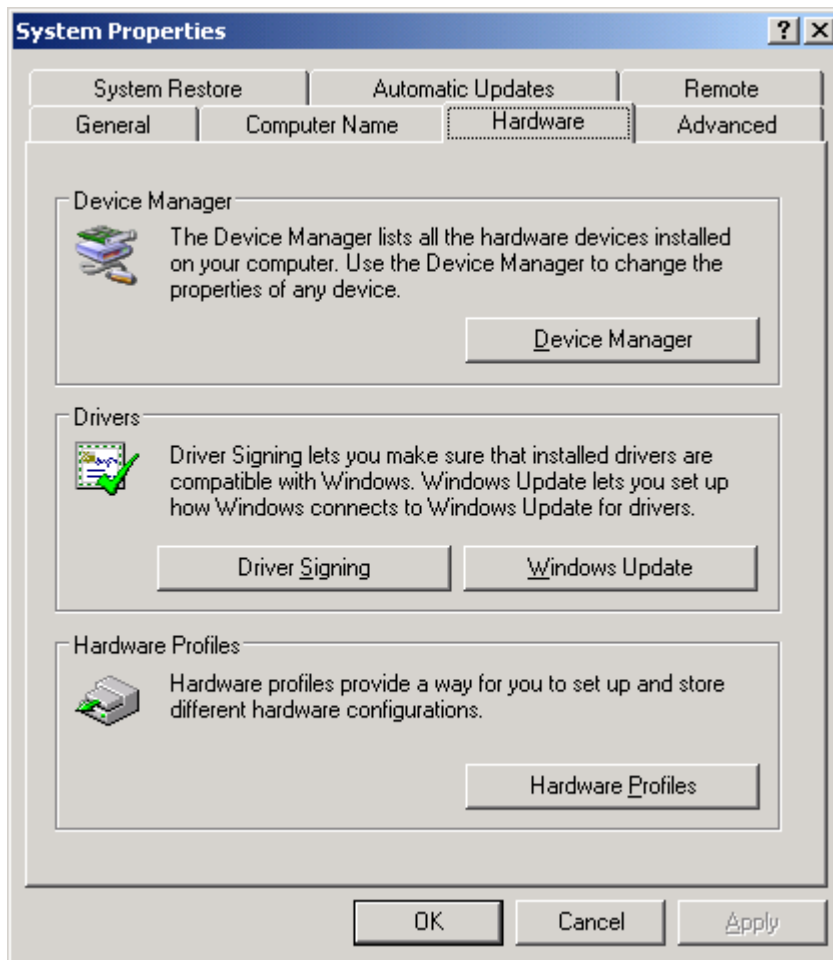
Figure 13.1: Front Panel and USB Programming Connector



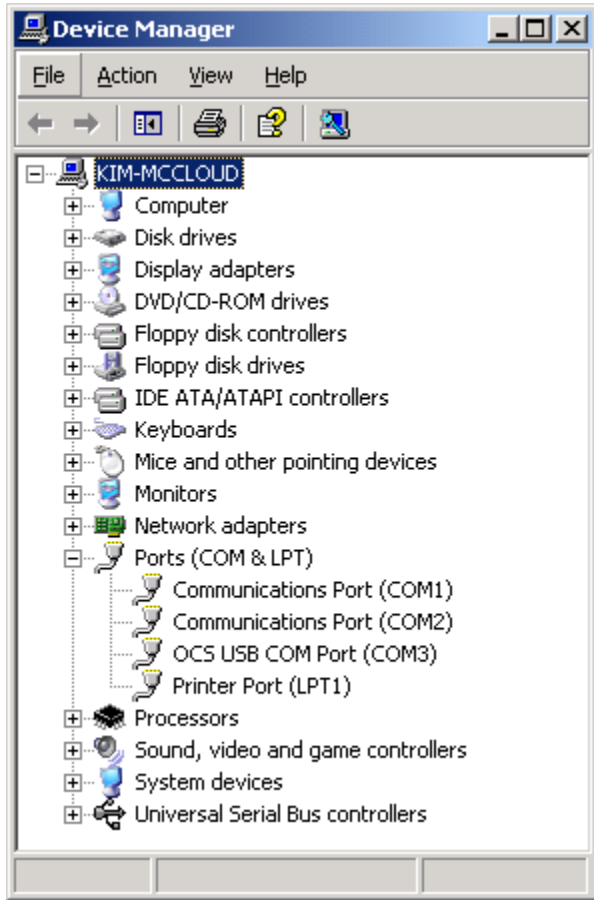


Next, configure Cscope to use the correct communications port. This can be done using the **Tools | Editor Options | Communication Port** dialog in Cscope. In order to find the Comm Port number that the QX351 is using, go to the PC's Control Panel and System, System Properties, Hardware.





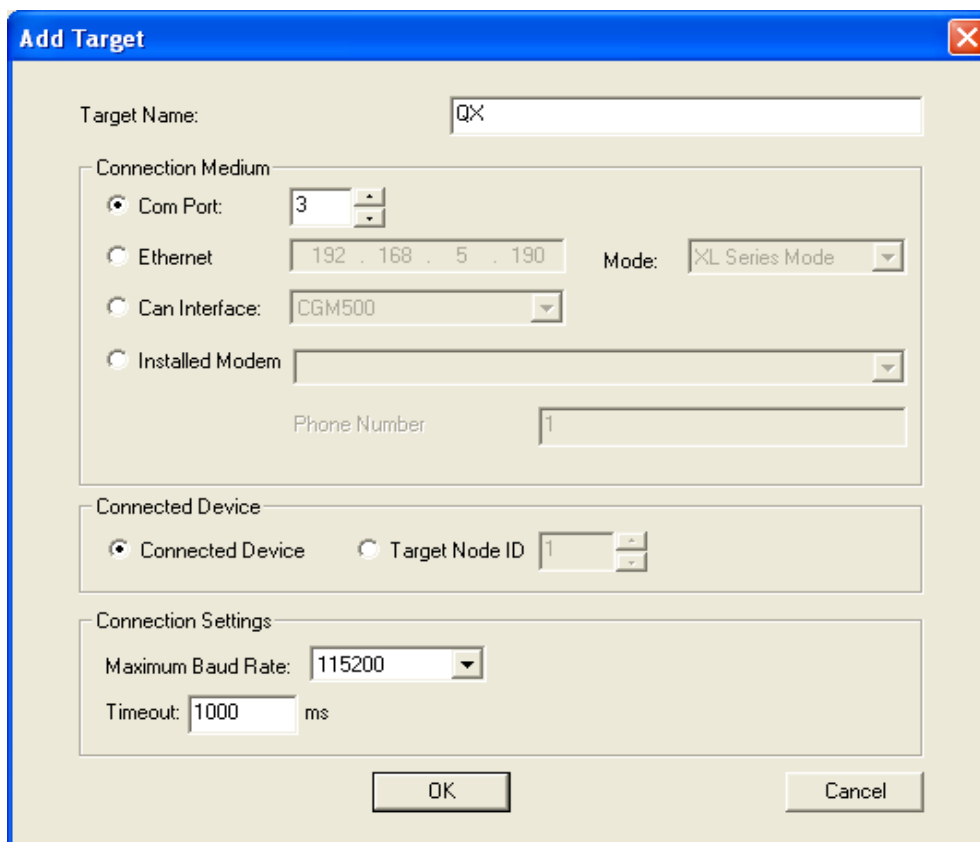
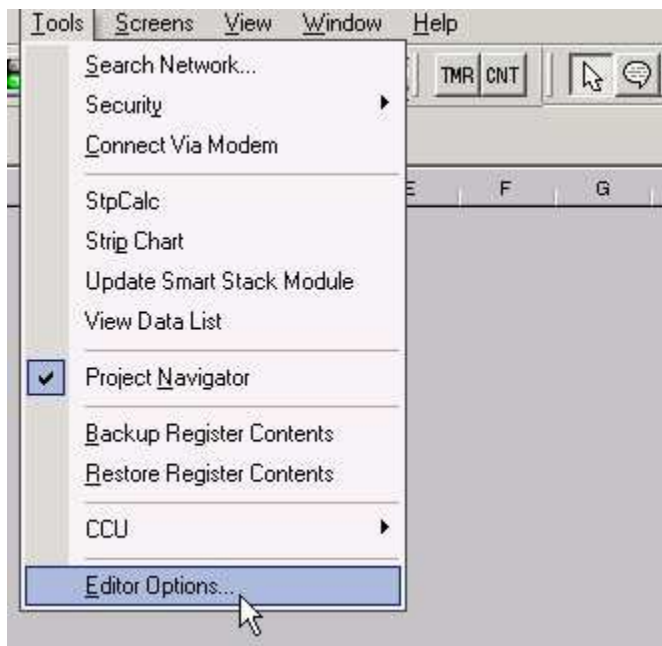
Next, go to the PC's Device Manager and Ports.



Note that, in this example, the QX351 is on COM3. This COM number may vary from PC to PC.



Now that you know which COM port the QX351 is plugged to, go to Cscape, Tools, Editor Options, Communications Port and choose the correct COM port (in this example Com 3).



If communications are successful, the target indicator should show the mode of the controller **Target: yy(R)** as shown in the status section [above](#) in this chapter, section [Cscape Status Bar](#). (12.2)

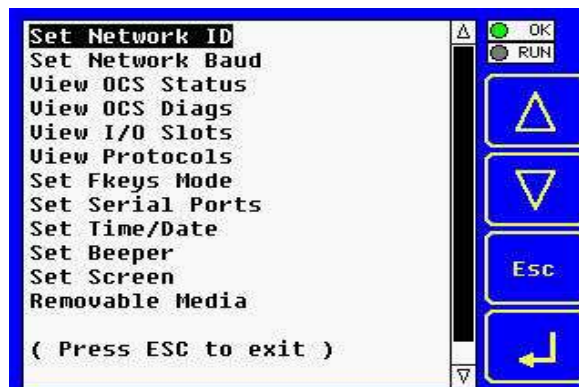


If the controller is not communicating you may need to set the target ID of the controller in Cscape or on the unit. The **Target ID** allows directing communications to a particular unit when multiple units are connected via a CsCAN network. Units without CsCAN network ports respond to any network ID and do not require the ID to be configured.

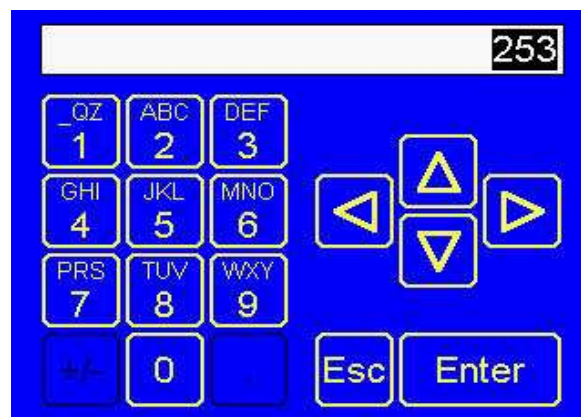
To check or change the ID on the QX351 OCS, press the system menu key.



The first item in the menu is **Set Network ID**. Pressing **Enter** allows you to view or modify the ID of the unit.



To change the Target ID of Cscape, use the **Controller | Set Target Network ID** dialog.



13.3.2 Communication via MJ1/MJ2 Serial Port:

Start by configuring Cscape to use the correct communications port. This can be done using the **Tools | Editor Options | Communication Port** dialog in Cscape.

Next connect the PC serial port to the port labeled MJ1/MJ2 on the QX. The easiest way to interface between the serial port and the units MJ1 port would be to use an HE500CBL300A. The HE500CBL300A is sold separately.

If communications are successful, the target indicator should show the mode of the controller **Target: yy(R)** as shown in the status section above.

If the controller is not communicating you may need to set the target ID of the controller in Cscape or on the unit. The **Target ID** allows directing communications to a particular unit when multiple units are connected via a CsCAN network. Units without CsCAN network ports respond to any network ID and do not require the ID to be configured.

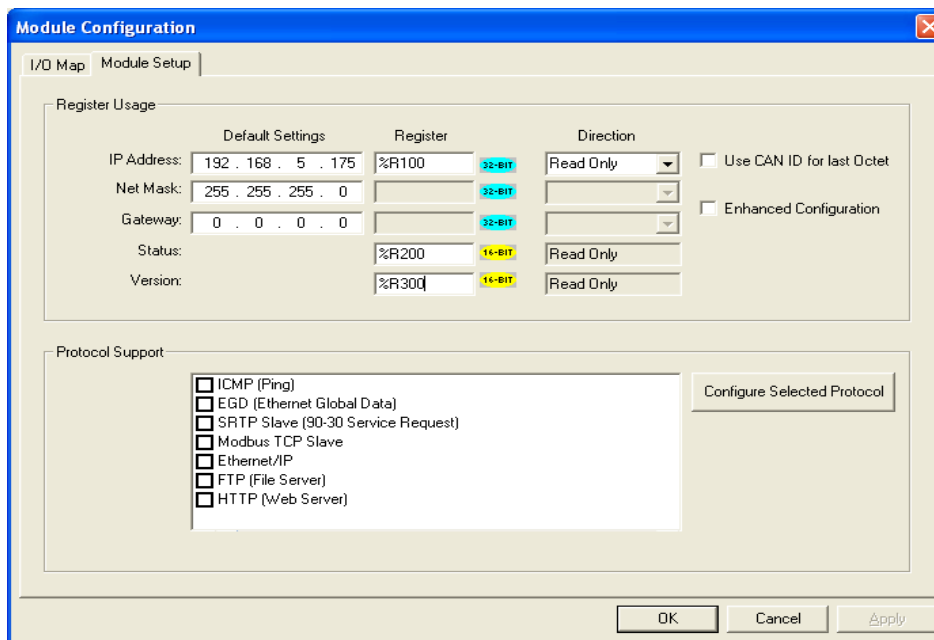
To check or change the ID on the QX351, press the UP and DOWN keys on the QX simultaneously to enter the system menu. The first item in the menu is **Set Network ID**. Pressing **Enter** allows you to view or modify the ID of the unit.

To change the Target ID of Cscape, use the **Controller | Set Target Network ID** dialog.

13.3.2 Communicating via On Board Ethernet Port

From Cscape go to Controller -> I/O Configure and do auto configuration for the connected controller, Click on Config of Ethernet & go to Module Setup.

In Module configuration dialog go to IP Address field enter unused IP Address and configure unused registers in Register field & then click OK. Screen shot for the same as follows:



Download the configuration to Controller. Connect LAN cable to the Controller in default LAN Port.

From Cscape go to Tools -> Editor Options -> Communication Port -> configure. Select Ethernet and enter IP address which is configured in the file. Select mode as Nx/Qx Series mode from drop down list.

The controller should get connected to Cscape. If communications are successful, the target indicator should show the mode of the controller Target: yy(R) as shown in the status section above.

13.4 Models supported

Cscape 8.7 and beyond supports all the options offered in the QX351. For the latest version of Cscape or compatibility information, contact Technical Support.

13.5 Configuration

An overview of configuration:

- 1.) Start the configuration by selecting the **Controller | I/O Configure** menu item.
- 2.) If the QX351 is connected to the PC press the **Auto Config System** button to automatically detect the Base model, I/O and any communication options.
- 3.) If the QX is not connected press the **Config** button to the right side top end of the screen. This allows the base CPU to be selected.
- 4.) Select **QX351** from the type drop down box.
- 5.) Once the QX351 CPU is selected, press **OK** to exit the dialog and configure the I/O.
- 6.) Once done configuring the I/O, OK out of configuration dialogs.

NOTES

CHAPTER 14: FAIL-SAFE SYSTEM

14.1 Overview

The Fail-Safe System is a set of features that allow an application to continue running in the event of certain types of "soft" failures. These "soft" failures include:

- Battery power loss
- Battery-Backed Register RAM or Application Flash corruption due to, for example, an excessive EMI event.

The Fail-Safe System has the following capabilities:

- Manually backup the current Battery-Backed RAM Register Settings into Flash memory.
- Manually restore Register Settings from the values previously backed up in Flash to Battery-Backed RAM.
- Detect corrupted Register Settings at power-up and then automatically restore them from Flash.
- Detect corrupted or empty application in Flash memory at power-up and then automatically load the AUTOLOAD.PGM application file from Removable Media (Compact Flash or MicroSD).
- If an automatic Register Restore or Application Load occurs, the OCS can automatically be placed in RUN mode

The fail-safe system can be accessed by going to the system menu of the controller. A new menu "Fail-Safe System" has been added at the end of the main system menu for this. Selecting "Fail-Safe System" menu will open the following menu screen:

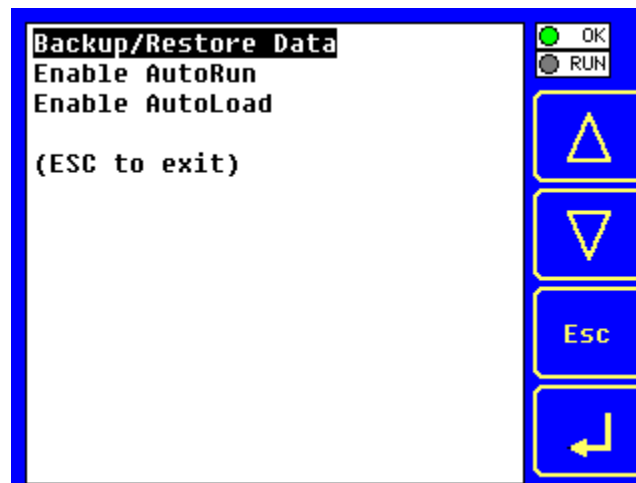


Figure 14.1: Fail Safe System Menu

14.2 Settings

To use the fail – safe feature, the user needs to do the following:

1. Backup the current Battery-Backed RAM Register contents in On-Board Flash memory using System Menu options.
2. From Cscope, create AUTOLOAD.PGM for the application program using 'Export to Removable Media'.
3. Place the Removable Media with AUTOLOAD.PGM in the device.
4. Set the 'Enable AutoLoad' option in the device to YES.

5. Set the 'Enable AutoRun' option to YES if the controller needs to be placed in RUN mode automatically after automatic restore of data or AutoLoad operation.

14.3 Backup / Restore Data

Selecting this option brings up a screen having four operations:

- Backup OCS Data.
- Restore OCS Data.
- Clear Backup Data.
- Exit



Figure 14.2: Backup / Restore Data

Backup OCS Data:



Figure 14.3: Backup Registers

When initiated, this will allow the user to manually copy Battery-Backed RAM contents on to the onboard FLASH memory of the OCS. This will have the effect of backing up all the registers and controller settings (Network ID, etc.) that would otherwise be lost due to a battery failure. %SR164.4 is set to 1 when backup operation is performed.

Restore OCS Data:

When initiated, this will allow the user to manually copy the backed up data from the onboard FLASH to the Battery-Backed RAM.

A restore operation will be automatically initiated if a backup has been previously created and on power-up the Battery-Backed RAM registers fail their check.

The following process will be followed for restoring data:

- The controller will be placed in IDLE mode.
- Data will be copied from onboard FLASH to OCS Battery-Backed RAM
- The controller will reset.
- The controller will be put in RUN mode if the AutoRun setting is 'Yes' else it will remain in IDLE mode.

%SR164.3 is set to 1 only when an automatic restore operation is performed - not on a manual one. This bit is reset to 0 when a new backup is created.

Restoring of data can be manually performed by selecting RESTORE option from the Backup / Restore Data menu. This will cause the controller to reset.



Figure 14.4: Restore OCS Data

Clear Backup Data:

When initiated, the backup data will be erased from the onboard Flash and no backup will exist.

%SR164.4 and %SR164.3 is reset to 0 when backed up data is erased.



Figure 14.5: Clear Backup Data

Exit: Goes back to the previous screen.

The OCS follows the following sequence in execution of Automatic Restore:

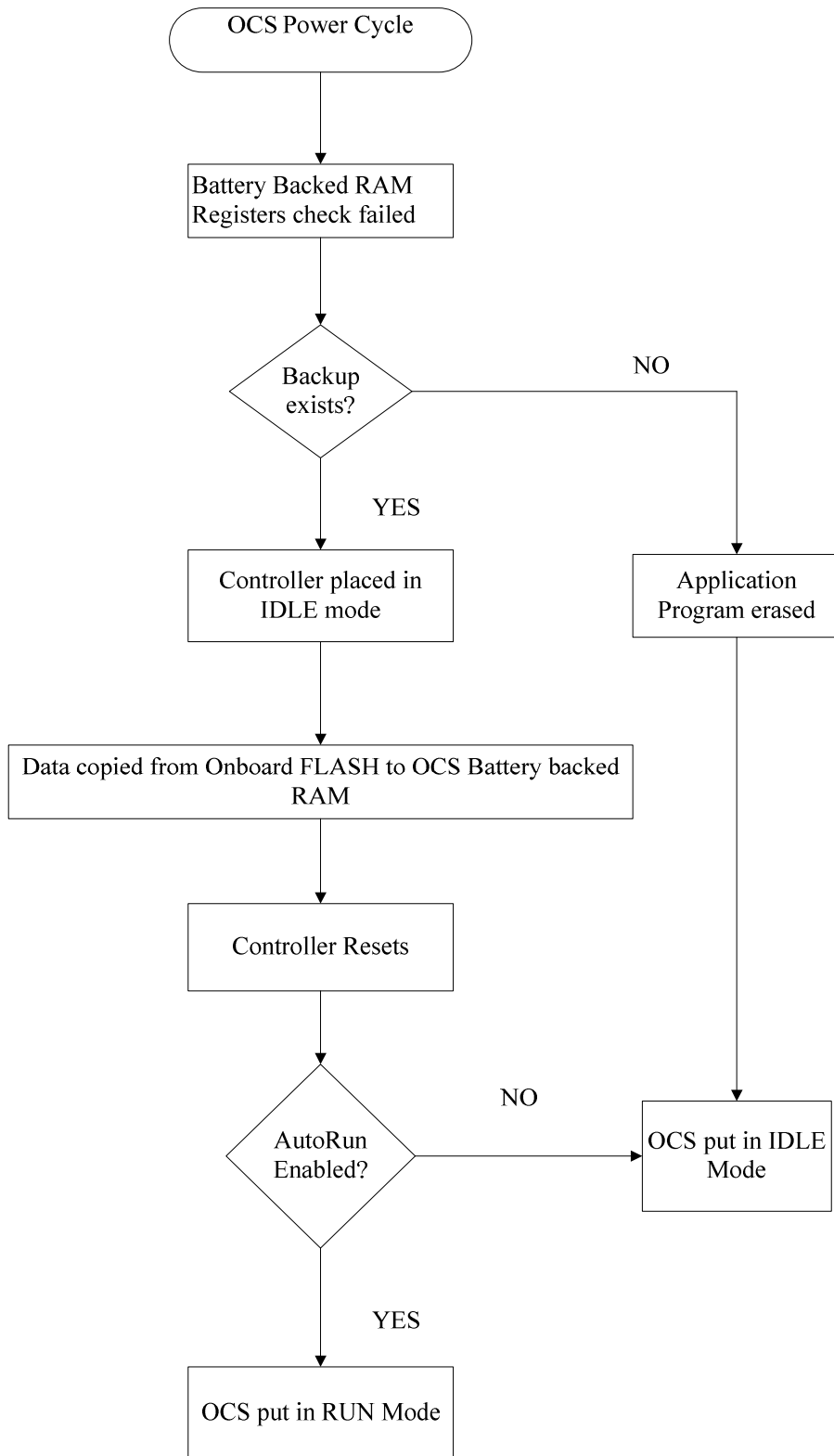


Figure 14.6: Flow Chart for Automatic Restore

14.4 AutoLoad

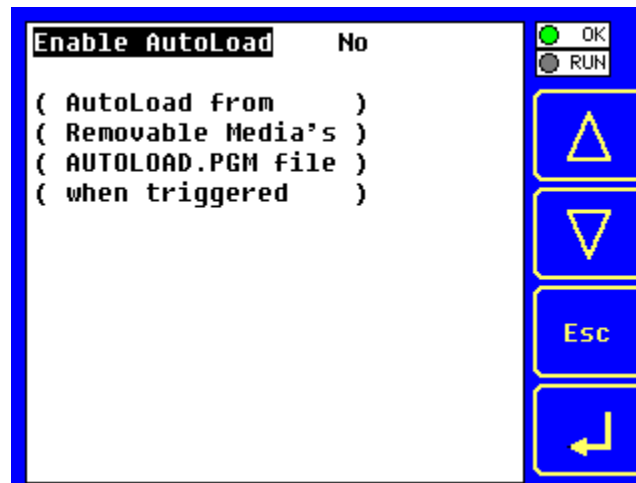


Figure 14.7: AutoLoad Menu

This system menu option allows the user to specify whether the OCS automatically loads the application AUTOLOAD.PGM located in Removable Media.

When the AutoLoad setting is enabled (set to YES), it can either be manually initiated or automatically initiated at power-up.

The automatic initiation will happen only in the following two cases:

- When there is no application program in the OCS and a valid AUTOLOAD.PGM is available in the removable media of the device.
- When the program residing in onboard memory is corrupted and a valid AUTOLOAD.PGM is available in the removable media of the device.

AutoLoad can be manually initiated when the SYS-F3 key is pressed (OCS can be in any of the following mode – Idle / Run / DOIO). This also requires a valid AUTOLOAD.PGM to be present in the removable media of the device.

When the AutoLoad setting is not enabled (set to NO), OCS will be in IDLE mode and the application is not loaded.

If the AUTOLOAD.PGM is security enabled, the user will be prompted to enter the password before loading the application. The application will be loaded from the Removable media only after getting the correct password.

%SR164.6 can be set to enable AutoLoad feature.

The OCS follows the following sequence in execution of AutoLoad:

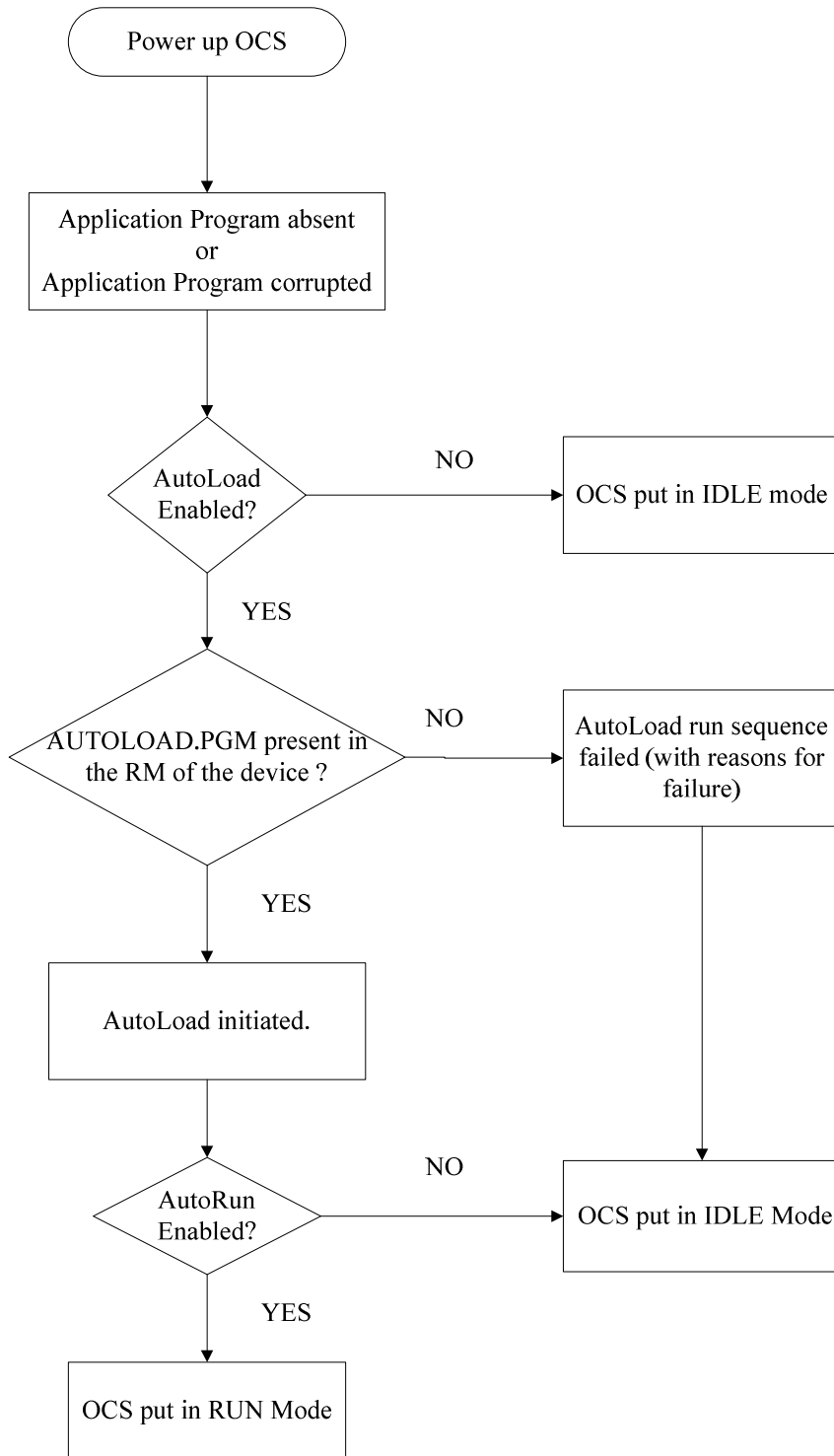


Figure 14.8: Flow Chart for AutoLoad

14.5 AutoRun

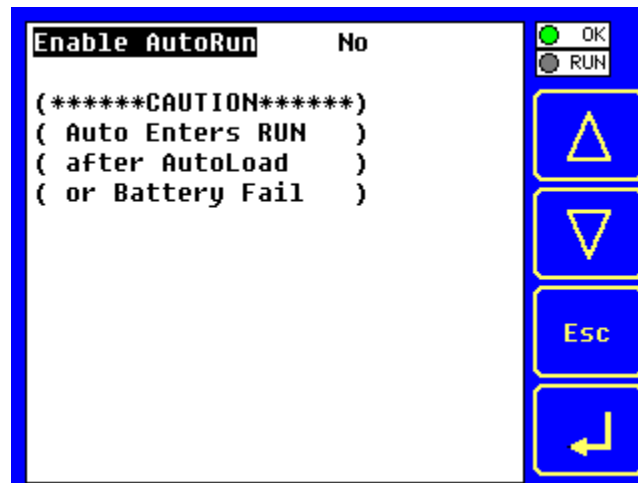


Figure 14.9: AutoRun Menu

This system menu option, when enabled (YES), allows the user to automatically place the OCS into RUN mode after the AutoLoad operation or automatic Restore Data operation.

When the AutoRun setting is disabled (NO), the OCS remains in the IDLE mode after a Restore Data or AutoLoad operation.

%SR164.5 can be set by putting the system into RUN mode automatically, once an AutoLoad has been performed or an Automatic Restore has occurred.

If for any reason the AutoLoad-Run (Loading the AUTOLOAD.PGM automatically and OCS put in RUN mode) sequence does not succeed, a pop-up message box saying "AUTO-LOAD-RUN SEQUENCE FAILED" will be displayed. It will also show the reason for its failure. On acknowledging this message box the AutoLoad-Run sequence will be terminated, controller will return to the first user-screen and will be placed in IDLE mode.

CHAPTER 15: CLONE UNIT

15.1 Overview

'Clone Unit' feature allows the user to "clone" the OCS of the exact same model. This feature "clones" application program and unit settings stored in Battery backed RAM of an OCS into the RM (refer Removable Media [Chapter 8](#) for details on using RM). It can then be used to clone a different OCS (exact same model).

This feature can be used for:

- Replacing an OCS by another unit of the same model.
- Duplicating or "clone" units without a PC.

15.2 Clone

User needs to perform the following to Clone:

1. The 'Clone Unit' can be accessed by going to the 'System Menu' of the OCS. A new menu "Clone Unit" has been added at the end of the main system menu as shown below:

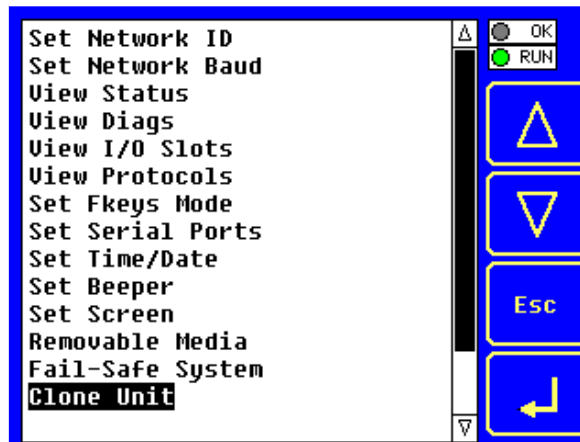


Figure 15.1: System Menu

2. Selecting "Clone Unit" menu will open the following menu screen:

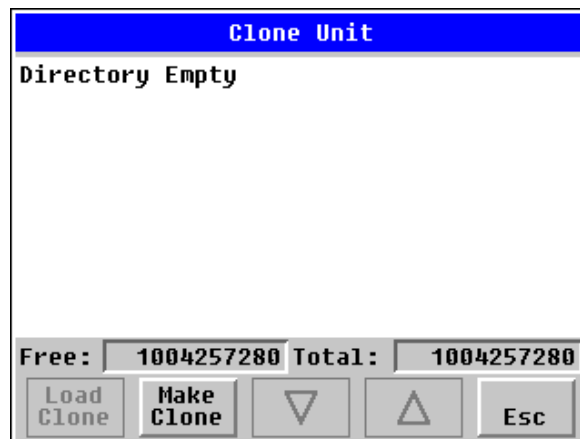


Figure 15.2: Clone Unit Menu before Cloning

Note: Free/Total – displays number of free and total bytes in Removable Media.

3. Make / Create Clone option enables user to duplicate / Clone application file, all unit settings and all register values from Battery Backed RAM.

Selecting Make Clone brings up the screen below for the user:

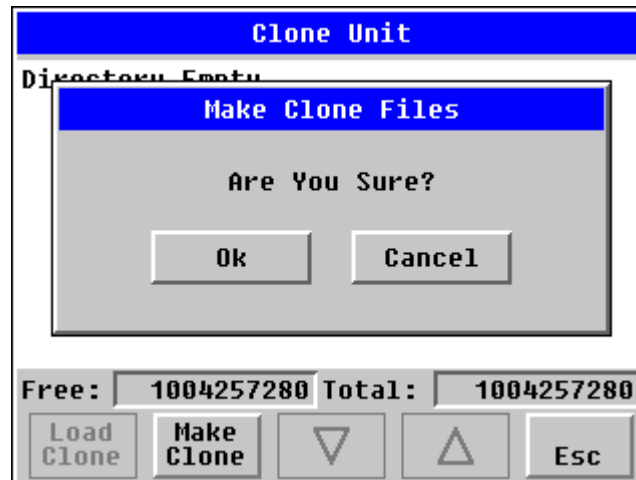


Figure 15.3: Clone Unit Confirm Screen

After confirmation, the OCS will create two new files in the root directory of the Removable Media Drive as shown below:

AUTOLOAD.PGM
CLONE.DAT

Application file
File having all unit settings and register values from Battery Backed RAM

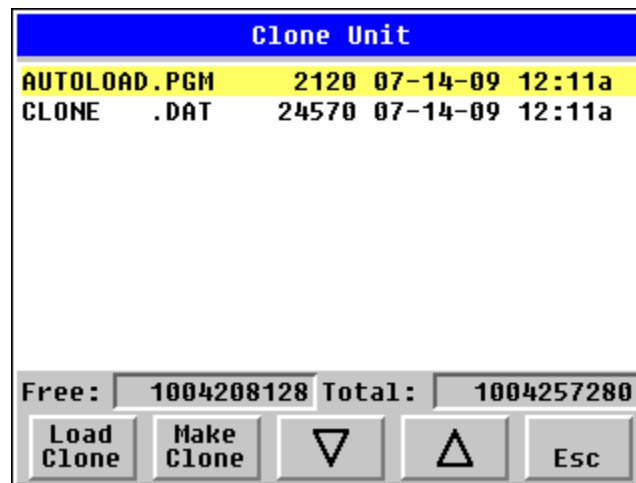


Figure 15.4: Clone Unit Files

NOTE: Make/Create clone operation automatically includes the security in \AUTOLOAD.PGM file for security enabled files.

- Once the cloning is successful, OCS gives a message as below:

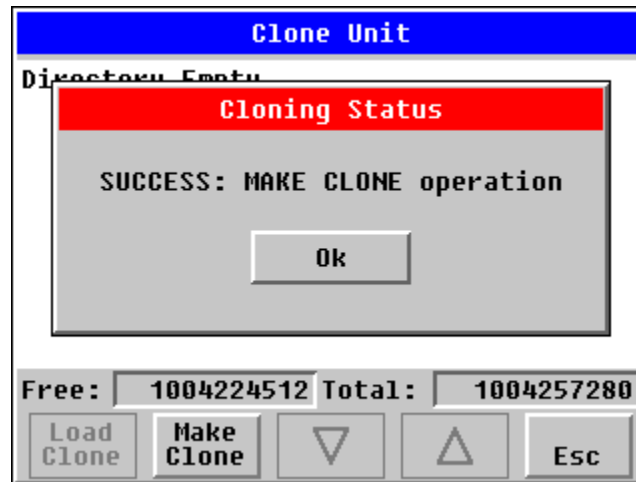


Figure 15.5: Cloning Status

Make/Create clone can also be triggered by setting %SR164.9 bit to “1” from Ladder program or graphics. Once the operation is completed, this bit is made zero by the firmware. When Make clone operation is triggered by this SR bit, it does not ask the user for confirmation for making clone. The success / failure of the operation is also not notified on screen to the user.

In case of failure of “Make Clone” operation, %SR164.11 bit is set to “1” by the firmware and never reset.

NOTE: Backup of registers in flash memory is not performed by Clone Feature. If user desires, Backup should be done as explained in [Chapter 14](#) (Fail Safe System).

15.3 Load Clone

This option loads the application, all unit settings and register values from Removable media to the Battery backed RAM (Regardless of AutoLoad settings) and then resets the OCS for the settings to take effect.

User needs to perform the following to Load Clone:

- Select “Clone Unit” from main system menu of OCS as shown below:

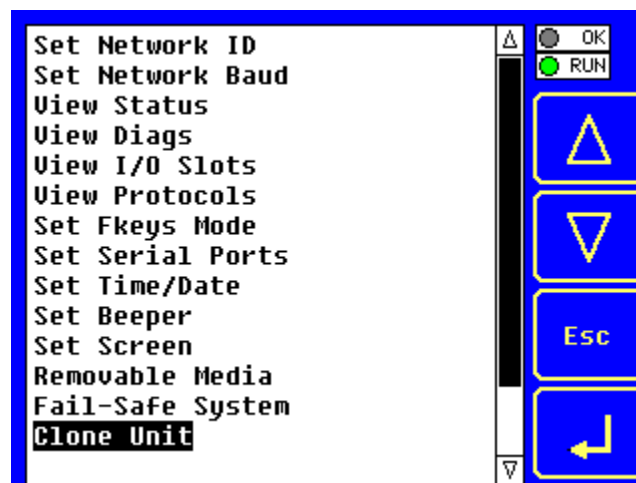


Figure 15.6: System Menu

2. Selecting “Clone Unit” menu will open the following menu screen. Select “Load Clone”.

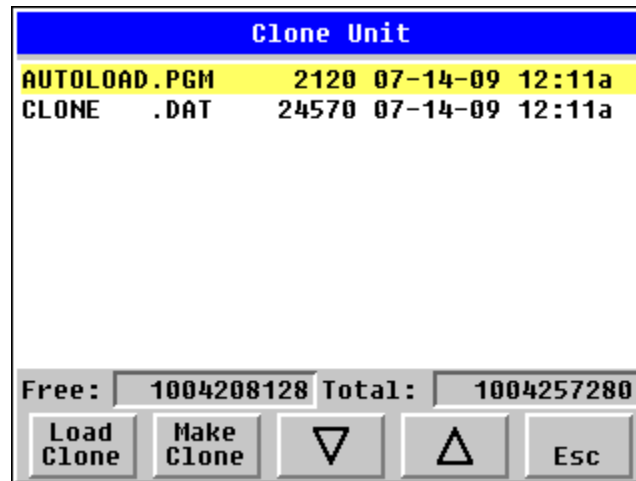


Figure 15.7: Clone Unit Menu after Cloning

3. User needs to confirm Load Clone as shown below:

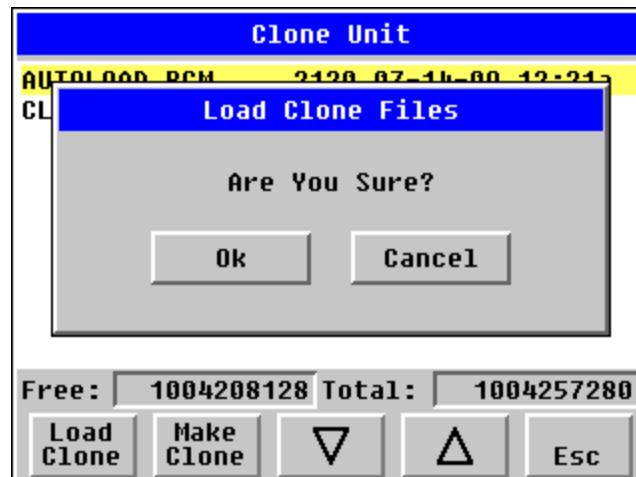


Figure 15.8: Load Clone Confirm Screen

4. After confirmation, all unit settings and register values will be loaded from Removable media to the Battery backed RAM (Regardless of AutoLoad settings) and then OCS resets for the settings to take effect.

NOTE: For security enabled files, Load clone asks for password validation before loading the application.

Load clone can also be triggered by setting %SR164.10 bit to “1” from Ladder program or graphics. Once the operation is completed, this bit is made zero by the firmware. When Load clone operation is triggered by this SR bit, it does not ask the user for confirmation for loading clone. The success / failure of the operation is also not notified on screen to the user.

In case of failure of “Load Clone” operation, %SR164.12 bit is set to “1” by the firmware and never reset.

CHAPTER 16: MAINTENANCE

16.1 Firmware Updates

The QX351 product contains field upgradable firmware to allow new features to be added to the product at a later time. Firmware updates should only be performed when a new feature or correction is required.

Warning: Firmware updates are only performed when the equipment being controlled by the QX351 is in a safe, non-operational state. Communication or hardware failures during the firmware update process can cause the controller to behave erratically resulting in injury or equipment damage. Make sure the functions of the equipment work properly after a firmware update before returning the device to an operational mode.

Steps for updating the firmware:

1. Establish communication between Cscape and the controller using a direct serial connection to MJ1.
2. Make sure your application is available on your PC or upload the application.
3. Make sure the machinery connected to the QX351 is in a safe state for firmware update (see warning above).
4. Start the firmware update by selecting File | Firmware Update Wizard.
5. The correct product type should be selected, if it is not, select the type of controller from the drop down list.
6. Press the start button
7. Wait for the firmware update to complete.
8. If there is a communication failure check the cable, connections and communication port setting and try again.
9. Firmware updates typically delete the user applications to ensure compatibility. You will need to reload your application.
10. Test the operation of the equipment with the new firmware before returning the QX351 system to an operation mode.

16.2 Backup Battery

The QX351 contains an internal lithium battery used to maintain the real-time clock and retentive registers when power is disconnected. The QX351 also contains a run-time battery monitor that continuously checks the voltage of that battery.

Under normal conditions the battery in the QX351 should last 5 years. Higher operating temperatures or variations in batteries may reduce this time. It is suggested that the battery be replaced at least every 5 years to ensure backup operation.

16.2.1 Indications the battery needs replacing

The QX351 monitors the battery at power-up and run-time to provide the following indications when the battery is low, failed or missing.

- At power-up, an error message is displayed for 2 second after the self-test indicating the low or missing battery.
- The **Ok** status is reset and the **Battery** indicator under the system menu diagnostic sub-menu is set to WARNING.
- OCS register %SR55.13 is set.

If the optional controller pop-up status is enabled when the QX351 detects battery failure, a pop-up status dialog is displayed on the current screen to alert the operator of the Ok status change. The operator can then invoke the system menu diagnostic sub-menu to determine the cause of the loss of Ok status. Alternately, the screen designer can also place a graphic object or audible indicator (through ladder logic) in the application (referenced to OCS register %SR55.13) to alert the operator of battery failure.

It is also suggested that the System Menu diagnostic sub-menu battery indicator be checked on a regular basis to verify its operation.

16.2.2 Battery Replacement

Warning: Lithium Batteries may explode or catch fire if mistreated
Do not recharge, disassemble, heat above 100 deg.C (212 deg.F) incinerate, or puncture.

Warning: Disposal of lithium batteries must be done in accordance with federal, state, and local regulations. Be sure to consult with the appropriate regulatory agencies *before* disposing batteries. In addition, do not re-charge, disassemble, heat or incinerate lithium batteries.

Warning: Do not make substitutions for the battery. Be sure to only use the authorized part number to replace the battery.

The QX351 uses a replaceable coin lithium battery available as Horner APG part number BAT00013.

Below are the steps to replace the battery.

1. It is strongly recommended that the user program and any data stored in retentive memory be backed up using Cscape's upload function or the removable media save program function before starting this procedure.
2. Disconnect all power from the QX unit including I/O power.
3. Locate battery access door (Fig. 14.1).
4. Open the battery access door by squeezing in on the latch and lifting up on the door (Fig. 14.2).
5. Disconnect and remove the old battery. Use care in removing the battery from the holder without breaking the retaining ears.
6. Dispose of the battery properly; see the above warning on disposal regulations.
7. Slide the new battery into the holder. Reconnect the battery connector making sure it is inserted properly (connector is keyed).
8. Apply power to the unit. Check that the battery error is no longer reported. If the unit still reports the error, remove the battery immediately and contact Technical Support.
9. Record the installation date on the label on the back of the battery access door.



Figure 16.1 : Battery Cover

NOTES

CHAPTER 17: TROUBLESHOOTING / TECHNICAL SUPPORT

This chapter provides commonly requested **troubleshooting information and checklists** for the following topics.

- Connecting to the QX351 controller
- Local controller and local I/O
- CsCAN Network
- Removable media

In the event that this information is not what you need, please contact Technical Support at the locations indicated at the end of this chapter.

17.1 Connecting to the QX351

Cscape connects to the local controller automatically when the serial connection is made. The status bar below shows an example of a successful connection. This status bar is located in the bottom right hand corner of the Cscape window.

Local:253 Target:253(R) [no forces]

In general the **Target** number should match the **Local** number. The exception to this is when the controller is being used as a "pass through" unit where other controllers on a CsCAN network could be accessed through the local controller.

Determine connection status by examining feedback next to **Local & Target** in the status bar of Cscape.

Local: ###	If a number shows next to Local then communication is established to the local controller.
Local: No Port	Cscape is unable to access the COM port of the PC. This could mean that Cscape is configured for a COM port that is not present or that another program has control of the COM port. Only one Cscape window can access a port at a time. Subsequent instances of Cscape opened will indicate No Port.
Local: No Com	Cscape has accessed a PC COM port, but is not communicating with the controller. This typically occurs when the controller is not physically connected.
Local:???	Unknown communication error. Close Cscape, power cycle the controller and reopen Cscape with a blank project. Check Local.
Target: #(I,R,D)	If I (idle), R (run), or D (do I/O) shows next to Target number then communication is established to the target controller.
Target: # (?)	Communication is not established to the target controller. Check node ID of controller and set Target to match. Make sure local connection is established.

17.1.1 Connecting Troubleshooting Checklist (Serial Port – MJ1/MJ2 Programming)

1. Programming and debugging must use MJ1/MJ2 or use Mini B USB.
2. Controller must be powered up.
3. Assure that the correct COM port is selected in Cscope: Tools / Editor Options / Communications Port.
4. Assure that a straight through (non null modem) serial cable is being used between PC and controller.
5. Check that a Loaded Protocol or ladder is not actively using MJ1. Taking the controller out of run mode from the System Menu on the controller will make MJ1 available to Cscope.
6. Make sure the COM port of the PC is functioning. An RS-232 serial loop back and Microsoft HyperTerminal can determine positively if the COM port is working. Or connect to an alternate device to determine if the port is working.
7. Successful communications with USB-to-serial adapters vary. If in doubt, Horner APG offers a USB to serial adapter. Part number HE500USB600.

17.1.2 Connecting Troubleshooting Checklist (USB Port - Mini B Programming)

1. Programming and debugging must use Mini B USB Port or MJ1/MJ2.
2. Controller must be powered up.
3. Assure that the correct COM port is selected in Cscope: Tools/Editor Options/Communications Port
4. Be sure that the USB cable is connected between the PC and controller and check the Windows Device Manager to find out if the USB driver is properly installed and which port it set itself up on.
5. Make sure the USB port of the PC is functioning and/or connect to an alternate device to determine if the port is working.
6. QX351 units without Ethernet must use the Mini B USB Port or MJ1 for programming and debugging. If Ethernet is installed it can be selected as the programming port. The selection is made in the controller's System Menu. If there are difficulties connecting, make sure that the default programming port is set correctly with the connection method being attempted.


17.1.3 Connecting Troubleshooting Checklist (Ethernet port Programming)

1. Programming and debugging must use MJ1 or Ethernet Port.
2. Controller must be powered up.
3. Ensure that correct IP address is given in the Ethernet field and correct Mode is selected, in Cscope: Tools/Editor Options/Communications Port
4. Ensure that the Ethernet Cable is connected between the controller and the Ethernet Hub. Make sure the Ethernet cable is functioning properly

17.2 Local Controller and Local I/O

The System Menu provides the following status indications that are useful for troubleshooting and system maintenance.

- Self-test results, diagnostics.
- RUN and OK status
- Network status and usage
- Average logic scan rate
- Application memory usage
- Loaded firmware versions
- Loaded protocols
- Removable Media access

To view the system menu, press the System key on the keypad  . See Ch.9 for full details on the system menu diagnostic capabilities.

17.2.1 Local I/O Troubleshooting Checklist

1. Verify the controller is in RUN mode.
2. Check diagnostics to ensure controller passed self-tests.
View diags in System Menu or in Cscape, click; Controller/Diagnostics
3. Check data sheets to ensure proper wiring.
4. Ensure that software configuration is correct.
5. Take ladder out of the picture. From Cscape set controller to "Do I/O" mode. In this mode inputs can be monitored and outputs set from a data watch window in Cscape without interference from the ladder program. Some I/O problems are only a result of a mistake in the ladder program.

WARNING: Setting outputs ON in Do I/O mode can result in injury or cause machinery to engage in an unsafe manner depending on the application and the environment.

17.3 CsCAN Network

For complete information on setting up a CsCAN network, refer CAN Networks manual (MAN0799) available on our website (<http://www.heapg.com/>).

Network status, node ID, errors, and baud rate in the controller system menu are all in reference to the CsCAN network. These indications can provide performance feedback on the CsCAN network and can also be used to aid in troubleshooting. Refer to Ch.9 for full details on the system menu.

17.3.1 CsCAN Network Troubleshooting Checklist

1. Use the proper Belden wire type or equivalent for the network as specified in MAN0799.
2. The QX351 does not provide 24VDC to the network. An external voltage source must be used for other devices such as SmartStix I/O.
3. Check voltage at both ends of the network to ensure that voltage meets specifications of attached devices.
4. Proper termination is required. Use 121-ohm (or 120-ohm) resistors at each end of the network. The resistors should be placed across the CAN_HI and CAN_LO terminals.
5. Measure the resistance between CAN_HI and CAN_LO. If the network is properly wired and terminated there should be around 60 ohms.
6. Check for duplicate node ID's.
7. Keep proper wires together. One twisted pair is for V+ and V- and the other twisted pair is used for CAN_HI and CAN_LO.
8. Make sure the baud rate is the same for all controllers on the network.
9. Ensure shields are connected at one end of each segment -- they are not continuous through the network.
10. Do not exceed the maximum length determined by the baud rate and cable type.
11. Total drop length for each drop should not exceed 6m (20 feet). A drop may include more than one node. The drop length adds to the overall network length.
12. Network should be wired in "straight line" fashion, not in a "star" pattern.
13. In applications requiring multiple power supplies, make sure the V- of all supplies is connected together and to earth ground at one place only.
14. In some electrically noisy environments it may be necessary to add repeaters to the network. Repeaters can be used to add additional nodes and/or distance to the network and protect the signal against noisy environments. The Horner APG repeater is part # HE200CGM100.

17.4 Removable Media

Basic Troubleshooting

Description	Action
QX351 does not read card.	The card should be formatted with the QX351.
QX351 will not download project file.	Make sure the project file is saved as a .pgm file and not a .csp file.

17.5 Technical Support Contacts

For manual updates and assistance, contact Technical Support at the following locations:

North America:

Tel: (+) (317) 916-4274

Fax: (+) (317) 639-4279

Web: www.heapg.com

Email: techsppt@heapg.com

Europe:

Tel: (+) 353-21-4321-266

Fax: (+) 353-21-4321-826

Web: www.horner-apg.com

Email: tech.support@hornerapg.com

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